

SUBJECT: Computing

YEAR GROUP	Year 7							
Rationale	The year 7 computing curriculum is designed to develop the resilience and independent learning abilities of our pupils. Giving them a broad experience of the different strands of computing including; Digital Literacy, Computer Science and Information Technology. The curriculum is designed to give pupils confidence in the IT systems of school such as: email, teams and OneDrive to enable them to successfully use them in other curriculum areas.							
	Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer Term 1	Summer Term 2		
Topic/Unit	E-Safety - Online Dangers	Binary & Security			Spreadsheets	Computational Thinking		
Knowledge	Digital Literacy Pupils develop an understanding of the school network. Pupils will develop knowledge and understand of the school network and how to use it safely and effectively. Pupils will learn about the ever growing issues with the use of social networks, how to protect themselves online and what to do if they are ever faced with such online dangers. The key issues focussed on will be cyber bullying, personal information and online strangers/ exploitation.	Computer Science Pupils will develop knowledge of how computers actually work and the language of computers. This includes the number system that the computer understands, how to convert between base 2, base 10 and base 16 system and how we as humans are able to interact with these machines. In addition to this pupils will develop knowledge on cryptography and security methods.	Compute Learn ho a range of computate programmer problems block base programmer language (Makecon Pupils wi knowledge range of programmer concepts Input, our variables constants selection and the out data strue Pupils wi programs replicate	r Science w to solve of ional ning using a sed ning de arcade). Il develop ge of a ning including: put, s, iteration use of basic ctures. Il create those of d physical that can nput, he input	Information Technology Pupils will develop knowledge of spreadsheets including what a spreadsheet is, how they work, and the benefits of using them in addition to how they can help an organisation run. Pupils will develop the knowledge required to allow them to create a spreadsheet in excel including; adding data, formatting a spreadsheet, adding functions and formulae. Additionally pupils will gain some knowledge of financing and budgeting.	Pupils will develop their theoretical understanding of Algorithms including what an algorithm is and the important role they play in society. They will build up their knowledge of the concepts of abstraction and decomposition and understand the importance of these in problem solving. Pupils will develop knowledge of flowcharts/pseudoc ode and begin to understand how these are used in computer programming when designing and programming solutions. Pupils will also develop their understanding further of the importance of efficiency in algorithms and develop knowledge of how to make algorithms more efficient.		



	Autumn Term 1	Autumn Term 2	Spring	Spring	Summer Term 1	Summer Term 2
Skills	Analytical skills will be developed through analysing a range of scenarios and deciding what the best outcome would be. Debating skills will be developed through discussion and debate with peers on what outcome should be taken in particular scenarios. Digital Literacy Literacy skills will be developed as students produce a dialogue for a comic strip on the topic of e-safety. Presentation skills will be developed as pupil use software to produce a comic.	Analytical skills will be developed as pupils analyse and decrypt a range of cryptography challenges. Computational thinking skills will be developed as pupils develop understanding of how computers actually work. Numeracy skills will be developed as pupils are introduced to 2 new number bases and learn to covert between these. Resilience will be developed as pupils tackle a range of problem solving tasks.	learn to be complex problems simple problems simple problems simple problems will be dethroughout throughout throughout throughout as they problem skills will develope throughout the develope throughout the develope solutions on simple operators	be das pupils reak down worded into more oblems to ong skills veloped at this unit and solving be dat this unit roduce a range of problems sical by skills will oped as eate coded that rely a arithmetic	Analytical skills will be developed as pupils analyse a scenario in order to formulate the best IT solution. Abstraction skills will be developed as pupils read and scenarios and get rid of the unnecessary detail in order to identify what IT solution needs producing. Design skills will be developed as pupils create spreadsheets that look professional and as they learn how to presentation information in more ways. Numeracy skills will be developed as pupils create formulae and functions.	Abstraction and Decomposition skills will be developed as pupils learn to break down complex worded problems into more simple problems to solve. Analytical skills will be developed through analysing a range written problems. Computational thinking skills will be developed as pupils think about efficient ways to solve problems. Numeracy skills will be developed as pupils produce flowcharts and trace tables that use arithmetic operators.



	Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer Term 1	Summer Term 2
Assess- ments	Formative: - Pupils will produce a comic strip that tells a story of how to stay safe online. This will be assessed based on the quality of content and digital literacy skills. Pupils will get chance to improve their comic strip based on teacher and peer feedback.	Formative: - Pupils will produce a comic strip that tells a story of how to stay safe online. This will compromises of a range of binary and security problem solving challenges. will get chance to mprove their comic strip based on eacher and peer Formative: - Pupils will complete a formative assessment that compromises of a range of binary and security problem solving challenges. Pupils will get teacher feedback on this and will have the chance to make improvements.		e: - Pupils endently a game for bit and the code. be given edback d will have improve from the	Formative: - Pupils will create a spreadsheet for a given scenario. This will assess their practical ability. Pupils will get teacher feedback on this and will have the opportunity to make improvements from the feedback.	Formative: - Pupils will solve a range of computational problems by producing/interpreting flowcharts. Pupils will be given teacher feedback on this and will have chance to improve their solutions.
	End of unit test: Summative test on the computer consisting multiple choice questions and open-ended questions on the topic of e-safety and the school network.(To be completed first week of Autumn Term 2 due to CATS) NB: GL Assessments completed in computing lessons week 3,4 & 5.	End of unit test: Summative test on the computer consisting of multiple choice questions and open-ended questions on the topic of binary & security. This test will also compromise of 5 questions from the e-safety test.	End of unit test: Summative test on the computer consisting of multiple choice questions and open-ended questions on the different programming techniques. This test will also compromise of 10 questions from the e-safety and binary topics.		End of unit text: Summative test on the computer consisting of multiple choice and open-ended questions on spreadsheet key terms and the theoretical aspects of spreadsheets. This test will also compromise of 15 questions from the e-safety, binary and make code arcade topics.	End of unit test: Summative test on the computer consisting of multiple choice questions and open-ended questions on the different computational thinking concepts. This test will also compromise of 20 questions from the e-safety, binary, spreadsheet and Microbit topics.