

## St William's Catholic Academy Art & Design – Printing Strand - Progression What does the progression of skills and knowledge look like?

	December 611 of the	LyL. L	etet
Phase	Progression Objectives	Vocabulary	Formal Elements
EYFS	- Use a brush or other tool to make marks with	Tier 2	Colour
	paint Choose from a range of pre-mixed colours to	thick, thin, pattern, line, shape, feeling, artwork. colour, red, blue, yellow,	Space
	create painted artworks.	white, black, light, dark	Space
	- Paint simple shapes and images that can be	Tier 3	Line
	recognised or explained by the child.	brush, paint, mix	LITTE
	- Use large muscle movement to paint and make	brush, panit, mix	
	marks.).		
Key	-Use different sized paintbrushes appropriately	Tier 2	Colour
Stage	with increasing control to make a range of marks	thick, thin, soft, broad, narrow, fine,	Colour
1	with paint.	pattern, line, shape, detail, image,	Line
_	- Mix primary colours to make secondary colours.	observe, emotion, feeling, express, like,	
	- Use poster paints and watercolours on	dislike, change, edit, improve, same,	Value
	traditional surfaces.	different, artist, artwork, compare,	
	-Explore how colour can portray mood and	light, dark, tone, warm, cold, bright,	Shape
	emotion.	dull, portrait, illustrator	
	- Paint from observation and imagination.	Tier 3	Texture
	- Use simple IT programmes to explore digital	Primary colour, secondary colour,	
	painting.	brush, paint, poster paint, mix.	
	- Use resist techniques (e.g. wax crayons & wash).	pointillism	
Lower	- Use different brushes and marks to gain a	Tier 2	Colour
Key	desired effect (e.g. large brush for large area).	background, foreground, position,	
Stage	- Mix shades and tints.	control, sketch, placement,	Line
2	- Mix with purpose and accuracy an increasing	composition, repeat, opinion, reason,	
	range of colours from primary and secondary	inference, influence, inspiration, similar,	Value
	colours.	timeline, location, context, negative	_
	- Beginning to be able to match colours	space, blend,	Tone
	effectively to portray their subject or mimic an	movement, mood, intent, opaque,	Carac
	artist.	translucent, strong  Tier 3	Space
	- Use poster paints and watercolours with confidence to blend, wash, and create a range of	highlight, dimension, shade, shades,	Shape
	effects.	tints, watercolour, wash, abstract,	Shape
	- Use cold and warm colours.	realist, impression, landscape, seascape,	Texture
	- Use a range of IT programmes to explore digital	brush strokes, impressionism, stippled	TEXCUTE
	painting.	2. 25 5t. 5t. 5t. 5t. 5t. 5t. 5t. 5t. 5t.	Form
	- Use more resist techniques (e.g. tape and ink).		
Upper	- Choose the appropriate medium and tools to	Tier 2	Colour
Key	paint for purpose (e.g. watercolour for washes	art movement, perspective, precision,	
Stage	and a soft brush, palette knives for texture,	medium, media, purpose, appropriate,	Line
2	sponges for mottled effect).	direction, viewpoint, distance, angle,	
	- Mix with increasing purpose and accuracy a	subject, interior, exterior, mixed media,	Value
	wide range of colours.		

	<ul> <li>Increasingly confident with matching colours effectively to portray their subject or mimic an artist.</li> <li>Use a wider range of paints, such as acrylic to layer, build texture and re-work ideas.</li> <li>Paint on non-conventional surfaces.</li> <li>Use mixed media to make collages including paint.</li> <li>Explore the use of a limited colour palette and the effect of this.</li> <li>Use resist techniques (e.g. batik, silk painting, masking fluid and paint).</li> </ul>	texture, cubism, combine, scale, balance, secure, automatic drawing <b>Tier 3</b> limited colour palette, complimentary, miniature	Tone Space Shape Texture Form
Key Stage 3	Exploring ideas using media and techniques -Exploring ideas and materials, selecting appropriate media, techniques and processUsing media and techniques with controlYou can take some creative risks when developing ideas and experimentationsDevelop tone when using media to help make studies look 3D.  Painting -Understanding what paint to select for the purposeUsing paint in the correct wayMixing colours that are accurateApplying with neatness, holding brush low down to achieve controlWatercolours - building layers from light to dark in a transparent way. Controlling amount of water used and not over working. Working quickly in certain areasPoster paints – consistency is thicker, opaque when blending. Exploring colour theory, colour wheel, primary, secondary, tertiary, complementary etc.	Tone Shading, tonal, dark, medium, light, highlights, smooth Colour Colourful, bright, soft, pastel, warm, cool, primary, secondary, tertiary, dull, vivid, contrasting, monochrome,	Colour  Line  Value  Tone  Space  Shape  Texture  Form  Pattern