Long Term Overview: Year 5/6 MS

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|  | **Autumn 1**(7 weeks) | **Autumn 2**(7 weeks) | **Spring 1**(6 weeks) | **Spring 2**(6 weeks) | **Summer 1**(5 weeks) | **Summer 2**(6 weeks) |
| WritingClass texts are used as a stimulus to teach different writing genres | Narrative-Friend or FoeDiary- EvacueeSettings – London & DevonStory – next chapter | Narrative – Letters from the Lighthouse News report1st person recount-Character development1st person recount – contrasting diariesArgument | Narrative suspense - Nowhere EmporiumSuspense story BiographyMystery roomNews reportAdverts | Narrative – HomecomingPersuasive letterCharacter descriptions | Narrative - HomecomingBalanced argument Non chronological report Formal letter**Poetry unit** |
| Reading  | VIPERS is taught across the year: Vocabulary, Inference, Predict, Explain, Retrieve, SummariseA variety of texts and extracts, including class texts across the year are used to focus on and reinforce: Audience & purpose, Author’s viewpoint, Descriptive and figurative language, Understanding characters, predictions, sequencing, development of plot and vocabulary, reading fluency & summarising |
| **Key focus:**Vocabulary Retrieval Inference  | **Key focus:**Infer meaning of words using contextInference skillsPredictions | **Key focus:**Asking questions about the textInferenceUnderstanding characters  | **Key focus:**VocabularyInferenceSummarising | **Key focus:**Fact and opinionRetrievalAuthors viewpointPrediction | **Key focus:**VocabularyInferenceDescriptive and figurative language |
| Maths | Place ValueAddition and subtractionLine graphs and timetables | Multiplication and divisionPerimeter and area | Multiplication and divisionFractions | FractionsDecimals and percentages | DecimalsAnglesProperties of shapes | Position and direction Converting unitsVolumeConsolidation |
| R.E. | Domestic church: Loving (God who never stops loving)Judaism | Baptism and confirmation: Life Choices (marriage, commitment and services)Advent and ChristmasExpectations(Jesus born to show God to the world) | Local Church: Mission(continuing Jesus’s mission in diocese) | Eucharist: UnityLent/EasterSacrifice(A time of aligning with the sacrifice made by Jesus) | Pentecost: Witnesses(The Holy Spirit enables people to become witnesses)Islam | Reconciliation/Anointing of the sick: Freedom and Responsibility (commandments enable Christians to be free and responsible)Universal church: Common Good (work of the worldwide Christian family) |
| Science | Electricity | Light | Evolution and Inheritance | Evolution and Inheritance | Living Things | Animals including humans |
| History | ---  | Home Front: WW2 |  | The Mayans |   | Conflict through time |
| Geography | ‘Settle Down’(locational/place knowledge, geographical skills and human geography) | --- | North America | --- | Climate (change is real) |  |
| Art | The Incredible Painting of Felix CLousseau |  | Sculpture and 3d |  | Architecture |  |
| D&T (change to Kapow tbc) | --- | Textiles:Combining different fabric shapes | --- | Mechanical systems:Pulleys or Gears | --- | Cooking and Nutrition:Celebrating culture and seasonality |
| Music | Creating compositions in response to an animation (Theme: Mountains)  Genre of the week listening appreciation  | Ballads  Genre of the week listening appreciation  | Instrumental Scheme: South Africa   Genre of the week listening appreciation  | Pentatonic melodies and composition (Theme: Chinese New Year)  Genre of the week listening appreciation  | Instrumental Scheme: Caribbean  Genre of the week listening appreciation  | Traditional instruments and improvisation (Theme: India)  Genre of the week listening appreciation  |
| MFL | Basics | Family | Descriptions | Descriptions (2) | Where I live | Cultural |
| ComputingY5 | Computing systems and networks | Creating media – Video Production | Programming (A) – Selection in physical computing | Data and information – Flat-file databases | Creating media – Introduction to vector graphics | Programming (B) – Selection of Quizzes |
| ComputingY6 | Computing systems and networks – Communication and collaboration  | Creating media – Web page creation | Programming (A) – Variables in games | Data and information – Spreadsheets | Creating media – 3D modelling  | Programming B – Sensing movement |
| P.E. | Invasion games (Tag Rugby) | Invasion Games (Hockey) | Gymnastics/Dance | Net/wall (Tennis) | Striking and fielding (Cricket) | Athletics |
| PSHE | Families & relationships | Health & wellbeing | Safety & the changing body | Citizenship | Economic wellbeing | Identity |