

Year Five

Autumn Term

In **RE**, we will be learning about how and why Christians read the Bible. Later in the term, we will be looking at the Christmas story in the Gospels of Matthew and Luke.



As **mathematicians**, we will be learning about the place value numbers. We will be developing efficient strategies for addition, subtraction, multiplication and division. We will also be exploring perimeter and area.

As **readers** and **writers** we will be analysing the features narrative, non-narrative and poetry texts. We will be writing our own narratives, explanation texts and letters. We will continue with our spelling and Reading lessons.

As **geographers**, we will be learning all about the human and physical features of North and South America. We will be using maps and atlases to learn more about the Amazon rainforest.



As **scientists**, we will be learning about the life cycles of a range of animals.

As **artists**, we will be focusing on the artist Henri Rousseau. We will be developing our skills of painting and drawing to create our own Rainforest art.

As **historians**, we will be studying the history of the Ancient Mayans.

As **musicians**, we will be exploring Latin American music. We will also be developing our skills with percussion instruments.

In **PE**, we will be learning a variety of swimming strokes to be able to swim at least 25 metres. We will also be developing ball and team game skills.



In **Computing**, we will learn about Computer systems which allow us to share information. We will use digital devices to create a vector drawing.

In **DT**, we will be designing, making and evaluating a variety of recipes. We will be learning how to prepare food hygienically and safely.

In **PSHE**, we will be learning about making our school community a better place. We will be discussing how to accept others' differences.

As **linguists**, we will be learning the months of the year and being able to tell someone our birthday. We will be learning how to describe the weather.

