

CURRICULUM SUBJECTS OVERVIEW DESIGN & TECHNOLOGY

YEAR GROUP	AUT 1	AUT 2	SPR 1	SPR 2	SUM 1	SUM 2
YEAR 1	Design Project – Something to Wear	Cooking – Celebration Food	Design Project – Fairy	Where Food Comes From	Design and Make – Plant Pot	
YEAR 2	Design Project – Pirate	Cooking – Traditional International Food	Design Project – A Gift		Principles of a Healthy Diet	
YEAR 3		Cooking – Celebration Food	Design Project – A Cooking Utensil Enterprise - Healthy Food	Cooking – Open Fire	Seasonality and Growing - Ingredients	Design Project - Giant
YEAR 4	Design Project - Soldier	Cooking – Traditional International Food	Design Project - Evil Genius			
YEAR 5	Design Project - Wizard Bake bread	Cooking – Celebration Food	Apply principles of a healthy diet	Architecture (see Art)	Design Project – Technical Knowledge	Design Project – Spaceman
YEAR 6		Design Project - Source of Light		Design Project – Tribal Child	Design and Make - Moving Model Car	Sustainability

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