



Year	By the end of the year, children will be able to:			
Group	Drawing and Painting	Printing and Collage	Sculpture	Analysis and Evaluation
Nursery	 Draw with increasing complexity and detail, such as representing a face with a circle and including details. Use drawing to represent ideas like movement or loud noises. Show different emotions in their drawings and paintings, like happiness, sadness, fear etc. Explore colour and colour-mixing. Use a comfortable grip with good control when holding pens and pencils. 	 Explore different textures. Join different materials. Explore colour and colourmixing. Explore different materials freely, to develop their ideas about how to use them and what to make. 	 Begin to manipulate malleable material into a form of their choosing. Begin to use tool to add details into their sculpture. Use one-handed tools and equipment. Explore different materials freely, to develop their ideas about how to use them and what to make. 	 Develop their own ideas and then decide which materials to use to express them.
Reception	 Develop their fine motor skills so that they can use a range of tools competently, safely and confidently. Begin to show accuracy and care when drawing. 	 Create collaboratively, sharing ideas, resources and skills. Explore, use and refine a variety of artistic effects to express their ideas and feelings. Develop their fine motor skills so that they can use a range of tools competently, safely and confidently. 	 Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Use malleable materials, such as play doh, to create basic recognisable form. Develop their fine motor skills so that they can use a range of tools competently, safely and confidently. 	 Return to and build on their previous learning, refining ideas and developing their ability to represent them. Share their creations, explaining the process they have used.





Year 1	 Name the tools, materials, techniques and the formal elements (colours, shapes, tones etc.) that they use and recognise that ideas can be expressed in art work. Experiment confidently with a range of materials and techniques. Try out a range of materials and processes and recognise that they have different qualities. 	 Try out a range of materials and processes and recognise that they have different qualities. Name the tools, materials, techniques and the formal elements (colours, shapes, tones etc.) that they use and recognise that ideas can be expressed in art work. Use materials purposefully to 	 Use materials purposefully to achieve particular characteristics or qualities. Experiment confidently with a range of materials and techniques. Name the tools, materials, techniques and the formal elements (colours, shapes, tones etc.) that they use and recognise that ideas can be 	 Talk about their own, and other's work, identifying similarities and differences and what they like. Recognise and describe some simple characteristics of different kinds of art, craft and design (models, collage, Pop Art).
Year 2	Begin to use some of the key	 Use materials purposefully to achieve particular characteristics or qualities. Experiment confidently with a range of materials and techniques. Test ideas using other 	 Develop care and control over 	Express, and give some
	 Degin to use some of the key concepts terminology. Use drawing to record ideas and develop designs. Choose particular techniques for a given purpose. 	 materials. Begin to use some of the key concepts terminology. Choose particular techniques for a given purpose. 	 bevelop care and control over the materials and tools used. Begin to use some of the key concepts terminology. Choose particular techniques for a given purpose. 	 Talk about the materials, techniques and processes they have used, using an appropriate vocabulary: names of tools, materials and
				 colours used. Identify that different forms of creative works are made by artists, craftspeople and designers, from all cultures and times.





Year 3	 Use a wider range of key concepts terminology. Use a sketchbook for recording observations and research; and planning and shaping ideas. 	 Develop skills by experimenting with, and testing the qualities of, a range of different materials and techniques. Select, and use appropriately, a variety of materials and techniques in order to create their own work. 	 Select, and use appropriately, a variety of materials and techniques in order to create their own work. Explain how to use some of the tools and techniques they have chosen to work with. 	 Gather and review information and resources related to their ideas and intentions. Reflect upon what they like and dislike about their work in order to improve it. Describe the work of the artists, craftspeople and designers studied
Year 4	 Use a sketchbook and drawing to improve understanding, inform ideas and plan for an outcome – for instance, produce several different versions of an idea, showing how research has led to improvements in their proposed outcome. Apply the technical skills learnt to improve the quality of their work - for instance, in painting, select and use different brushes for different purposes. 	 Investigate the nature and qualities of different materials and processes systematically. Apply the technical skills learnt to improve the quality of their work - for instance, in collage, select and use different materials for different purposes. 	 Investigate the nature and qualities of different materials and processes systematically. Apply the technical skills learnt to improve the quality of their work - for instance, in sculpting, select and use different tools for different purposes. 	 Select and use relevant resources and references to develop ideas. Use the key concepts vocabulary when discussing art work. Describe some of the key ideas, techniques and working practices of the artists, craftspeople and designers studied.
Year 5	 Explain the meaning of the key concepts vocabulary. Confidently and independently use sketchbooks for a variety of purposes including: recording observations; developing ideas; testing materials; planning and recording information. Use their acquired technical expertise to make work which 	 Confidently investigate and exploit the potential of new and unfamiliar materials. Use their acquired technical expertise to make work which effectively reflects their ideas and intentions. 	 Use their acquired technical expertise to make work which effectively reflects their ideas and intentions. 	 Research and discuss the ideas and approaches of various artists, craftspeople and designers, taking account of their particular cultural context and intentions. Engage in open-ended research and exploration in the process of initiating and developing their own personal ideas.





	effectively reflects their ideas and intentions.			 Regularly analyse and reflect on their progress, taking account of what they hoped to achieve and making notes to record their reflections. Describe the processes they have used to achieve high quality outcomes.
Year 6	 Describe, interpret and explain the work, ideas and working practices of some significant artists, craftspeople and designers, taking account of the influence of the different historical, cultural and social contexts in which they worked. Systematically investigate, research and test ideas and plans using sketchbooks. 	 Independently select and effectively use relevant processes in order to create successful and finished work. Independently develop a range of ideas which show curiosity, imagination and originality. Independently refine their technical and craft skills in order to improve their mastery of materials and techniques. 	 Independently refine their technical and craft skills in order to improve their mastery of materials and techniques. Use the technical vocabulary and techniques for modifying the qualities of different materials and processes. 	 Regularly analyse and reflect on their progress, taking account of what they hoped to achieve. Provide a reasoned evaluation of both their own and professionals' work which takes account of the starting points, intentions and context behind the work.