

St. Teresa's Catholic Primary School Maths Skills Progression Class 6



Term	Maths Topics and Learning Objectives				
	NB: bold italic text denotes Y3 objectives; other objectives Y4.				
	Number, Place Value and Rounding	<u>Calculations</u>	Measurement:	<u>Geometry – Properties of Shapes</u>	
		(Addition and Subtraction)	Perimeter and Area	(Double Maths Day)	
	Read and write numbers to				
	1,000 in numerals and words.	I can solve:	 measure and 	 describe and draw 2D shapes, 	
	 Identify, represent and 	- missing number problems	compare lengths	using their properties.	
	estimate numbers using	- problems involving multiplication and division	using m, cm & mm	• recognise that two right	
	different representations.	- including integer scaling problems	 measure the 	angles make a half-turn &	
	Recognise the place value of	- estimate the answer to a calculation and use inverse operation	perimeter of simple	three make a three quarter	
	each digit in a 3-digit number;	to check answers	2D shapes	turn.	
	4-digit number.	addition and subtraction 2-step problems in contexts, deciding	 Measure and 	• identify horizontal, vertical	
	Order and compare numbers <i>up</i>	which operations and methods to use and why.	calculate the	lines and pairs of	
	<i>to</i> beyond 1,000.		perimeter of a	perpendicular and parallel	
	Round any number to the		rectilinear figure in	lines.	
_	nearest 10, 100 or 1,000.		cm and m.	identify right angles.	
5	Can count backwards through		 Find the area of 	• know angles are properties of	
Ę	zero to include negative		rectilinear shapes by	a shape	
Autumn	numbers.		counting squares.	• Compare and classify	
	Solve number and practical			geometric shapes, including	
	problems with the above			quadrilateral and triangles	
	(involving increasingly large			based on their properties and	
	numbers).			sizes.	
	Read Roman numerals to 100			Complete a simple symmetric	
	and know that over time the			figure with respect to a specific	
	numeral system changed to			line of symmetry.	
	include the concept of zero and			Identify lines of symmetry in	
	place value.			2D shapes presented in	
				different orientations.	
				Identify acute and obtuse	
				angles and compare and order	
				angles up to two right angles	
				by size.	

- Recall how to subitise amounts
- Count in steps of 2, 3 and 5 from 0, and in tens from any number, forward and backward
- Count from 0 in multiples of 4, 8, 50 and 100
- Recall how to identify odd and even numbers
- Double and halve 2-digit numbers mentally
- Recall and use multiplication and division facts for the 2, 5 and 10 times tables
- Recall and use multiplication and division facts for the 3, 4 and 8 times tables
- Use place value, known and derived facts to multiply and divide mentally
- Find 10 or 100 more or less than a given number
- Find 1000 more or less than a given number
- Add and subtract mentally: a two-digit number and ones; a two-digit number and tens; two two-digit numbers; three one-digit numbers
- Add and subtract numbers with up to three digits, using a formal written method
- Add and subtract numbers with up to four digits, using a formal written method
- Count up and down in tenths and hundredths

Autumn Term 1 KIRFs:

Year 4: Know multiplication and division facts for 7 x table.

Year 3: Know all addition and subtraction facts for multiples of 10 to 100.

Autumn Term 2 KIRFs:

Year 4: Know multiplication and division facts for the 12 x table.

Year 3: Know multiplication and division facts for the 4 x table.

Ongoing KIRF: Tell the time to the nearest 5 minutes.

<u>Distributed daily practice of these basic skills and arithmetic skills to be informed by AfL;</u> the revisiting of stated objectives through recall activities is informed by teacher AfL.

<u>Calculations applied to reasoning and problem</u> solving:

(Multiplication and Division)

- Solve problems involving multiplying and adding, including:
 - using the distributive law to multiply 2-digit numbers by 1-digit e.g. 49 x 6 = 40 x 6 + 9 x 6 = 240 + 54 = 294
 - > integer scaling problems
 - harder correspondence problems such as n objects are connected to m objects.
- Estimate and use inverse operations to check answers in a calculation.

Fractions

- compare and order unit fractions and factions with the same denominators.
- add and subtract factions with the same denominator within one whole.
- recognise that tenths arise from dividing an object into 10 equal parts and in dividing 1-digit numbers or quantities by 10.
- recognise and can find and write factions of a discrete set of objects: unit fractions and non-unit fractions with small denominators.
- Recognise and show using diagrams, families of common equivalent fractions.
- Solve problems involving increasingly harder factions and fractions to divide quantities, including non-unit fractions where the answer is a whole number.
- Recognise that hundredths arise when dividing an object by a hundred and dividing tenths by ten.

Measurement: Conversion of Length, Mass and Capacity

- measure and compare volume/capacity using I & ml.
- add and subtract mass using kg & g.
- I can convert between different units of measurements. (kg and ml)
- Convert between different units of measurements. (length)

Geometry – Position and Direction

- Describe movements between positions as translations of a given unit to the left/right and up/down.
- Plot specified points and draw sides to complete a given polygon.
- Describe positions on a 2D grid as coordinates in the first quadrant.

- Count in multiples of 6, 7, 9, 25 and 1000
- Recall and use multiplication and division facts for the 6, 7, 9, 11 and 12 times tables
- Multiply two-digit numbers by a one-digit number, using a formal written method for calculating
- Multiply one-digit and two-digit numbers by 10
- Multiply one-digit and two-digit numbers by 0 and 1
- Multiply three numbers together
- Divide by 1
- Recognise and use factor pairs and commutativity in mental calculations.
- Add and subtract fractions with the same denominator within one whole
- Count up and down in tenths and hundredths
- RECALL OF PREVIOUSLY TAUGHT BASIC SKILLS AND ARITHMEITC CALCULATIONS INFORMED BY REGULAR AfL.

Spring Term 1 KIRFs:

Year 4: Know multiplication and division facts for all times tables up to 12 x 12.

Year 3: Know multiplication and division facts for the 6 times table.

Spring Term 2 KIRFs:

Year 4: Know multiplication and division facts for all times tables up to 12 x 12.

Year 3: Know multiplication and division facts for the 9 times table.

Ongoing KIRF: Tell the time to the nearest 5 minutes.

Distributed daily practice of these basic skills and arithmetic skills to be informed by AfL; the revisiting of stated objectives through recall activities is informed by teacher AfL; sustained practice of these skill from both Spring and Autumn term applied to SATs style arithmetic papers to support and develop experience with answering a range of questions in a given time frame.

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Place value: Decimals

- Find the effect of dividing a 1digit or 2-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths.
- Compare numbers with the same number of decimal places up to 2 decimal places.
- Round decimals with one decimal place to the nearest whole number.

Decimals: Fraction equivalents

- Recognise and write decimal equivalents of any number of tenths or hundredths.
- Recognise and write decimal equivalents to 1/4, 1/2 and ¾.

Measurement: Time

- I can tell and write the time from an analogue clock (12 hour clock).
- I can tell and write the time from a digital clock (24 hour clock).
- I can estimate and read time with increasing accuracy to the nearest minute.
- I can compare the duration of events.
- I can tell and write the time from an analogue clock (Roman numerals).
- I can use the following vocabulary:
 o'clock, am, pm, morning,
 afternoon, noon & midnight.
- I know the number of: seconds in a minute; minutes in an hour; hours in a day.
- I know the number of days in each month, year and leap year.
- read, write and convert time between analogue and digital 12 hour clocks.
- read, write and convert time between analogue and digital 24 hour clocks.
- solve problems involving:
 - converting from hours to minutes
 - minutes to seconds
 - years to months
 - weeks to days.

Measurement: Money

- add and subtract amounts
 of money to give change,
 using both £ and p in a
 practical context.
- compare different measures, including money in £ and p.
- estimate different measures, including money in £ and p.
- calculate different measures. Including money in £ and p.
- Solve simple money problems involving decimals to 2 decimal places.

Statistics

- interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs.
- solve comparison, sum and difference problems using information presented in:
- bar charts
- pictograms
- > tables
- other graphs

Revision and Consolidation

- Recall times table facts up to 12 x 12 MTC preparation
- Tell and write the time from an analogue clock, including Roman numerals, and 12-hour and 24-hour clocks
- Convert time between analogue and digital clocks
- Recall vocabulary am and pm
- Recall number of seconds in a minute, days in a given month, year and leap year
- Convert basic units of metric measure

Summer Term 1 KIRFs:

Year 4: Find 10, 100 and 1000 more or less than a given number.

Year 3: Know multiplication and division facts for the 8 times table.

Summer Term 2 KIRFs:

Year 4: Know decimal number bonds to 1: e.g. 0.3 + 0.7 = 1

Year 3: Know number bonds to 100 (any given number)

Ongoing KIRF: Tell the time to the nearest 5 minutes.

<u>Distributed daily practice of these basic skills and arithmetic skills to be informed by AfL;</u> the revisiting of stated objectives through recall activities is informed by teacher AfL.