Year1 and 2 Maths Cycle

Cycle A

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Unit 1: Numbers to 10	Unit 18: Money	Unit 12: Multiplication	Unit 14: Halves and quarters	Unit 5: 2D and 3D shapes	Consolidation tbc
Unit 2: Part-whole within 10	Unit 4: Money focus on coin recognition	Unit 13: Division	Unit 16: Numbers to 50	Unit 9: Properties of shape	Transition to KS2
	Unit 3: Addition and subtraction within 10 (1)	Unit 5: Multiplication and division (1)	Unit 10: Fractions		
Unit 6: Numbers to 20	Unit 4: Addition and subtraction within 10 (2)	Unit 6: Multiplication and division (2)	Unit 12: Problem solving and efficient methods		
Unit 9: Numbers to 50					
Unit 1: Numbers to 100	Unit 7: Addition within 20				
	Unit 2: Addition and subtraction (1)				
	Unit 3: Addition and subtraction (2)				

Cycle B

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Unit 1: Numbers to 10	Unit 18: Money	Unit 12: Multiplication Unit 13: Division	Unit 10: Introducing length and height	Unit 15: Position and direction	Consolidation tbc
Unit 2: Part-whole within 10	Unit 4: Money focus on coin recognition	Unit 5: Multiplication and division (1)	Unit 11: Introducing weight and volume Unit 8: Length and height	Unit 11: Position and direction	Transition to KS2
Unit 6: Numbers to 20	Unit 3: Addition and subtraction within 10 (1)	Unit 6: Multiplication and division (2)	Unit 14: Weight, volume and temperature	Unit 17: Time	
Unit 9: Numbers to 50	Unit 4: Addition and subtraction within 10 (2)		Unit 12: Problem solving and efficient methods	Unit 13: Time	
Unit 1: Numbers to 100	Unit 7: Addition within 20				
	Unit 2: Addition and subtraction (1)				
	Unit 3: Addition and subtraction (2)				

Unit 7: Statistics

interpret and construct simple pictograms, tally charts, block diagrams and simple tables ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity ask and answer questions about totalling and comparing categorical data

Position and Direction

To be used in PE warmups and as part of Geography topic on the local area

Time

Language to be drip fed throughout daily life and play clock displayed at the front to introduce telling the time daily

Problem Solving and Reasoning

To run as a thread throughout each topic