#### AU 1







#### AU 2



# Nazareth Rooms Curriculum Map 2021-2022

A child's learning characteristics (pre-formal, semi-formal explore, semi-formal challenge and formal) and the child's approaches to learning will determine provision and assessment methods.

## Rhyme

LOs will be specific to personalised learning.

Various books with Rhymes (including number rhymes) will be used.

Learn, recite and perform a range of rhymes.

Pre-empt sounds or actions in familiar poems

Recite rhymes and sing songs.

Enjoy sharing books with an adult.

Remember learned responses over increasing periods of time and anticipate known events [for example, pre-empting sounds or actions in familiar poems

Observe the results of their own actions with interest [for example, listening to their own vocalisations)

Enjoy rhyming and rhythmic activities

Participate in shared activities with less support.

Sustain concentration for increasing periods

Listen to and join in with stories and poems, one-to-one and also in small groups

Fill in the missing word or phrase in a known rhyme, story or game, e.g. 'Humpty Dumpty sat on a ...'.

Show interest in illustrations and print in books.

Know that print carries meaning and, in English, is read from left to right and top to bottom.

Re write poems in own style

Character description

#### Colours

Fiction

Non-fiction

Poetry

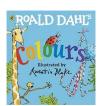
LOs will be specific to personalised learning.

Suggested Text

Brown bear, Brown bear what do you see

Elmer

I See Colours



What might this look like?:

Act out story

**Predict events** 

Recall events

Retell events

Describe a picture

Sequencing story pictures

Make class book

Have favourite book/ character/ event

Match colour to its name

Select colours for a task

Link to art activities: colour mixing, creating moods through colour

SP 1



Where I Live Fiction

Non-fiction

LOs will be specific to personalised learning.

Suggested Text
Wibbly Pig Can

Wibbly Pig Can Make a tent

My Home

On the way home

Who's that banging on the ceiling?

All kinds of homes

Let's Build a House

**Animal Homes** 

What might this look like?:

Describe a picture -recognise familiar places

Role Play- construction

Make class book

Simple maps/routes

Recognising different types of books: fiction compared to non-fiction

Know forwards backwards up down along (turn left right)

Follow directions

Connecting different materials

Prepositions (on in under)

Write a postcard home /Journey to school

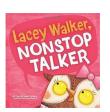
ANIMAL HOMES

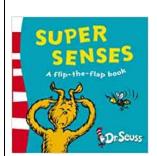
Total agent and the second agent a















## **The Senses**

Fiction Non-fiction Poetry

## LOs will be specific to personalised learning.

Suggested Text

Sounds All Around

The Five Senses (Amazon)

Non Stop Talker –Lacey Walker (a book about listening)

David Smells (Amazon)

Our Hands by Aliki.

Me and my senses-Joan Sweeny

Fun with My 5 Senses: Williamson Little Hands Book (Paperback)

Super Senses [Book] by Dr. Seuss

Five Little Senses

All in a Row by Andrew Fusek Peters

What might this look like?

Describe a picture

role Play (Drs/ hospital)

Make class book

Non-fiction texts – finding and locating information, comparing to fiction

Read and use captions, labels and lists.

Know about our 5 senses

Experience our 5 senses

Recognising different types of books: fiction compared to non-fiction

#### Food

Fiction

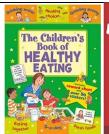
Non-fiction

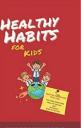
(Poetry)

LOs will be specific to personalised learning.

**Suggested Text** 

Tiger who Came to Tea





The Very Hungry Caterpillar

Science links: Healthy Eating •

## What might this look like?:

Create an information

booklet. Draw

pictures to illustrate

the information.

Combine labels and

captions

Retell- through words and pictures and acting out

Retell-Verbalise sentences that they and others can understand

Labelling a life cycle poster

Read and use captions, labels and lists.

Sequence instructions e.g. how to make a...

Hear, say and write the initial sound in words

Write lists

Good and bad food

Food types

Making choices-preferences

Non-fiction texts – finding and locating information

Tasting foods

Follow instructions- Cooking

#### SU 2

WHERE THE WILD THINGS ARE





#### **Well Loved Stories**

Fiction (Poetry)

# LOs will be specific to personalised learning.

### Suggested Text

Where the Wild Things Are

Would You Rather...

Rosie's Walk

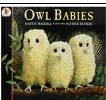
Hairy Maclary

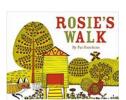
The Gruffalo

Owl Babies

What might this look like?:







Retell- through words and pictures and acting out Retell-Verbalise sentences that they and others can understand

Hear, say and write the initial sound in words

Book review- preferences/ likes and dislikes. Know and use capital letters

Use storyline in role Play

Predict story endings

Describe a picture

Sequence story pictures (use time words)

Use storyline in role Play

Make class book

Recognise main characters and typical characteristics (E.g. good and bad characters

Explore characters-Use different voices for particular characters

Settings-explore 'story language' used to describe settings

SPaG- National Curriculum Year 1- Year 6 (refer to Nazareth overview)

**Phonics**- Phase 1 – phase 6 (refer to Nazareth overview)

Below is a suggested overview. Reference is made to Nazareth SPaG and Phonics overviews for extension if required.

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Daily phonics groups     single letters (Phase 2)     revise single letter sounds     revise blends and vowel diagraphs     (Phases 3 and 4)	<ul> <li>continue with blends and vowel diagraphs (Phases 3 and 4)</li> </ul>	SPaG NEW:     Joining words (AND/BUT)     Capital letters for days of the week     PLURALS:     -s     -s and -es	SPaG NEW:  Using the simple past tense  Question marks  Capital letters for months of the year	SPaG NEW:  Introduce prefixes (kind/unkind)  Speech marks  Suffixes that can be added to verbs (e.g. helping, helped, helper)	SPaG NEW:  Exclamation marks  Commas to separate items in a list  Apostrophes to make missing letters and singular possession in
SPaG Sequencing Composing simple sentences Finger spaces Use of capital letters and full stops Using capital letters for names and I	<ul> <li>SPAG NEW:</li> <li>Nouns/ Pronouns</li> <li>Forming capitals</li> </ul> CONTINUE WITH: <ul> <li>Sequencing</li> <li>Composing simple sentences</li> <li>Finger spaces</li> <li>Use of capital letters and full stops</li> <li>Using capital letters for names and I</li> </ul>	<ul> <li>CONTINUE WITH:</li> <li>Daily phonics groups</li> <li>Sequencing</li> <li>Composing simple sentences</li> <li>Finger spaces</li> <li>Use of capital letters and full stops</li> <li>Using capital letters for names and I</li> <li>Nouns/ Pronouns</li> <li>Forming capitals</li> </ul>	CONTINUE WITH:  Daily phonics groups  Sequencing  Composing simple sentences  Finger spaces  Use of capital letters and full stops  Using capital letters for names and I  Nouns/ Pronouns  Forming capitals  Joining words (AND/BUT)  Capital letters for days of the week  PLURALS: -s	CONTINUE WITH: Daily phonics groups Sequencing Composing simple sentences Finger spaces Use of capital letters and full stops Using capital letters for names and I Nouns/ Pronouns Forming capitals Joining words (AND/BUT) Capital letters for days of the week PLURALS:	nouns  CONTINUE WITH:  Daily phonics groups  Sequencing Composing simple sentences Finger spaces Use of capital letters and full stops Using capital letters for names and I Nouns/ Pronouns Forming capitals Joining words (AND/BUT) Capital letters for days of the week PLURALS:

## **SPAG Challenges to extend HA**

- •Formation of nouns using suffixes such as -ness, -er
- Formation of adjectives using suffixes such as —ful, —less (A fuller list of suffixes can be found in the Year 2 spelling appendix.)
- •Use of the suffixes –er and –est to form comparisons of adjectives and adverbs
- •Subordination (using when, if, that, or because) and co-ordination (using or, and, or but)
- •Expanded noun phrases for description and specification (e.g. the blue butterfly, plain flour, the man in the moon)
- •Sentences with different forms: statement, question, exclamation, command
- •Correct choice and consistent use of present tense and past tense throughout writing
- •Use of the continuous form of verbs in the present and past tense to mark actions in progress (e.g. she is drumming, he was shouting)
- •Use of capital letters, full stops, question marks and exclamation marks to demarcate sentences. Commas to separate items in a list. Apostrophes to mark contracted forms in spelling

Handwriting- Hand-eye co-ordination, Hand Strength, Hand Manipulations, Grasps and Releases, Pencil grip, Pencil Control Skills, Name writing, Drawing Skills, Letter (small and capital), Number Formation, Joined Writing. (refer to Nazareth overview)

	Maths		
Number Shape Space Measures			
Number activities and counting: rhymes, song	s, number games		
·Familiar rhymes stories songs and games.	·		
•Represent numbers using fingers.			
•Counting objects by saying one number for e	ach item.		
•Rote counting up to 3, 5, 10,20 (and beyond) •Counting objects, claps, steps, jumps etc.			
•Recognise numbers 1-5 (10,20 and beyond)			
Selects the correct numeral.			
	ant number or amount e.g. put correct number o	of objects into a container marked with th	ne numeral.
·Make sets of numbers.			
•Matching one to one correspondence e.g. str			
•Time: days of the week, months of the year,	o'clock language [for example, before and after, next,	first today yestenday temenay mannin	on afternoon and evening!
	beat, simple pattern of repeated movement, pa		ig, at termoon and evening]
•Respond to how many?	2001, 01111p.10 par 10111 01 1 1 0 pour 101 1110 1110 1110 1110 1110 1110 111		
•			
	*count to and across 100, forwards	*count in steps of 2, 3, and 5 from 0,	count from 0 in multiples of 4, 8, 5
	*count to and across 100, forwards and backwards, beginning with 0 or 1,	*count in steps of 2, 3, and 5 from 0, and in tens from any number, forward	count from 0 in multiples of 4, 8, 5 and 100; find 10 or 100 more or less
Number and Place Value Week 1-3		*count in steps of 2, 3, and 5 from 0, and in tens from any number, forward and backward	·
Number and Place Value	and backwards, beginning with 0 or 1,	and in tens from any number, forward and backward	and 100; find 10 or 100 more or less than a given number
Number and Place Value	and backwards, beginning with 0 or 1, or from any given number	and in tens from any number, forward and backward  *recognise the place value of each	and 100; find 10 or 100 more or less than a given number  I recognise the place value of each
Number and Place Value	and backwards, beginning with 0 or 1, or from any given number  *count, read and write numbers to 100	and in tens from any number, forward and backward	and 100; find 10 or 100 more or less than a given number  I recognise the place value of each digit in a three-digit number
Number and Place Value	and backwards, beginning with 0 or 1, or from any given number  *count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens	and in tens from any number, forward and backward  *recognise the place value of each digit in a two-digit number (tens, ones)	and 100; find 10 or 100 more or less than a given number  I recognise the place value of each
Number and Place Value	and backwards, beginning with 0 or 1, or from any given number  *count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens  *given a number, identify one more and	and in tens from any number, forward and backward  *recognise the place value of each	and 100; find 10 or 100 more or less than a given number  I recognise the place value of each digit in a three-digit number (hundreds, tens, ones)
Number and Place Value	and backwards, beginning with 0 or 1, or from any given number  *count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens  *given a number, identify one more and one less	and in tens from any number, forward and backward  *recognise the place value of each digit in a two-digit number (tens, ones)  *identify, represent and estimate numbers using different	and 100; find 10 or 100 more or less than a given number  I recognise the place value of each digit in a three-digit number (hundreds, tens, ones)
Number and Place Value	and backwards, beginning with 0 or 1, or from any given number  *count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens  *given a number, identify one more and one less identify and represent numbers using	and in tens from any number, forward and backward  *recognise the place value of each digit in a two-digit number (tens, ones)  *identify, represent and estimate	and 100; find 10 or 100 more or less than a given number  I recognise the place value of each digit in a three-digit number (hundreds, tens, ones)  I compare and order numbers up to
Number and Place Value	and backwards, beginning with 0 or 1, or from any given number  *count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens  *given a number, identify one more and one less	and in tens from any number, forward and backward  *recognise the place value of each digit in a two-digit number (tens, ones)  *identify, represent and estimate numbers using different representations, including the number	and 100; find 10 or 100 more or less than a given number  I recognise the place value of each digit in a three-digit number (hundreds, tens, ones)  I compare and order numbers up to
Number and Place Value	and backwards, beginning with 0 or 1, or from any given number  *count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens  *given a number, identify one more and one less identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less	and in tens from any number, forward and backward  *recognise the place value of each digit in a two-digit number (tens, ones)  *identify, represent and estimate numbers using different representations, including the number	and 100; find 10 or 100 more or less than a given number  I recognise the place value of each digit in a three-digit number (hundreds, tens, ones)  I compare and order numbers up to 1000
Number and Place Value	and backwards, beginning with 0 or 1, or from any given number  *count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens  *given a number, identify one more and one less identify and represent numbers using objects and pictorial representations including the number line, and use the	and in tens from any number, forward and backward  *recognise the place value of each digit in a two-digit number (tens, ones)  *identify, represent and estimate numbers using different representations, including the number line	and 100; find 10 or 100 more or less than a given number  I recognise the place value of each digit in a three-digit number (hundreds, tens, ones)  I compare and order numbers up to 1000  I identify, represent and estimate
Number and Place Value	and backwards, beginning with 0 or 1, or from any given number  *count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens  *given a number, identify one more and one less identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less	and in tens from any number, forward and backward  *recognise the place value of each digit in a two-digit number (tens, ones)  *identify, represent and estimate numbers using different representations, including the number line  *compare and order numbers from 0	and 100; find 10 or 100 more or less than a given number  I recognise the place value of each digit in a three-digit number (hundreds, tens, ones)  I compare and order numbers up to 1000  I identify, represent and estimate numbers using different

I solve number problems and practical problems involving these ideas.

imesuse place value and number facts to

solve problems.

	eometry: Properties of shapes eek 4	recognise and name common 2-D and 3-D shapes, including: 2-D shapes [for example, rectangles (including squares), circles and triangles] 3-D shapes [for example, cuboids (including cubes), pyramids and spheres].	identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces identify 2-D shapes on the	draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them recognise angles as a property of shape or a description of a turn
			surface of 3-D shapes [for example, a circle on a cylinder and a triangle on a pyramid] compare and sort common 2-D and 3-D shapes and everyday objects. order and arrange combinations of mathematical objects in patterns and sequences	
Ca	easurement: Length, Weight, spacity eek 5-6	compare, describe and solve practical problems for: lengths and heights [for example, long/short, longer/shorter, tall/short, double/half] mass/weight [for example, heavy/light, heavier than, lighter than] capacity and volume [for example, full/empty, more than, less than, half, half full, quarter] time [for example, quicker, slower, earlier, later] measure and begin to record the following:	choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels compare and order lengths, mass, volume/capacity and record the results using >, < and =	<pre>measure, compare, add and subtract:   lengths (m/cm/mm); mass (kg/g);   volume/capacity (I/mI) measure the perimeter of simple 2-D   shapes</pre>
		<ul><li>lengths and heights</li><li>mass/weight</li><li>capacity and volume</li></ul>		

# AU 2 Number Shape Space Measures Children working at **EYFS** Compares 2 sets of objects and says whether they have the same number. ·Understand the concept of 'more' eq more counters are required and 'less' e.q which bottle has less water in it. Ordinal numbers. ·Labelling sets of objects with the correct numeral. Matching pattern on a dice to correct numeral ·Count on from a number. •In practical situations add one to a number of objects.e.g. add one pencil to the pot. ·Labelling sets of objects with correct numeral. Begin to identify and represent numbers using objects and pictorial representations including the number line ·Place numbers in order Explore position of objects e.g. placing objects in and out of containers, inside and outside hoop, fit as many objects as possible into a box. ·Ordering events in the day e.g. meal times bed times ·Classification using criteria e.g. sorting coins by size,, colour or shape; sorting boots, sorting all the red shoes etc ·Odd one out. Children working at Place Value: Addition and Subtraction N.C. PoS year 1-3 Week 1-2

- read, write and interpret solve problems with addition and subtraction: mathematical statements involving addition (+), subtraction (-) and equals (=) signs pictorial representations, including represent and use number bonds those involving numbers, quantities and related subtraction facts within 20 and measures add and subtract one-digit and twoknowledge of mental and written digit numbers to 20, including zero solve one-step problems that methods involve addition and subtraction, using concrete objects and pictorial subtraction facts to 20 fluently, and representations, and missing number derive and use related facts up to 100 problems such as 7 = 2 - 9. using concrete objects, pictorial representations, and mentally, including: numbers
- add and subtract numbers mentally, including: 🛮 a three-digit number and ones 🛮 a three-digit number and tens a three-digit number and hundreds add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction estimate the answer to a calculation and use inverse operations to check answers solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.

using concrete objects and

applying their increasing

recall and use addition and

add and subtract numbers

a two-digit number and ones a two-digit number and tens two two-digit numbers adding three one-digit

show that addition of two

numbers can be done in any order (commutative) and subtraction of one number from another cannot

Geometry: Position and Direction Week 3-4		recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems.	
Fractions	describe position, direction and movement, including whole, half, quarter and three-quarter turns.	[*use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise).	recognise angles as a property of shape or a description of a turn identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle identify horizontal and vertical lines and pairs of perpendicular and parallel lines.
Week 5-6	recognise, find and name a half as one of two equal parts of an object, shape or quantity recognise, find and name a quarter as one of four equal parts of an object, shape or quantity.	*Recognise, find, name and write fractions , , and of a length, shape, set of objects or quantity  *write simple fractions for example, of 6 = 3 and recognise the equivalence of and .	count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10    recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators   recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators   recognise and show, using diagrams, equivalent fractions with small denominators   add and subtract fractions with the same denominator within one whole   compare and order unit fractions, and fractions with the same denominators

				solve problems that involve all of the above.
Sp 1 Children working at EYFS	Playing shapes and making arrangements with a Shapes in the environment. Sorting and matching objects or picture e.g. p. Talk about the shape of everyday objects e.g. Repeating patterns. E.g. socks on a line, hand a Construction activities. Join or stack objects. Selects a described shape e.g. round, straight Select a named shape. 2D shapes Recognise create and describe patterns. Big and small Match big and small objects. E.g. place big ball Forwards backwards. Moving on request, board	airs, all the blue ones etc round tall claps,, music beats,, sponge prints.  Is with other big balls.	in numerals (and words)	
Children working at N.C. PoS year 1-3	Number and Place Value Week 1-2	*count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number  *count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens  *given a number, identify one more and one less identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least  *Read and write numbers from 1 to 20 in numerals and words.	*count in steps of 2, 3, and 5 from 0, and in tens from any number, forward and backward  *recognise the place value of each digit in a two-digit number (tens, ones)  *identify, represent and estimate numbers using different representations, including the number line  *compare and order numbers from 0 up to 100; use <, > and = signs  *read and write numbers to at least 100 in numerals and in words	Count from 0 in multiples of 4, 8, 50 and 100; find 10 or 100 more or less than a given number  recognise the place value of each digit in a three-digit number (hundreds, tens, ones)  compare and order numbers up to 1000  dentify, represent and estimate numbers using different representations  read and write numbers up to 1000 in numerals and in words

		*use place value and number facts to solve problems.	solve number problems and practical problems involving these ideas.
Measurement: Money Week3-4	and know the value of different denominations of coins and notes	recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value find different combinations of coins that equal the same amounts of money solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change	add and subtract amounts of money to give change, using both £ and p in practical contexts
Place Value: Multiplication and Division Week 5  Week 6 Use this week to plug gaps. Remember to continue to address these gaps during mental fluency and speed work	solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.	recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers  *calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (*), division (÷) and equals (=) signs  *show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot  *solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and	

Sp 2	Number Shape Space Measures			
Children working at EYFS	Search for objects that have gone out of sight.			
	Sequence 2,3 or 4 photos or symbols •Searching for objects in their usual place.			
	Bigger smaller			
	·Compare size of objects when difference is not great	e.g. Russian dolls.		
	[Time [for example, quicker, slower, earlier, later]			
	One more.			
	One less.			
	•Manipulate 2D/3D shapes e.g. puzzles, shape sorter			
	·Build with shapes, role play, rolling a tube in a race.			
	Pick out shapes with common features.  •Order and sequence familiar events.			
	·Heavier lighter			
	·Order 2 items by heavy light			
	[]Mass/weight [for example, heavy/light, heavier than, l	lighter than]		
	·Simple problem solving; is there a knife for every fork	<b>S</b> .		
Children working at N.C. PoS year 1-3	Place Value: Addition and Subtraction  Week 1-2	mathematical statements involving addition (+), subtraction (-) and equals (=) signs represent and use number bonds and related subtraction facts within 20 add and subtract one-digit and two-digit numbers to 20, including zero solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = 9 - 9.	solve problems with addition and subtraction:    using concrete objects and pictorial representations, including those involving numbers, quantities and measures   applying their increasing knowledge of mental and written methods   recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100   add and subtract numbers using concrete objects, pictorial representations, and mentally, including:	add and subtract numbers mentally, including: a three-digit number and ones a three-digit number and tens athree-digit number and hundreds add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction setimate the answer to a calculation and use inverse operations to check answers solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.

		a two-digit number and ones a two-digit number and tens two two-digit numbers adding three one-digit numbers show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot	
		recognise and use the invers relationship between addition and subtraction and use this to check calculations and solve missing number problems.	
Geometry: Properties of Shapes  Week 3-4	<ul> <li>recognise and name common 2-D and 3-D shapes, including:         <ul> <li>2-D shapes [for example, rectangles (including squares), circles and triangles]</li> <li>3-D shapes [for example, cuboids (including cubes), pyramids and spheres].</li> <li>describe position, direction and movement, including whole, half, quarter and three-quarter turns.</li> </ul> </li> </ul>	identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces identify 2-D shapes on the surface of 3-D shapes [for example, a circle on a cylinder and a triangle on a pyramid] compare and sort common 2-D and 3-D shapes and everyday objects. order and arrange combinations of mathematical objects in patterns and sequences	draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them recognise angles as a property of shape or a description of a turn dentify horizontal and vertical lines and pairs of perpendicular and parallel lines.
Fractions  Week 5  Week 6 Use this week to plug gaps.  Remember to continue to address these	recognise, find and name a quarter as one of four equal parts of an object, shape or quantity.	fractions , , and of a length, shape, set of objects or quantity  *write simple fractions for example, of 6 = 3 and recognise the equivalence of and .	ount up and down in tenths; recognise that enths arise from dividing an object into 10 qual parts and in dividing one-digit umbers or quantities by 10 recognise, find and write fractions of a iscrete set of objects: unit fractions and on-unit fractions with small denominators recognise and use fractions as numbers: nit fractions and non-unit fractions with mall denominators

	gaps during mental fluency and speed work.			recognise and show, using diagrams, equivalent fractions with small denominators add and subtract fractions with the same denominator within one whole compare and order unit fractions, and fractions with the same denominators solve problems that involve all of the above.
SU 1	Number Shape Space Measures	_ 1 _		
Children working at				
EYFS	Add one or take one away.			
	[Read, write and interpret mathematical state	ements involving addition (+), subtrac	tion (-)	
	·Separate a group of 3-4 objects in different		e same.	
	·Measure short periods of time in simple ways	l.		
	•Everyday language related to money.			
	Recognise and know the value of different de • Tall short	enominations of coins and notes		
	Length height e.g. comparing 2 plants placed:	side by side identify the tall or short	one	
	·Simple sharing e.g. distributing sweets into a			
	Sequence events in chronological order using			morrow, morning, afternoon and evening]
	Number and Place Value	*count to and across 100, forwards	*count in steps of 2, 3, and 5 from 0,	Count from 0 in multiples of 4, 8, 50
Children working at	Week 1-2	and backwards, beginning with 0 or 1,	and in tens from any number, forward	and 100; find 10 or 100 more or less
N.C. PoS year 1-3	<u> </u>	or from any given number	and backward	than a given number
		*count, read and write numbers to 100		
		in numerals; count in multiples of twos,	*recognise the place value of each	recognise the place value of each
		fives and tens	digit in a two-digit number (tens, ones)	digit in a three-digit number
		<b></b>	*identify, represent and estimate	(hundreds, tens, ones)
		*given a number, identify one more and one less	numbers using different	🛘 compare and order numbers up to
		identify and represent numbers using	representations, including the number	1000
		objects and pictorial representations	line	
		including the number line, and use the		didentify, represent and estimate
		language of: equal to, more than, less	*compare and order numbers from 0	numbers using different
		than (fewer), most, least	up to 100; use <, > and = signs	representations
		*Read and write numbers from 1 to 20	*read and write numbers to at least	🛘 read and write numbers up to 1000 in
		in numerals and words.	100 in numerals and in words	numerals and in words
			*use place value and number facts to	Calva number problems and practical
			*use place value and number facts to solve problems.	solve number problems and practical problems involving these ideas.
			Total problems.	p. solello ilitarring mose ideas.

Geometry: Position and Direction Week 3	describe position, direction and movement, including whole, half, quarter and three-quarter turns.	*use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise).	recognise angles as a property of shape or a description of a turn identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle identify horizontal and vertical lines and pairs of perpendicular and parallel lines.
Place Value: Multiplication and  Division  Week 4-5	solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.	recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers  *calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (*), division (÷) and equals (=) signs	
Week 6 Use this week to plug gaps. Remember to continue to address these gaps during mental fluency		*show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot  *solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.	

and speed work

	T					
SU 2	Number Shape Space Measures					
Children working at						
EYFS	More and less-differences in quantity- which has more or less, which group is bigger or smaller.  Given a number, identify one more and one less  Estimation e.g how many adults in the room, how many cups do we need and checking by counting.  Find the total number of items in 2 groups by counting.  Records using marks that they can interpret.  Use everyday language to talk about distance. To solve simple problems.  Long short  Describe using e.g. straight circle larger to describe shapes 2D 3D  Recognise and name common 2-D and 3-D shapes, including: 2-D shapes [for example, rectangles (including squares), circles and triangles] 3-D shapes [for example, cuboids (including cubes), pyramids and spheres].  capacity and volume [for example, full/empty, more than, less than					
Children working at N.C. PoS year 1-3	Place Value: Addition and Subtraction Week 1-2	read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs represent and use number bonds and related subtraction facts within 20 add and subtract one-digit and two-digit numbers to 20, including zero solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = 9 - 9.	solve problems with addition and subtraction:    using concrete objects and pictorial representations, including those involving numbers, quantities and measures   applying their increasing knowledge of mental and written methods   recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 add and subtract numbers using concrete objects, pictorial representations, and mentally, including:   a two-digit number and ones atwo-digit numbers adding three one-digit numbers   show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot recognise and use the inverse relationship between addition and subtraction and use this to check	add and subtract numbers mentally, including:  a three-digit number and ones  a three-digit number and tens  athree-digit number and hundreds  add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction  estimate the answer to a calculation and use inverse operations to check answers  solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.		

Measurement: Time Week 3-4		calculations and solve missing number problems.	
Statistics Week 5	time [for example, quicker, slower, earlier, later] measure and begin to record the following: time (hours, minutes, seconds) sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening] recognise and use language relating to dates, including days of the week, weeks, months and years tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.	compare and sequence intervals of time tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times know the number of minutes in an hour and the number of hours in a day.	tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes and hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight know the number of seconds in a minute and the number of days in each month, year and leap year compare durations of events [for example to calculate the time taken by particular events or tasks].
Week 6 Use this week to plug gaps. Remember to continue to address these gaps during mental fluency and speed work.		interpret and construct simple pictograms, tally charts, block diagrams and simple tables ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity  ask and answer questions about totalling and comparing categorical data.	Interpret and present data using bar charts, pictograms and tables     Solve one step and two step questions e.g. @How many more?' and 'How many fewer?' using information presented in scaled bar charts and pictogram and tables