



St Hugh of Lincoln

R.C Primary School

Construction Areas Progression Map

Behaviour	Creates a structure	Special awareness	Constructs with a purpose in mind	Resources to facilitate CPB
Extended skill	<ul style="list-style-type: none"> • Combines resources to create a structure • Builds more elaborate structures. • Includes systems (e.g.:- Pathways, roads, bridges etc.) and adds detail to structure • Ensures model is stable 	<ul style="list-style-type: none"> • Build a house/model with different rooms or different parts • Uses smaller blocks/ construction tools to create intricate structures 	<ul style="list-style-type: none"> • Change, adapt and modify model to serve a purpose • Combine construction resources to create model • Creates a design before they construct 	Small blocks Kapla Meccano Nuts and bolts Handles Wheels and axels Knex Squared paper/design sheets
Developing Skill	<ul style="list-style-type: none"> • Uses resources to construct buildings • Positions resources both vertically and horizontally 	<ul style="list-style-type: none"> • Connects buildings and structures (e.g.:- Putting a road between buildings). • Select the appropriate sized blocks/construction resources for their chosen purpose. • Select the appropriate sized blocks/construction resources for chosen workspace. • Understands safety elements (e.g.:- If tower is taller than 	<ul style="list-style-type: none"> • Knows what they want to build when they begin to construct • Plans what they will use 	Lego Mobilo Small blocks Large Blocks Coloured blocks Kapla Squared paper

		themselves then it might hurt them if it falls)		
Emerging Skill	<ul style="list-style-type: none"> • Uses resources to build towers. • Builds vertical models 	<ul style="list-style-type: none"> • Constructs in a large space with large blocks • Constructs in a small space with small blocks 	<ul style="list-style-type: none"> • Has an idea about what they will build before they begin • Selects resources they need as they go 	Duplo Stickle bricks Mobilo Small block Large blocks