

## Expressive Arts and Design (EAD)



- Painting using vehicle wheels.
- Painting vehicles
- Car stencils on easel
- Outdoors - driving bikes through paint to make tracks.
- Role play bus station/mechanics garage/petrol station/car wash outdoors.
- Small world resources to retell stories such as Rosie's walk, Mr. Gumpy's outing.
- Songs related to vehicles and travel such as 'wheels on the bus'.
- Make pictures to go on our role play display - what can we see as we travel on the bus?
- Build garages/roads.
- Junk models of vehicles.
- Large cardboard boxes for imaginative play.
- Using instruments to create a train rhythm and other vehicle sounds

## Physical Development (PD)

- Riding vehicles in playground
- Travelling under/over in PE
- Building bridges, tracks and ramps
- Direction games and stop-go games using traffic light colours
- Playdough vehicles
- Outdoors - old tyres to roll around.
- Playdough pictures - add wheels, hose etc.
- Vehicle and story linked colouring pictures.
- Set up an obstacle course to travel along.
- Follow my leader.
- Build a road play dough
- Fast/slow games based on different types of transport



## Understanding of the World

- Which places do we travel to regularly - swimming baths, dancing school, church, library etc.? Make a display of photos. How would we travel to another country, to the shops, across the sea, to the moon, under the sea?
- Discussing different types of transport
- Role play bus station/mechanics garage/petrol station/car wash outdoors.
- Take photos around school and go for a walk. Sequence the pictures afterwards. Map making - which way do you come to Nursery?
- Display of maps to investigate - playing with maps (drawing significant places on maps such as house, park etc.)
- Compare past/present transport.
- Road safety
- Visit from local bus/bus driver
- Water tray - boats.
- Create maps and routes for a BeeBot to follow
- Wet sand - tracks.
- Collection of tickets from different modes of transport.
- Investigating magnets with trains that connect with magnets



## Topic: Where do the wheels on the bus go?

Spring 2



## Mathematical Development (MD)

- Make shape vehicles (shape trains)
- Look at shape road signs
- Create car parks in construction area - how many spaces? Which car is next to the yellow car? Counting wheels on vehicles.
- Street scene picture - counting. How do you travel to school? Parking cars on garage - 3 cars upstairs, 2 downstairs, how many altogether?
- Numbers on floor outside for driving to. Numbers on bus stops. Train jigsaw.
- Sorting small transport resources.
- Data handling - how do we come to Nursery?
- Positional words and games, giving directions
- Using money in role-play @ bus station.
- Number car wash
- Putting people on the bus and counting how many altogether (double decker bus)
- 1 more/less cars/buses



## PSED

- Keeping safe when travelling - crossing the road, holding hands, staying near an adult when outside, wearing seat belts and sitting in car seats.
- Small world road and track activities.
- Discuss personal journeys the children have been on.
- Healthy/eco ways of travelling - walking, biking, public transport
- Playing in groups - role play
- Working collaboratively
- Sharing books/puppets to explore friends and friendships/turn taking, sharing and our own and others feelings.



## Communication and Language

- Travel related books e.g. Naughty Bus, Rosie's walk, Maisy's Bus, Toddle Waddle, Snail and the whale, The train ride, Mr. Gumpy's Outing.
- Talk about journeys they made over the half-term holidays.
- Listen to sounds of different types of transport and identify them.
- Sing songs and rhymes with transport themes.
- Role play linked to travel, Display of maps, tickets, and road signs.
- Small world resources to retell Rosie's Walk. Small world farm, Small world resources for Mr. Gumpy's outing in water area.
- Play I spy transport pictures. Initial sounds transport pictures.
- Use wheeled vehicles to make tracks. Writing signs for role play. Postcards, luggage labels, tickets, booking forms, passports - writing area.
- Playing with maps - drawing significant place such as house, park etc.
- Initial sound letter train
- Letters and sounds Phase 1/2 activities.
- Hearing and saying sounds in words and writing sounds.
- Reading words and driving to correct car parking space.



