



Computing Curriculum Cycle A



Autumn																	
Week	1	2	3	4	5	6	7	Half term	8	9	10	11	12	13	14	15	
Class 1	Y1 E-safety 1hr	Y1 Mouse & Keyboard Skills 4-6hrs															
Class 2	Y3 E-safety 1hr	Y3 Document Editing & Creation 1-2hrs 3D Design 3-5 hrs															
Class 3	Y5 E-safety 1hr	Y5 Computer Networks 2 hrs		Y6 Programming in Scratch 7-9hrs					Cont Y6 Programming								

Spring													
Week	1	2	3	4	5	6	Half term	7	8	9	10	11	
Class 1	Y2 E-safety 1hr	Y1 Introduction to Programming 5-7hrs											
Class 2	Y4 E-safety 1hr	Y3 Programming in Scratch 4-6hrs											
Class 3	Y6 E-safety 1hr	Y5 Ebook Creation 3-5hrs											

Summer														
Week	1	2	3	4	5	6	Half term	7	8	9	10	11	12	13
Class 1								Y1 Design 1-2 hrs Y1 Text and Images 3-4hrs						
Class 2								Y3 Infographics 1-2hrs Y3 Branching Databases 1hr						
Class 3	Y5 App Design 4-6hrs													

