

What are the aims and intentions of this curriculum?

The Year 8 Curriculum is to build upon the students knowledge and understanding gained in the first year. Students will again explore a wide range of dry media but this year will see the introduction of paint and clay. These skills will build upon the knowledge of tone, colour and form developed in Year 7. In addition Year 8 aims to open students up to Art from our past and from other cultures as we explore the Mexican Day of the Dead and Gargoyles/Mythical creatures.

Term	Topics	Knowledge covered	Skills developed	Assessment
Autumn 1	Day of the Dead	Exploration of the Festival. Exploration of the decorative nature of it's Art work/costume etc Focus on drawing, tone, colour and pattern.	Analysis skills/Evaluation of meaning and formal elements. Pattern drawing skills/symmetry/repetition.. Development of tonal range and blending of colour.	Ongoing Verbal and graded assessment focussing on key skill descriptors. Assessment carried with child present and often with technique modelled to aid understanding of assessment grade. . Peer assessment.
Autumn 2	Day of the Dead	Drawing of skull/proportion of features. Drawing of patterns. Development of patterns through repeat techniques and use of colour. Use of paint/control of paint/brush.	Design based skills. Composition/repeat pattern. Use of paint. Development of colour/blending/control of paint	. Ongoing Verbal and graded assessment focussing on key skill descriptors. Assessment carried with child present and often with technique modelled to aid understanding of assessment grade. . Peer assessment. . End of unit assessment given based on KS3 level descriptors.
Spring 1	Gargoyles	Drawing of gargoyles. Use of tone. Pencil work. Development of own design. Combining features and creation of students intended effects.	Drawing skills. Revisit proportion, tone, composition. Creative composition and development of students abilities to control their creative intentions.	Ongoing Verbal and graded assessment focussing on key skill descriptors. Assessment carried with child present and often with technique modelled to aid understanding of assessment grade. . Peer assessment.
Spring 2	Gargoyles	Creation of 3D Gargoyles. Use of card construction/paper mache/paint.	Construction skills using card/newspaper Use of monochromatic painting techniques. Mixing, blending, application. .	. Ongoing Verbal and graded assessment focussing on key skill descriptors. Assessment carried with child present and often with technique modelled to aid understanding of assessment grade. . Peer assessment. . End of unit assessment given based on KS3 level descriptors.
Summer 1	Mythical Creatures	Drawing with a variety of media. Mixed media approach to illustration. Revisit creativity skills through collage and ten drawing.	Drawing using pencil. Pen and water colour. Collage.	Ongoing Verbal and graded assessment focussing on key skill descriptors. Assessment carried with child present and often with technique modelled to aid understanding of assessment grade. . Peer assessment.
Summer 2	Mythical Creatures	Creating of larger final work in 2D/3D. Revisit clay to create thumb pot creature. Creation of detailed painted/drawn mythical creature.	Illustration skills. 3D skills using clay.	. Ongoing Verbal and graded assessment focussing on key skill descriptors. Assessment carried with child present and often with technique modelled to aid understanding of assessment grade. . Peer assessment. . End of unit assessment given based on KS3 level descriptors.