



Topic	Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Running and	Continue to	Walk and finds own	Walk in a straight	Change pace on a	Use pace during a	Run over low	Jump sideways	Run and jump over
Jumping	develop their	space.	line with control,	command (walk,	long-distance run	obstacles,	over a low	a range of different
(Athletics,	movement		using arms and	jog, sprint)	(at least 1 lap of	clearing them	obstacle	obstacles, clearing
Races and	and balance	Run freely at different	legs alternatively		field)	most of the time	repeatedly for 40	them every time
Team		speeds with		Use outside foot			seconds (speed	
	Skip, hop,	confidence.	Run in a straight	to 'dig in' and	Jump and turn in	Sprint correctly,	bounce)	Sprint for 100m
<u>Games)</u>	stand on one		line, lifting my	change direction	the air to face a	starting off in a		(length of field)
	leg	Jump and land on 2	knees high.		different way	bent position,	Run over low	
		feet.		Hop from one end		straightening up	obstacles,	Complete 2 laps of
	Match		Use arms correctly	of the hall to the	Pursue/chase a		clearing them all	the field
	developing	Run and jump.	to help run faster	other, without	target, following	Run for 1.5 laps		
	physical skills	Climb on and off		putting other foot	their path exactly	of the field	Maintain a	Help myself and
	to tasks and	equipment safely.	Jump from 2 feet	down		(approximately	maximum speed	others improve their
	activities in		and land on 2 feet		Stop quickly and	600m), pacing	for 60 metres	running technique
	the setting.	Walk along a bench,		Jump backwards	carefully when	myself		
	For example,	holding hands out for	Hop on one leg for	and forwards over	running at speed		Run 1600m (at	Perform a long
	decide	balance.	5 seconds without	a line for 20		Run with an	least 2 laps of	jump and triple
	whether to		overbalancing	seconds, lifting	Hop, step then	object in hand	the field), pacing	jump and
	crawl, walk or	Crawl along and		knees high	jump and land on	without dropping	myself	understand how to
	run across a	under equipment.	Run at a slow pace		2 feet (triple jump)	it		measure them
	plank,	Stop on	(jogging) on toes	Combine a run up			Know when to	
	depending on	teachers/coaches	Balance an object	with a jump to	Triple jump	Pass and receive	set off for an	Explain how a relay
	its length and	call/whistle.	on my head whilst	make me jump	further, using a	a relay baton	effective relay	works and compete
	width.		walking	further	run up and arms	without dropping	change over	well as part of a
		Move around and			to propel me			team
		under objects with	Run at a fast pace	Bend my knees		Demonstrate 4	Demonstrate an	
		skill and confidence.	(sprinting) on my	and push to jump	Sprint, do a	changes in speed	excellent running	Show leadership
			toes (balls of feet)	straight up,	preparation jump	(walk, jog, run,	posture and	skills in athletics
		Run skilfully and		touching a mark	(heel, toe, push	sprint)	technique	
		negotiates space	Jump from 2 feet	on a wall	up), then sprint			Sprint at the end of
		successfully, adjusting	and land on 1 foot		again	Use heel, toe,	Hop, step and	a long distance race
		speed or direction to	(and vice versa)	Run forwards and		push up	jump with	to win
		avoid obstacles.		backwards with	Change direction	(preparation	control and	_
			Hop on the spot	control, changing	to avoid others	jump) to jump	fluency (triple	Perform a long and
			on 1 leg for 10	between these		high	jump)	triple jump with
				easily				





			seconds, using arms for balance	Run quickly backwards, bending forwards, looking over both shoulders Sidestep quickly with bent knees, keeping hips and feet facing forward Jump backwards, sideward and forwards with excellent balance	Improve my high or long jump by using arms and legs to push up Apply running and jumping skills in a competitive situation (dodgeball, relay races, hurdles or ladder races)	Use a range (at least 5) different foot patterns in ladders or around cones Jump sideways over a small obstacle repeatedly for 30 seconds (speed bounce) Run and jump over higher obstacles (hurdles) and clear them most of the time	Use a range of jumps with excellent balance (hopping, long jump, triple, high) Know how to improve running technique Begin to accelerate rapidly from a standing sprint position	pace and a run up to help me go further Explain to others how they can run faster and jump higher and further
Throwing and Catching (Team Games, Netball, Rugby, Basketball)	Work with others to manage large items, such as moving a long plank safely, carrying large balloons/ balls Show a preference for a dominant hand. Develop movement, balancing, riding	Roll a ball along the floor without it bouncing. Pass a ball to a friend/partner. Throw an object, using over and under arm throw. Trap or stop an object coming towards me. Walk while holding a ball in 2 hands. Bounce a ball. Throw a large ball and catch it with two hands.	Roll a ball around my body, sitting down or standing up (static) Pass a ball from one hand to the other without dropping it Push (roll) a ball accurately to a partner, sitting down or standing up Trap or stop a ball using different parts of my body	Roll a ball around my body whilst walking or jogging Pass a ball from one hand to the other without dropping it, whilst travelling Step with the opposite foot to my throwing hand when throwing a large ball Fully extend my arms and fingers when I release the ball (1 or 2 hands)	Throw a ball, stepping forward with one foot, keeping back foot toes down Throw a small ball using underarm technique (shoulder rotates, arm 90° to body) Throw a large ball using a bounce and chest pass Throw a small ball using overarm technique (stand sideways, lead elbow)	Throw a large ball using a bounce and chest pass, hitting target every time Throw a large ball using an overhead technique (ball behind head, elbows high, quick release forward at highest point) Catch a ball facing one way and pivot to face another way (ground one foot, lift heel only)	Use the 6 o'clock pass technique accurately (tag rugby – sideways pass, ball tip to floor, swing from shoulders) Throw a rugby ball to someone standing level with or behind me Walk using big strides, passing the ball through my legs (pretzel) Use a one-handed shooting	Demonstrate a full range of passing techniques (chest, shoulder, bounce, overhead with large ball, underarm and overarm with small ball) Satch a ball quickly thrown around me in any direction Perform a range of 1 handed ball skills independently Select the correct pass to use in a game situation





(scooters,		Travel at speed,	Make a target for	Throw a large ball		technique (feet	Receive a ball, pivot
trikes and	Bounce a ball and	holding a ball in 2	my friend to aim	using a shoulder	Use a one-	facing post, bend	and offload (pass
bikes) and	attempt to catch.	hands	for using my hands	pass with 1 hand	handed shooting	knees and	on) with fluency
ball skills.	attempt to catch.	Harius	Tor using my manus	pass with I hand	technique (feet	elbow, flick with	on with native
Dali Skilis.	Throw a ball towards	Bounce a ball	Bounce a ball at	Catch a small ball	facing post, bend	wrist, support	Run towards a ball,
		repeatedly on a	hip height, using	using handcuff	knees and elbow,	ball with non-	catch it and turn in
	a target.			_	·		the air to face the
	Catala a la all thuas sur ta	target, with	my fingertips,	catch (wrists	flick with wrist,	shooting hand,	
	Catch a ball thrown to	control (static)	whilst moving	together, fingers	support ball with	up onto toes and	other way
	me, most of the time.	Thursday Issues Issell	Dull a hall take and	spread)	non-shooting	stretch follow	Office of the cheeff of
		Throw a large ball	Pull a ball into my	Catala a lawaa laali	hand, up onto	through) and	Offload the ball at
		to myself, catching	chest tightly when	Catch a large ball	toes and stretch	score in a netball	the right time to
		it most of the time	catching	from over 5m	follow through)	or basketball net	avoid losing
		I can bounce a	_, , , , , ,	away consistently		most of the time	possession
		ball to my partner	Throw a ball (or		Catch a ball with		
		who is about 2m	bean bag) into or	Stand with my legs	balance, whilst	Catch a ball with	Travel with a ball,
		away	onto a target from	apart, feeding a	moving towards	balance, whilst	avoiding losing it
			3m to score a	large ball through	the ball	moving in any	
		Throw a ball to	point	my legs in a figure		direction	Throw and catch a
		someone who is		of 8 (static)	Throw a ball into		ball even when I am
		about 2m away (2	Throw a ball to		a space for a	Throw a ball with	off balance
		hands, underarm)	someone who is	Hit a target using a	teammate to	skill to prevent	
			about 3m away (2	small ball from	move onto	interception	Throw and catch a
		Catch a ball	hands, push from	over 5m away			ball quickly and
		thrown to me	chest)	Hit a moving	Throw and catch	Vary a pass	accurately every
		from 2m away,	Catch a ball	target (eg. a hula	a ball repeatedly	according to the	time, even under
		most of the time	thrown to me	hoop rolling) with	with 1 hand to a	receiver (to suit	pressure
			from 3m away,	a ball or object	partner who is	position, height	
			most of the time		2m away	and skill level)	
					Throw a small or	Make an	
					large ball a long	interception in a	
					distance (over	game situation	
					10m)		
						Throw an object	
					Throw an object	(eg. Howler),	
					or small ball,	pushing myself	
					using a run up to	to help me	
					help me throw	throw further	
					further (athletics)	(athletics)	
					,	•	





						Score in a range of targets, using a range of objects	Throw a heavy ball (or basketball) from a standing position using only my upperbody strength (athletics – chest push)	
Balance, Agility and Co- ordination (Gymnastics	Develop movement, balancing, riding (scooters, trikes and bikes) and ball skills. Skip, hop, stand on one leg and hold a pose for a game like musical statues. Use large- muscle movements to wave flags and streamers Match their developing physical skills to tasks and activities in the setting.	I can travel on the ground and on, over and under equipment. I can balance on both legs individually for 5 seconds. I can perform different rolls (e.g. log roll, tuck roll and teddy I can move to standing position after a tuck roll. Understand gymnastics vocabulary (travel, roll,) Walk and run in a straight line with feet and knees facing. Run on the balls of my feet, lifting my knees. Jump from a small height, bending my knees to land. Point and flex my toes.	1. I can travel on the ground and on, over and under equipment. 2. I can balance on both legs individually for 5 seconds 3. I can perform different rolls (e.g. log roll, tuck roll and teddy rolls) Move to standing position after a tuck roll Understand gymnastics vocabulary (travel, roll, balance) Walk and run in a straight line with feet and knees facing forward Run on the balls of my feet, lifting knees	1. I can identify points (heads, hands, elbows, knees and feet) and patches (bottom, thigh, back) 2. I can combine points and patches in a balance 3. I can squat and tuck my head between my knees to perform a forward roll Twist and turn when moving while maintaining balance Use gymnastics vocabulary (point, patch, twist, turn, pivot) Create different shapes with my body (arches and bridges)	1. I can balance on points and patches with my hips higher than my head 2. I can show my spatial awareness when I move (considering others) 3. I can create different shapes with my body (letters) Balance on my head, with a partner supporting my legs if needed Create interesting point and patch balances with a partner Describe exactly what I'm doing using gymnastic vocabulary	1. I can balance on my head, with my legs straight and toes pointed, with partner supporting if needed 2. I can perform a handstand against a wall or using a partner for support Create symmetrical and asymmetrical balances with a partner Perform a sequence of 4 or more gymnastic movements that are linked (e.g. travel, jump, roll, stand, balance) Jump from apparatus, using my body correctly to gain	1. I can perform a sequence which includes transferring weight from different body parts (e.g. shoulders to stomach, stomach to elbows and toes etc.) Show clear and controlled starting and finishing positions in gym routines Use counter balances with a partner or in a group Support my partner's bodyweight in a balance	1. I can perform a handstand followed by a forward roll 2. I can use a run up to perform a cartwheel with speed 3. I can sometimes perform a cartwheel without putting my hands on the floor 4. I can perform forward and backward rolls, tucking my head under Perform a routine including shapes, jumps, balances, cartwheels, travelling, rolling and rotating Refine performance after evaluation, using gymnastic vocabulary
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	For example, they decide whether to crawl, walk or run across a plank, depending on its length and width. Be increasingly independent as they get dressed and undressed, for example, putting coats on and doing up zips.	Follow a given pathway (travelling forwards, backwards and sideways)	Jump from a small height, bending knees to land Point and flex toes Follow a given pathway (travelling forwards, backwards and sideways)	Perform different jumps (star, pencil and tuck) Balance on different apparatus (e.g. overturned bench) Perform a simple gymnastic routine of at least 3 movements independently Hold my form with arms raised in a finishing position without being prompted	Perform a series of rolls (log, forward, tuck, pencil) Jump from a small height, turning 90° or 180° and landing safely Make shapes in the air when jumping from a small height Travel on apparatus in different ways (forwards, backwards, sideward, slither, crawl)	height and land safely Turn 180° when jumping to the right and left Always show a good gymnastic finishing position Use a range of available apparatus safely, with caution Balance on a narrow beam (upturned bench) independently Travel showing different speeds, directions, foot patterns and levels	Perform a handstand safely Use gymnastic vocabulary confidently to evaluate mine and others' performances Hang, climb and swing on, over, along and under available apparatus Perform a cartwheel from a standing position Perform a range of jumps on the floor and from a height (tuck, straddle, pike, pencil, star) Refine my gymnastic routines with	Perform difficult moves showing flexibility and coordination Use and link my own moves with others to create a collective gymnastic sequence Help others in my group improve their sequences, showing leadership skills Perform demanding or lengthy gymnastic routines accurately and show my fitness
Games – Attacking and Defending, Striking	Start taking part in some group activities which they make up for themselves.	Start taking part in some group activities which they make up for themselves, or in teams	Hold a racket using the handshake grasp Balance a ball on a flat racket whilst stationary	Roll a ball around the rim of a tennis racket when stationary Volley on the spot using forehand	Roll a ball around my racket while moving Volley a ball on a racket while moving around	Perform backhand and forehand volleys while moving around Serve the ball	Perform an underarm and overarm serve Use a range of foot patterns	Perform an accurate overarm bowl with a run up Explain most rules in a range of sports (cricket, rounders.
and Fielding	themselves, or in teams		stationary	using forehand and backhand	moving around	Serve the ball over a net	when attacking and defending	(cricket, rounders, tennis, football)





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(Tennis,	Move with a		and avoiding		(side step,	
Football,	football using the	Serve a ball with	others	Make a range of	swerve and	Sustain a rally in
Cricket,	inside of my feet	control from a		tennis shots to	dodging)	tennis using a
	(both feet)	single bounce	Sustain a rally for	win a point		variety of shots
Rounders)			more than 10		Mark an	
	Kick a football a	Dribble a ball	shots over a net	Demonstrate	opponent during	Show defensive
	short distance	around obstacles		awareness of	game play	skills to win a game
	using the side of	using the insides	Stop and kick a	boundaries of		(tracking,
	my foot	of my feet	ball following a	the playing area	Use my body to	shadowing and
			short run	in a game	block the ball	marking)
	Roll and trap a	Kick a ball		situation		
	small ball with a	accurately a	Dribble a ball		Explain how to	Show determination
	partner using	distance of 4	avoiding	Stop a rolling	win the game in	when attacking to
	hands and feet	metres to my	defenders	ball, dropping my	a range of sports	win a game
		partner		leg to stop it		
	Retrieve a small		Hold a cricket bat	travelling	Send a ball to	Strike the ball into
	ball and bring it to	Retrieve a ball and	correctly whilst	through my legs	the correct place	space away from
	a given position	send it using a	striking the ball	(cricket/	in a game	opponents
	quickly, avoiding	throw or kick		rounders)	situation	
	others		Balance a cricket			Show good
		Have a short rally	ball on the flat	Bowl an	Perform an	sportsmanship in
	Kick a ball through	with a partner	side of the cricket	underarm ball	underarm and	arrange of situations
	a gate (into	over a small	bat	with precision	overarm bowl	8. I can position
	goal/between	obstacle	8. I can fulfil a	7. I can strike a	8. I can show	myself correctly in a
	cones)	8. I can help my	position in a team	ball with a cricket	how to restart a	game situation
	8. I can stop a goal	team to score	(e.g. back stop,	bat using two	game after a	9. I can be fair and
	being scored in	points in a striking	goalkeeper,	hands to score	goal or a	objective when
	football, using my	and fielding game	striker)	runs	stoppage in play	organising a game
	body (soft ball)	9. I can help my	9. I can explain	8. I can strike a	9. I can	10. I can
	9. I can volley a	team to stop	different ways to	ball with a	demonstrate an	communicate
	ball on a racket	somebody scoring	be out in cricket or	rounders bat,	awareness of	effectively with my
	(large ball or	points	rounders	standing side on	timing during	team mates
	balloon for LA)	10. I can stop the	10. I can anticipate	with one hand	game play (e.g.	
	10. I can follow the	ball using my foot	the path of a ball	9. I can tackle	moving at the	
	rules and play	on the top of the	in a game	from the front	correct time to	
	small, competitive	ball (football)	situation	and side in	win the game or	
	games using balls			football, winning	point)	
				the ball	10. I can avoid	
				10. I can head	the goalkeeper	
				the ball using the		





						correct part of my head (forehead)	to score a penalty kick	
Dance and	Increasingly	Increasingly be able to	Clap a simple	Create and invent	Move different	Move body to	Move my body	Move to the beat in
	be able to use	use and remember	rhythm accurately	my own	parts of my body	different beats,	to the beat,	time throughout my
Movement Patterns	and remember	sequences and patterns of	to help me dance	movements	in time with a steady beat	fast and slow	staying in time with others at all	performance
	sequences	movements which	Find a space in an	Move my body to		Use space	times	Work with a group
	and patterns	are related to music	area away from	a given beat	Show spatial	effectively when		to show varied and
	of	and rhythm.	others		awareness when	dancing	Show clear and	controlled starting
	movements	·	independently	Copy and repeat	dancing		controlled	and finishing
	which			more complex	(considering	Show emotion	starting and	positions
	are related to		Show emotion	actions (travel,	others)	through	finishing	·
	music and		through	change direction,	,	movement	positions	Make my own
	rhythm.		movement	gestures)	Make movements			routine with others,
	•				appropriate to the	Link actions in a	Create moves	following a theme
			Copy and repeat	Create a short	type of music	routine smoothly	from a given	
			simple actions	routine with		,	stimulus	Explain exactly how
			shown to me	support from a	Perform a	Perform		to improve my own
				peer or an adult	sequence with	movements in	Use my	and others'
			Understand dance		control and co-	canon (different	imagination to	performances
			vocabulary (step,	Use dance	ordination	starting points,	create a unique	Move with fluency,
			clap, tap, jump,	vocabulary (step,	Move in unison	domino effect)	performance	accuracy and
			slide, hop)	clap, tap, jump,	and in time with			control throughout
				slide, hop, travel,	my group,	Use dance	Include	my performance
			Copy a short	mirror)	meeting and	vocabulary to	demonstrate a	
			routine accurately	·	parting	describe most of	number of dance	Improve my
				Move		my movements	principles in my	performance after
			Count a beat of 4	appropriately to	Describe exactly		performance	evaluation, using
			and move to it	the style of a piece	what I'm doing	Dance at	(canon, mirror,	dance vocabulary
				of music	using dance	different levels	meeting and	
			Show co-		vocabulary	(high and low)	parting, change	Perform difficult
			ordination in my	Show enthusiasm		and speeds	of pace)	moves showing
			dance moves	in my movements	Change tempo in			flexibility, speed and
					movements	Identify specific	Use dance	co-ordination
			Travel in different	Say positive		steps to improve	vocabulary	
			ways (walk, run,	comments about a	Evaluate a	my performance	confidently to	Use and link moves
			sidestep, skip,	performance	performance,		evaluate mine	with others in a
			hop, crawl)					





			Change my shape and size on command	Perform a simple routine of at least 3 movements independently Confidently travel in different ways	offering areas for improvement Perform a sequence with a beginning, middle and end Begin to perform with fluency, linking actions smoothly	Use appropriate actions to suit the music/style of dance Perform with fluency, linking actions smoothly	and others' performances Show changes in direction, level and speed in my performances Change a given movement to make it unique 9. I can create a longer sequence with others, fitting the music 10. I can refine my routines with practise	group to create a collective sequence Help others in my group, showing leadership skills Perform demanding routines accurately and show my fitness
Achieving my Personal Best and Healthy, Active Lifestyles	Be increasingly independent as they get dressed and undressed, for example, putting coats on and doing up zips.	Follow instructions and listen to an adult in PE. Name a part of the body Understand when hot and when thirsty. Show understanding of the need to be safe in PE. (Why is it important?) Name 1 healthy and 3 unhealthy foods	Set a target in PE (e.g. to run a certain distance faster, to throw further) with support Achieve target in PE Name main body parts Explain what it means to be active Name 3 healthy and 3 unhealthy foods	Set a target in PE (throw further, run faster, jump higher) Achieve personal target in PE and explain how it was achieved Name the parts of my body I use in different areas of PE Explain what being active means Know what a balanced diet is	Identify an area of PE to improve in Show that I have improved in this area (timed event/jump distance/throw length) Name at least 3 muscles Explain what could happen if a person is not active and healthy Understand the need to keep myself hydrated	Set a target in PE (throw further, run faster, jump higher) and measure my success Explain how a personal target was achieved Explain how the body changes during PE Explain the benefits of being healthy and active	Set and achieve a personal target in PE, taking measurements or times Carry out my own warm up Explain to others how to lead a healthy, active lifestyle Name at least 4 muscles Explain what 3 food groups do in the body	Show perseverance to achieve a personal target in PE Record results and display them in a graph Know why I go red and my pulse rate rises when I exercise Evaluate own lifestyle Name at least 5 muscles





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			and know what	Identify the main		
			this word means	food groups and		
				which are good		
				for me		