## **Photography**

Photography is the practice of producing images using light-sensitive materials such as photographic film, or digital methods of development and production to create static or moving images. Pupils will develop their creativity and apply the knowledge, understanding and skills learned, to realise personal intentions relevant to photography.

We have full use of digital cameras and lighting equipment, also use of the computer suite with dedicated digital editing programs. School has also invested in pupil licenses for the Adobe Creative Cloud suite, meaning that students can access specialist software outside of school without any personal expense.

## **Staffing**

Mrs. D Sales 2<sup>nd</sup> in Technology & Computing, Teacher of D&T and Photography

## **Curriculum**

The following topics are studied at KS3.

	Autumn Term	Spring Term	Summer term
Year 9	Introduction to Photography	Toy photography from	Portraiture
	(Understanding the camera	different angles viewpoints.	
	and digital editing		Abstract Portraiture
	programmes; looking at rule	Abstract photographers and	
	of thirds and formal	how to achieve their style	Magazine photography /
	elements)		advertising
		Environment & Landscape,	
	Focus elements will include:		Social Impacts of Photo
	Covering Natural Form	Focus elements include:	Editing
	and	texture, colour and framing.	(How the press distorts your
	Light Painting		perspective with an image)
	Experimentation.	Focus on how GCSE work	
		is put together into a	
		portfolio.	

The following units are studied at KS4.

Pupils have 2 lessons per week in year 10 and 3 lessons per week in year 11.

	<u>Autumn Term</u>	Spring Term	Summer term
<u>Year 10</u>	Introduction to	Distorted View Points,	Extended project of
	Photography		Environment
		Extended Project of	(detailed work referring to
	Understanding the	Environment –	the relevant artists on
	Camera and Digital	(detailed work referring to	buildings out of context.
	editing programmes.	the relevant artists on	
		Landscape, Decay, Graffiti,	Portfolio Development
	Rule of thirds and formal	Buildings, Rooms,	
	elements.	Openings, Miniature,	Stop Animation
		Autor Cult	Full (Was Face
	Movement	Artists Style	End of Year Exam
	(pets and people)	Portfolio Dovolonment	Underlying feets on
	Light Photography	Portfolio Development	Underlying focus on improving technical
	Light Filotography	Underlying focus on other	ability, texture, colour and
	Hardware and Software	areas such as texture,	framing
	Tools to enhance an	colour and framing whilst	ıı anıllığ
	image	building	
	iiiage	Confidence with the	
	Each week working on an	cameras and	
	element covering Natural	computer programmes	
	Form with a variety of	Tompater programmes	
	Photographic artists and		
	Light Painting		
	experimenting		
	57.55		
Year 11	Portraiture	Exam preparation	10hour NEA
	(Looking at people,		Assessment
	identity theft, distortion,		
	through an image)		
	Selfies		
	How the press distorts		
	your perspective with an		
	image		
	Personal Project		
	reisonai Project		

## **Extra-curricular activities and visits**

<u>Interhouse Competitions</u> are held each year with a specific topic focus. Students are encouraged to use a range of photographic skills and techniques, as well as utilising their knowledge of photo editing software.

<u>After school studio usage</u> to create particular photographic shoots for your portfolio.

<u>Competitions -</u> we encourage you to become involved in both

<u>Local and International and trips</u> will be available, where possible, to take images for current projects, or to visit exhibitions of established photographers

<u>Links with colleges and universities</u> to see the courses and facilities available in the local area in order to assist with future planning.