

Name:

Y9 End of Year Assessment

Tests C & D

Your assessment will consist of one non-calculator section and one calculator section

To revise you log on to Mathswatch (www.vle.mathswatch.co.uk Your username is the same as you use in school followed by @arrowsmith and your password is the same as you use in school).

Click on Videos and set qualification to either 'GCSE' or 'KS3'. Watch all the videos and make suitable notes on these.

Complete the interactive questions that go along with these making sure you show all of your working out

Address and revise any questions you cannot do you may need to complete additional worksheet or attend the maths clinic.

Areas to revise on Mathswatch	Clip No	Revised
Extracting Information from a table	6a/b	
Completing a tally chart	15	
Reading information from a pie chart	128a	
Completing a Venn Diagram	127a/b	
Sharing into ratios	106	
Solving 1- and 2-step equations	135	
Forming and Solving Equations	137	
Naming and sketching polygons	10	
Finding angles in irregular polygons	123	
Simplifying ratios and solving ratio problems	38	
Scaling-up recipes	39	
Finding percentages of amounts (money)	86/87	
VAT percentages	108	
Writing an amount as percentages of another amount	88/89	
Proportion	42	
Factors, Multiples and Primes	28	
Negative Numbers (temperatures) adding or subtracting	23	
3 digit by 2 digit multiplication	19	
Drawing a right-angled triangle, a rectangle and a kite	(KS3) G14	
Draw a shape when given an area	(KS3) G9 & G20	
Finding the size of angles on straight lines	45	
Naming polygons	(KS3) G11	
Writing numbers in figures & Place Value	1	
Using a calculator to work out decimals, powers & square roots	29, 66 & 81	
Rounding off numbers	31	
Subtraction	18	
Naming Quadrilaterals	(KS3) G14	
Area of a Parallelogram	55	
Metric Conversions	112	
Compound Areas	(KS3) G24	
Reading from scales	4	
Marking on values to a scale	4	
Number Sequences from patterns	37/104	
Volume	115	
Money Problems	22b	

The best way to learn is to practice. Make sure you revise thoroughly. Good Luck!