Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Themes	All About Me!	People Who Help Us	Rhyme Time	Growing	Journeys	Seaside
Personal and Social	To build	To play in a group,	To play in a group, extend	To Initiate play, offering	To keep play going by	To demonstrate friendly
Development	relationships with adults and children. To select and use activities and resources, sometimes with help. To begin to accept the needs of others and take turns and share resources, sometimes with support.	extending and elaborating play ideas, e.g. building up a role-play activity with other children. To select and use activities and resources with help. To be aware of own feelings, and knows that some actions and words can hurt others' feelings.	and elaborate play ideas, e.g. building up a role-play activity with other children. To enjoy responsibility of carrying out small tasks. To welcome and value praise for what they have done. To begin to accept the needs of others and can take turns and share resources, sometimes with support from others.	cues to peers to join them. To become more outgoing towards unfamiliar people and more confident in new social situations. To usually tolerate delay when needs are not immediately met, and understand wishes may not always be me.	responding to what others are saying or doing. To be confident to talk to other children when playing, and communicate freely about own home and community. To adapt behaviour to different events, social situations and changes in routine.	behaviour, initiating conversations and forming good relationships with peers and familiar adults. To show confidence in asking adults for help.
	To learn to follow nursery rules.		with support from others.			
Physical	To develop both	To move freely and	To walk downstairs, two	To stand momentarily on	To draw lines and circles	To hold pencil between
Development	gross and fine motor control. To move freely with confidence in a range of ways.	with pleasure and confidence in a range of ways, such as slithering, shuffling, rolling, crawling, walking,	feet to each step while carrying a small object. To run skilfully and negotiates space successfully, adjusting	one foot when shown. To catch a large ball To understand that equipment and tools	using gross motor movements. To use one-handed tools and equipment, e.g. makes snips in paper	thumb and two fingers, no longer using whole-hand grasp. To hold pencil near point between first two fingers
	To develop independence when managing basic hygiene, including going to	running, jumping, skipping, sliding and hopping. To mount stairs,	speed or direction to avoid obstacles. To observe the effects of activity on their bodies.	have to be used safely.	with child scissors. To gain more bowel and bladder control and to attend to toileting needs	and thumb and uses it with good control. To copy some letters, e.g. letters from their

Communication and Language	To listen to others one to one or in small groups. To respond to simple instructions. To begin to use more complex sentences to link thoughts (e.g. using 'and', 'because'). Use eye contact when speaking to another person.	steps or climbing equipment using alternate feet. To tell adults when they are hungry or tired or when they want to rest or play. To listen to others one to one or in small groups, when conversation interests them. To listen to stories with increasing attention and recall. To understand use of objects (e.g. "What do we use to cut things?") To retell a simple past event in correct order (e.g. went down slide, hurt	To listen to stories with increasing attention and recall. To show understanding of prepositions such as 'under', 'on top', 'behind' by carrying out an action or selecting correct picture. To use talk to connect ideas.	To join in with repeated refrains and anticipates key events and phrases in rhymes and stories. To respond to simple instructions, e.g. to get or put away an object. To question why things happen and gives explanations. To use a range of tenses (e.g. play, playing, will play, played).	most of the time themselves. To usually manage washing and drying hands. To focus attention - still listen or do, but can shift own attention. To begin to understand 'why' and 'how' questions. To use intonation, rhythm and phrasing to make the meaning clear to others. To use vocabulary focused on objects and people that are of particular importance to them.	To dress with help. To be able to follow directions (if not intently focused on own choice of activity). To build up vocabulary that reflects the breadth of their experiences. To use talk in pretending that objects stand for something else in play, e.g., 'This box is my castle.'
Literacy	Listens to and joins in with stories and poems, one-to-one and also in small groups. Joins in with repeated refrains	finger) Beginning to be aware of the way stories are structured. Suggests how the story might end.	Describes main story settings, events and principal characters. Shows interest in illustrations and print in books and print in the environment.	Enjoys rhyming and rhythmic activities. Shows awareness of rhyme and alliteration. Recognises rhythm in spoken words.	Looks at books independently. Handles books carefully. Knows information can be relayed in the form	Knows that print carries meaning and, in English, is read from left to right and top to bottom. Shows awareness of rhyme and alliteration.

	and anticipates key events and phrases in rhymes and stories. Looks at books independently. Handles books carefully. Sometimes gives meaning to marks as they draw and paint. Ascribes meanings to marks to marks that they see in different places.	Listens to stories with increasing attention and recall. Holds books the correct way up and turns pages. Sometimes gives meaning to marks as they draw and paint. Ascribes meanings to marks that they see in different places.	Recognises familiar words and signs such as own name and advertising logos. Sometimes gives meaning to marks as they draw and paint. Ascribes meanings to marks that they see in different places.	Handles books carefully. Knows information can be relayed in the form of print. Sometimes gives meaning to marks as they draw and paint. Ascribes meanings to marks that they see in different places.	of print. Sometimes gives meaning to marks as they draw and paint. Ascribes meanings to marks that they see in different places.	Recognises rhythm in spoken words. Handles books carefully. Sometimes gives meaning to marks as they draw and paint. Ascribes meanings to marks that they see in different places.
Power of Reading texts:	O OWL BARIES Horn Varies Frince Baron MUCH TRINK CONT. HIGHS ONT. HIGHS ONT	STATIO See Modre f. Perl Lord	Hickory Dickory DOG Alison Murray Tanka Tanka Skunkl	I Will Never NOT EVER Eat a Tomato	The Train Ride June Crebbin Stephen Lambert	Hooray for Fish! OFish! OFIS

					Naughty Bus by Jan and John	SPLASIC ANNA HISISURE TOTAL STANDARD
Genres/ Other	Fiction:	Fiction:	Poetry: My first Mother	Fiction:	Fiction:	Fiction:
texts:	Starting school	Elmer and Super	goose	Oliver's Vegetables	Naughty Bus	Hooray for Fish
	Owl Babies	Elmer	Each Peach Pear Plum	Jaspers Beanstalk	The Train Ride	Surprising Sharks
	When I Grow UP	Supertato	Hickory Dickory Dog	I will never, ever eat a	Down by the Station	Splash Anna Hibiscus
	10 Little Toes	Lost and Found		Tomato	All aboard for the Bobo	Billy's Bucket
	So Much	Harry and the	Nursery Rhymes		road	Tiddler
		Dinosuars		Non- Fiction:		Sharing a shell
	Poetry: A			From egg to chicken		Rainbow fish
	great big cuddle	Non- Fiction:				Bright stanley
		Police – Busy People				Information:
		Fire fighter; busy people				Surprising sharks
Maths	To use some	To know that	To match numeral and	To compare two groups	To separate a group of	To show an interest in
iviatiis	number names and	numbers identify	quantity correctly.	of objects, saying when	three or four objects in	representing numbers.
	number language	how many objects	quantity correctly.	they have the same	different ways,	representing numbers.
	spontaneously.	are in a set.	To show curiosity about	number.	beginning to recognise	To realise not only
		a. c a oct.	numbers by offering	To show an interest in	that the total is still the	objects, but anything can
	To use some	To begin to	comments or asking	number problems.	same.	be counted, including
	number names	represent numbers	questions.	·		steps, claps or jumps.
	accurately in play.	using fingers, marks		To show interest in shape	To show an interest in	
		on paper or	To show awareness of	by sustained construction	numerals in the	To begin to talk about
	To recite numbers	pictures.	similarities of shapes in	activity or by talking	environment.	the shapes of everyday
	in order to 10.		the environment.	about shapes or		objects, e.g. 'round' and
		To show an interest		arrangements.	To use shapes	'tal
	To show interest in	in shape and s pace	To use positional language		appropriately for tasks.	
	shape by sustained	by playing with	e.g. 'in', 'on', 'under',	To show interest in		
	construction	shapes or making	'next to', 'behind.'	shapes in the		
	activity or by	arrangements with		environment.		

RE	talking about shapes or arrangements. Branch 1 Creation and	objects. Branch 2 Prophecy and	Branch 3 Galilee to Jerusalem	Branch 4 Desert to Garden	Branch 5 To the ends of the Earth	Branch 6 Dialogue and Encounter
Topic	Covenant All about me	Promise PEOPLE WHO HELP US People who help us	RHYME Time	Growing	Journeys	Seaside
Understanding of the World	To show interest in the lives of people who are familiar to them. To comment and ask questions about their familiar world such as the place where they live or the natural world. To know how to operate simple equipment. Use a simple computer program with the interactive screen or computer mouse.	To remember and talk about significant events in their own experience. To know how to operate simple equipment, e.g. turns on CD player and uses remote control.	To remember and talk about significant events in their own experience To talk about some of the things they have observed such as plants, animals, natural and found objects. To shows an interest in technological toys with knobs or pulleys, or real objects such as cameras or mobile phones.	To recognises and describes special times or events for family or friends. To talk about why things happen and how things work. To show skill in making toys work by pressing parts or lifting flaps to achieve effects such as sound, movements or new images.	To show interest in different occupations and ways of life. To Develop an understanding of growth, decay and changes over time. To know that information can be retrieved from computers	To know some of the things that make them unique, and can talk about some of the similarities and differences in relation to friends or family. To show care and concern for living things and the environment.
EAD	To explore colours	To enjoy joining in	To tap out simple	To understand that they	To use various	To join

	and how they can be changed. To enjoy joining in with ring games. To explore different sounds and how they can be changed. To tap out simple rhythms on instruments. To engage in imaginative role-play based on own first-hand experiences. To build stories around toys.	with dancing and ring games. To sing a few familiar songs. To begin to move rhythmically. To imitate movement in response to music. To develop preferences for forms of expression. To use movement to express feelings. To create movement in response to music.	repeated rhythms. To explore and learn how sounds can be changed. To explore colour and how colours can be changed. To sing to self and makes up simple songs. To make up rhythms. To notice what adults do, imitating what is observed and then doing it spontaneously when the adult is not there.	can use lines to enclose a space, and then begin to use these shapes to represent objects. To begin to be interested in and describe the texture of things. To engage in imaginative role-play based on own first-hand experiences. To build stories around toys, e.g. farm animals needing to be rescued from an armchair.	construction materials. To begin to construct, stacking blocks vertically and horizontally, making enclosures and creating spaces. To use available resources to create props to support role-play. To capture experiences and responses with a range of media, such as music, dance and paint and other materials or words.	construction pieces together to build and balance. To realise tools can be used for a purpose To use available resources to create props to support role-play. To capture experiences and responses with a range of media, such as music, dance and paint and other materials or words.
WOW/Enrichment	Meet the owl visit	Superhero visit Police visit	Mini Zoo Rhyme characters to visit	Caterpillars	Bus ride	Class pet - fish
Core Values	Enthusiasm	Respect	Compassion	Perseverance	Integrity	Enthusiasm
Parental Involvement	Traditional clothes day – parents to come in and talk about their heritage/different cultures	Parents with jobs that help us – visit school to talk about what they do.	Rhyme and song show for parents.	Picnic with parents – food we have grown. Easter egg hunt.	Walking bus Park Visit	End of year show Graduation!!!