Creative Curriculum Overview				
Year 2	Autumn - Where I live and play	Spring - Exploring Africa and beyond.	Summer - The seaside	
Geog	Small area in the UK - Children will briefly recap England and London and then focus on Blackburn and the area around school. They will focus on where children play and have fun - human features eg swimming baths, parks, funtasia, recreation grounds and physical features eg natural fields, woodland areas. They will look at where they play in the school grounds and create routes and maps.	Small area in a non-European country - compare to Blackburn from previous topic. (Possibly a region in Zambia, which was first explored by David Livingstone) Children will be aware of the broader geographical context of the region and will explore similarities and differences brought about because of the geographical features. http://www.bbc.com/travel/story/2013/0314-livingstones-zambia	Human and physical geography - Children will identify and develop their understanding of the physical features of - beach, cliff, coast, sea, ocean, and human features of - city, town, port, harbour using a variety of sources.	
History	Changes within living memory - in the local area. Children will learn about historical places in our locality, specifically places where children would have played in the past compared with how and where they might play today (the history of Corporation Park) Children might also learn about buildings/homes in the local area and how they have changed over time.	Lives of significant people - explorers (David Livingstone, Neil Armstrong etc.) Children learn about the lives of significant and famous explorers in the past who have contributed to national and international achievements. They will look at the difference between 'significant' and 'famous'.	Events beyond living memory - Seaside past and present. Children will learn about holidays in the past and compare them with holidays now. They will consider events and places within their own living memory compared with events and places beyond their own memory.	

Sci	Materials - Children will focus on the properties and uses of everyday materials and how solid objects can be changed. Plants - Children will learn what plants need to grow and stay healthy, and will observe plants growing from seeds and bulbs.	Living things and their habitats - Children will focus on things that are living, dead and have never been alive. They will look at a range of habitats for animals and plants and look at simple food chains. Plants - Children will learn what plants need to grow and stay healthy, and will observe plants growing from seeds and bulbs.	Animals including humans - Children will learn about simple life cycles of animals, what animals need for survival and the importance of healthy eating and exercise. Plants - Children will learn what plants need to grow and stay healthy, and will observe plants growing from seeds and bulbs.
Art/DT	Drawing and printing on different surfaces to create map/images of the school area. Models of houses/key buildings in local streets. Create large scale 3D map.	Paint skills - layering, mixing, scraping. Create moon buggy landscape. Mechanisms - wheels and axles, make moon buggies. (Neil Armstrong) See QCA ideas	Lifecycle story boxes - linking with science. Create textured artwork by collaging a range of materials and joining fabrics. Make coleslaw/fruit salad/fruit kebabs/fruit jellies - foods for a picnic/summer to the seaside. Recap knowledge of healthy foods in PSHE.
Trips/ Visits	Locality walk including half-day at Corporation Park	 Invite parents in to talk about life in Africa, if possible Zambia or Zimbabwe. Visit from Sheila Kanani - Astronaut training 	Trip to Fleetwood (cost)