

	St William's Catholic Acade	•
	Design Technology – Products and Design	
What does the progression of skills and knowledge look like?		
Phase	Progression Objectives	Vocabulary
EYFS	 Enjoy looking at different products and designs. Can say whether they like a product/design or not. Identify materials used to make a product (e.g. plastic, metal, wood) 	Tier 2 like, dislike, plastic, paper, cardboard, wood, metal, object, idea, Tier 3 design, maker
Key Stage 1	 Enjoy looking at different products and designs. Can say whether they like a product/design or not. Make a links between their work and a product. Start to ask their own questions about a product or design. 	Tier 2 compare, reason, idea, audience, part, evaluation, Tier 3 product, design, materials, natural, manmade, property, designer, brief,
Lower Key Stage 2	 Continue to develop their knowledge of key designers and products. Can express an opinion about a product, giving simple reasons why. Make simple comparisons between designers and products. Make links between their work and the work of a designer/maker. Discuss when and where a product or design was created Begin to make links between key events and individuals in design and technology that have helped shape the world. Discuss: what products are; who they are for; how they are made and what materials are used. 	Tier 2 opinion, style, comparison, influential, market purpose, investigate, analyse, key events, iconic Tier 3 component, design movement, engineer
Upper Key Stage 2	 Can discuss a range of key designers and products. Express an opinion about a product, justifying reasons. Make links between their work and the work of others, noting specific influences and techniques. Explore: how well products have been designed and made; why materials have been chosen; what methods of construction have been used; how well products achieve their purpose. 	Tier 2 reasoning, market research, consumer, need Tier 3 deconstruct, analysis, historical, influence, technique, aesthetic, data analysis, design study, refinement
Key Stage 3	 Development of Upper KS2 criteria plus in depth study of the following: Analyse similar products for; function, target audience, aesthetics, style, material, cost and size considerations / ingredients and methods used. The work of past and present designers, Design influences themes -design movements / biomimicry. 	Tier 2 Aesthetic, cost, construction, function, influence, material Tier 3 bio-mimicry, design movement, manufacture, trend, sustainability,