



St. Edmund's Catholic Primary School

Year 1&2 (Cycle B) Medium Term Plan 'Discover—Autumn 1'

The QUESTION

RE

Beginnings

The children will explore the many new beginnings each day has to offer and that God is present in every new beginning.

Judaism

The children will look and discover how families gather and why Saturday is God's special day. They will respect that Shabbat is a family day of rest & happiness.

English

Fiction – Stories in familiar settings—The Jolly Postman

Children will be able to identify characters, settings and plots. Children will be able to infer character thoughts and feelings. Children will be able to draw on their knowledge of the story and use inference to respond in role as a character. Children will be able to make predictions. Children will be able to sequence the story.

Non-Fiction – Non-chronological reports—Poster of Skelmersdale

Children will be able to read and identify key facts. Children will be able to gather information from a range of sources, asking and answering questions e.g. film, ICT texts, books and information exchange with others.

Poetry – Poems on a theme—School

Poetry based on the theme of school. We will look at the work of the poet Paul Cookson, in particular his poem 'Teacher'. The children will learn how to write a Kenning in his style.

Maths

Y1 - Number: Place Value within 10,

Addition and Subtraction

Y2 - Number: Place Value,

Addition and Subtraction

Driver Subject—History of Skelmersdale

The children will investigate and learn about Skelmersdale, the new town built in 1961.

They will look at the reasons why Skelmersdale was built and also the history before the town was built (mining history)

- Use local heritage resources to deepen pupils' knowledge and understanding of the local area and its uses over time.
- Build pupils' knowledge and understanding of the town's local mining history and find evidence of past industries in today's town.
- Inspire pupils to create art which demonstrates local knowledge.

Science

Uses of everyday materials

Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses

Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.

Scientific Enquiry

Fair and Comparative testing

- Children identify the effect of changing one variable on another whilst attempting to keep other variables constant.
- Can be used for finding out about materials and physical phenomena because variables can be changed.
- Children need to decide how they will measure/ observe the effects and choose a suitable way to collect the data, but have control over all of the other variables to ensure a fair test

Research

- Children use secondary sources of evidence often used when the question raised is impossible or unsafe for children to answer first hand.
- Enables children to compare and evaluate the information they gather from a range of sources

Art & Design

Drawings and paintings of local area using Pointillism (Georges Seurat)

To develop and record ideas through drawing in response to first hand observations.

To confidently use design techniques (printing) to explore line and shape.

To talk about the techniques, materials and equipment used in their work and the work of others.

Computing

Coding

Pupils can explain that an algorithm is a set of instructions. • Pupils can describe the algorithms they created. Pupils can debug simple programs. • Pupils can explain why it is important to save their work after each functioning iteration of the program they are making. Pupils can create a computer program using different objects.

Online Safety

Pupils know that Email is a form of digital communication. • Pupils understand how 2Respond can teach them how to use email. • Pupils can open and send an email to a 2Respond character. Pupils can explain what a digital footprint is.

PSHE/RSE

Think Positive

- identify and discuss feelings and emotions, using simple terms.
- describe things that make them feel happy and unhappy.
- understand that they have a choice about how to react to things that happen.
- talk about personal achievements and goals.
- describe difficult feelings and what might cause these feelings.
- discuss things for which they are thankful.
- focus on an activity, remaining calm and still.

History—History of Skelmersdale

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PE

Striking and Fielding

Perform fundamental movement skills at a developing level in: Travelling skills. Sending skills. Receiving skills.

Dance

Perform basic body actions with control and show some sense of dynamic, expressive and rhythmic qualities in their own dance.

Audience/Presentation/Professional/Trip

Invite guest speakers who have lived in Skelmersdale since it was built or local historians to come and talk to the children.