

# KS4 iMedia Curriculum

## 2019-2020

## What are the aims and intentions of this curriculum?

Students will complete the first term working on a practice unit to help develop their ICT and mediator skills. Students will then start working on their first unit of coursework which is Creating Interactive Multimedia Products (R087). Students will be given a scenario from the exam board and students are required to plan, develop, test and evaluate a product for a specified purpose.

Term	Topics	Knowledge covered	Skills developed	Assessment
<b>Autumn 1</b>	Mediator Skills - St John's Airways	Students will be given a scenario in which they need to design and create an interactive product for St John's Airways.	Mediator skills such as creating pages, adding buttons, images, videos, text, headlines and events such as rollover images.	Mediator product
<b>Autumn 2</b>	Mediator Skills - St John's Airways	Students will be given a scenario in which they need to design and create an interactive product for St John's Airways.	Mediator skills such as creating pages, adding buttons, images, videos, text, headlines and events such as rollover images.	Mediator product
<b>Spring 1</b>	Unit R087 - Creating Interactive Multimedia Products (LO1)	Students will have to investigate how and where different interactive products are used and their purpose. Students need to investigate the hardware and software that is used to create an interactive product and any limitations of the products.	Research skills, using the internet, understand what is required from interactive products and able to discuss where they are used and why.	Coursework
<b>Spring 2</b>	Unit R087 - Creating Interactive Multimedia Products (LO2)	Students will plan an interactive multimedia product to meet a client brief and also target audience. Students must also product designs for their product to show how it will appear visually.	How to design a product which meets the needs and purpose of a particular client, whilst completing a range of documentation.	Coursework
<b>Summer 1</b>	Unit R087 - Creating Interactive Multimedia Products (LO3)	Students will create their interactive product using specialist software, Mediator. They will spend time to develop it ensuring it meets the clients needs and is a professional looking product.	Students will use the skills developed in the practice to develop their mediator products. Students must ensure it meets the purpose and client brief. Students will also ensure they create original images and use sources available to them.	Coursework
<b>Summer 2</b>	Unit R087 - Creating Interactive Multimedia Products (LO4)	Students will test, review and evaluate their finished product to ensure it meets the client brief and the purpose.	Students will use skills to ensure their product is of the highest quality and compare it to the brief and the purpose, using evaluative skills.	Coursework

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Students will be continuing with their iMedia coursework to ensure they complete all of the required units. This academic year students will complete one whole unit which is Comic Strips and half of another which is Digital Graphics.

Term	Topics	Knowledge covered	Skills developed	Assessment
<b>Autumn 1</b>	Unit R084 - Comic Strips (LO1)	Students will investigate the origins and the history of comic strips and their target audiences, as well describing the software that can be used to create comic strips.	Students are able to research and investigate the history of comic strips using the internet and other sources.	Coursework
<b>Autumn 2</b>	Unit R084 - Comic Strips (LO2)	Students will plan a script and a storyline for a comic strip to meet the client brief and meet a clients requirements. They will identify the assets needed and where they will be used within their comic strip.	Students are able to plan a comic strip to meet a clients brief and requirements.	Coursework
<b>Spring 1</b>	Unit R084 - Comic Strips (LO3)	Students will create a comic strip with a coherent storyline in line with the plan, which can then be exported as a finished product.	Students will use their skills to be able to create a professional looking comic strip using specialist software.	Coursework
<b>Spring 2</b>	Unit R084 - Comic Strips (LO4)	Students will test, review and evaluate their finished product to ensure it meets the client brief and the purpose.	Students will use skills to ensure their product is of the highest quality and compare it to the brief and the purpose, using evaluative skills.	Coursework
<b>Summer 1</b>	Unit R082 – Creating Digital Graphics (LO1)	Students will understand how and why digital graphics are used and know the different types of file types for graphics. They will cover the properties and the purposes and audience of different digital graphics.	Students will research using the internet regarding different types of graphics and be able to explain the different types and where they're used.	Coursework
<b>Summer 2</b>	Unit R082 – Creating Digital Graphics (LO2)	Students will interpret a client requirements and plan a digital graphic based on the client brief and their requirements. Students will create a range of documentation to plan their graphic.	Students will use design skills to plan a digital graphic which meets the requirements of the brief and the client.	Coursework

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Students will study unit R081 in preparation for their exam. The unit will cover a wide range of topics in relation to pre-production skills such as understanding the purpose and content, be able to plan, produce and review pre production documents. Once the exam has been sat students will complete their final unit R084 - Comic strips.

Term	Topics	Knowledge covered	Skills developed	Assessment
<b>Autumn 1</b>	Unit R081 - Pre Production Skills (Exam) (LO1, LO2)	Students will cover the the purpose and content of pre-production skills which includes topics such as visualisation diagrams and storyboarding. Topics such as legalisation and hardware and software will also be covered.	Students will develop the skills to understand the purpose of storyboarding and other visualisation documents and be able to read them for a specific purpose.	Practice exam papers
<b>Autumn 2</b>	Unit R081 - Pre Production Skills (Exam) (LO3, LO4)	Students will be able to produce pre-production documents and understand how to review pre-production documents and be able to discuss the strengths and weaknesses of documentation.	Students are able to product and review pre-production documentation and understand what goes in them, whilst developing literacy skills to develop them.	Practice exam papers
<b>Spring 1</b>	Unit R084 - Comic Strips (LO1, LO2)	Students will investigate the origins and the history of comic strips and their target audiences. Students will also plan a comic strip to meet the target audience and client brief.	Student are able to research and investigate the history of comic strips using the internet and other sources. Students should then be able to create a comic strip to meet a specific purpose.	Coursework
<b>Spring 2</b>	Unit R084 - Comic Strips (LO3)	Students will create a comic strip with a coherent storyline in line with the plan, which can then be exported as a finished product.	Students will use their skills to be able to create a professional looking comic strip using specialist software.	Coursework
<b>Summer 1</b>	Unit R084 - Comic Strips (LO4)	Students will test, review and evaluate their finished product to ensure it meets the client brief and the purpose.	Students will use skills to ensure their product is of the highest quality and compare it to the brief and the purpose, using evaluative skills.	Coursework