

	Autumn	Spring	Summer									
EYFS Nursery See additional curriculum plan	<table border="1"> <thead> <tr> <th colspan="3" data-bbox="589 320 2018 389">Art</th> </tr> </thead> <tbody> <tr> <td data-bbox="589 389 799 671"> Three and Four-Year-Olds </td> <td data-bbox="799 389 1245 671"> Physical Development </td> <td data-bbox="1245 389 2018 671"> <ul style="list-style-type: none"> • Use large-muscle movements to wave flags and streamers, paint and make marks. • Choose the right resources to carry out their own plan. • Use one-handed tools and equipment, for example, making snips in paper with scissors. • Use a comfortable grip with good control when holding pens and pencils. </td> </tr> <tr> <td data-bbox="589 671 799 1198"></td> <td data-bbox="799 671 1245 1198"> Expressive Arts and Design </td> <td data-bbox="1245 671 2018 1198"> <ul style="list-style-type: none"> • Explore different materials freely, in order to develop their ideas about how to use them and what to make. • Develop their own ideas and then decide which materials to use to express them. • Join different materials and explore different textures. • Create closed shapes with continuous lines, and begin to use these shapes to represent objects. • Draw with increasing complexity and detail, such as representing a face with a circle and including details. • Use drawing to represent ideas like movement or loud noises. • Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc. • Explore colour and colour mixing. </td> </tr> </tbody> </table>			Art			Three and Four-Year-Olds	Physical Development	<ul style="list-style-type: none"> • Use large-muscle movements to wave flags and streamers, paint and make marks. • Choose the right resources to carry out their own plan. • Use one-handed tools and equipment, for example, making snips in paper with scissors. • Use a comfortable grip with good control when holding pens and pencils. 		Expressive Arts and Design	<ul style="list-style-type: none"> • Explore different materials freely, in order to develop their ideas about how to use them and what to make. • Develop their own ideas and then decide which materials to use to express them. • Join different materials and explore different textures. • Create closed shapes with continuous lines, and begin to use these shapes to represent objects. • Draw with increasing complexity and detail, such as representing a face with a circle and including details. • Use drawing to represent ideas like movement or loud noises. • Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc. • Explore colour and colour mixing.
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EYFS Reception See additional curriculum plan	Reception	Physical Development		<ul style="list-style-type: none"> • Develop their small motor skills so that they can use a range of tools competently, safely and confidently. • Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor. • Develop overall body-strength, balance, coordination and agility.
		Expressive Arts and Design		<ul style="list-style-type: none"> • Explore, use and refine a variety of artistic effects to express their ideas and feelings. • Return to and build on their previous learning, refining ideas and developing their ability to represent them. • Create collaboratively, sharing ideas, resources and skills.
	ELG	Physical Development	Fine Motor Skills	<ul style="list-style-type: none"> • Hold a pencil effectively in preparation for fluent writing - using the tripod grip in almost all cases. • Use a range of small tools, including scissors, paintbrushes and cutlery. • Begin to show accuracy and care when drawing.
		Expressive Arts and Design	Creating with Materials	<ul style="list-style-type: none"> • Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. • Share their creations, explaining the process they have used.
Class 1	<p>Drawing Exploring mark-making and line; working and experimenting with different materials through observational and collaborative pieces.</p>		<p>Painting and Mixed Media Exploring colour mixing through paint play, using a range of tools to paint on different surfaces and creating paintings inspired by Clarice Cliff and Jasper Johns.</p>	<p>Sculpture and 3D Creating simple three dimensional shapes and structures using familiar materials, children develop skills in manipulating paper and card. They fold, roll and scrunch materials to make their own sculptures.</p>

			<p>Craft and Design</p> <p>Developing skills in measuring, cutting and adding patterns and decoration to create a range of decorative items such as jewellery and headpieces inspired by different cultures. They will select materials to make things from their imaginations as well as recreate things they have seen.</p>
Class 2	<p>Drawing</p> <p>Using storybook illustration as a stimulus, children develop their mark-making to explore a wider range of tools and experiment with creating texture to add detail to drawings.</p>	<p>Craft and Design</p> <p>Responding to a design brief, children learn three techniques for working creatively with materials and at the end of the project, evaluate their design ideas.</p>	<p>Painting and Mixed Media</p> <p>Taking seaside paintings and impressionist painters as a starting point, pupils investigate how mixing a wider range of colours contributes to different effects. They explore surface texture when selecting and combining materials to make a mixed-media final piece.</p> <p>Sculpture and 3D</p> <p>Exploring the way clay can be shaped and joined, children learn a range of essential skills for working with this medium. They learn about the sculpture of Rachel Whiteread and create their own clay house tile in response.</p>

<p>Class 3</p>	<p>Painting and Mixed Media Discovering how and why our ancient ancestors made art, experimenting with natural materials to make homemade paints and playing with scale to paint on a range of surfaces.</p> <p>Drawing Developing an understanding of shading and drawing techniques to create botanical inspired drawings.</p>	<p>Sculpture and 3D Exploring how shapes and negative spaces can be represented by three dimensional forms. Manipulating a range of materials, children learn ways to join and create free standing structures inspired by the work of Anthony Caro and Ruth Asawa.</p>	<p>Craft and Design Developing design and craft skills taking inspiration from Ancient Egyptian art and pattern and paper making.</p>
<p>Class 4</p>	<p>Painting and Mixed Media Developing skills in colour mixing, focussing on using tints and shades to create a 3D effect. Experimenting with composition and applying painting techniques to a personal still life piece.</p>	<p>Sculpture and 3D Learning about the work of inspirational sculptors such as Sokari Douglas and Bonita Ely, children create personal responses and make choices about techniques and materials such as recycled materials and clay. Children develop their understanding of the making process to refine a finished piece.</p>	<p>Drawing Using everyday electrical items as a starting point, pupils develop an awareness of composition in drawing and combine media for effect when developing a drawing into a print. They explore the way different artists approach drawing as an exploratory tool and as an end in itself.</p> <p>Drawing Developing skills in textile techniques, pupils explore the beauty of the natural world to create stunning visual art inspired by the striking colours, pattern and textures of bird and insect life.</p>

<p>Class 5</p>	<p>Drawing Developing ideas more independently, pupils consider the purpose of drawings as they investigate how imagery was used in the 'Space race' that began in the 1950s. They combine collage and printmaking to create a piece in their own style.</p>	<p>Painting and Mixed Media Investigating self-portraits by a range of artists, children use photographs of themselves as a starting point for developing their own unique self-portraits in mixed-media.</p>	<p>Sculpture and 3D Taking inspiration from historical monuments and modern installations, children plan, by researching and drawing, a sculpture to fit a design brief. They investigate scale, the display environment and possibilities for viewer interaction with their piece.</p> <p>Craft and Design Investigating the built environment, drawing from observation, evaluating design features of buildings and developing ideas to create individual architectural designs.</p>
<p>Class 6</p>	<p>Craft and Design Developing photography skills and techniques to design a range of creative photographic outcomes.</p>	<p>Drawing Exploring art with a message, children look at the famous 'Guernica' by Picasso and the confronting works of Käthe Kollwitz. They develop their drawings to incorporate new surfaces, a range of techniques and demonstrate an emerging personal style.</p>	<p>Painting and Mixed Media Analysing and evaluating a range of artworks, children identify an artist that interests them. They research the life, techniques and artistic intentions of that individual. Collecting ideas in sketchbooks, planning for a final piece and working collaboratively, they present what they have learnt about the artist.</p> <p>Sculpture and 3D Documenting their memories of their time at primary school, children select their favourite art and design skills and</p>

			techniques to design and create a 3D artwork to represent these memories.
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