**St Joseph’s Catholic Primary School**

**Woodland Warriors**

**Curriculum Overview**

**As part of St Joseph’s Alternative Curriculum**

**2018-2019**

**Autumn Term Year 1 Woodland Warriors Overview**

**History/Geography focus:** Explorers /Maps

**Activity**: To learn about the first explorers & Design a map for other explorers to use.

**History/Art Focus:** Explorers/Cave drawings ‘od Lascaux

**Activity:** To learn about the first explorers & Retell your journey to the new land through drawings.

**History/Maths Focus:** Explorer- Charles Darwin/counting, sorting the categories by quantity

**Activity:** To learn about the first explorers

**History/Maths/Science Focus:** Charles Darwin/ counting, sorting the categories by quantity/Identifying common wild and garden plants.

**Activity:** To learn about Charles Darwin & Find as many different leaves and identify them using ID cards

**History/Art Focus:** Tribes & Natives/Tribal clothing & head wear

**Activity:** To learn about natives explorers meet on their journeys &Collect leaves sticks and other natural materials to make a Majestic leaf crown.

**History/Art Focus:** Guy Fawkes/Patterns, shape, colour and design

**Activity:** To learn about the history of bonfire night & Design and create a firework picture using natural resources.

**Art Focus:** Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.

**Activity:**. To design and create a tree face sculpture.

**Art:** Andy Goldsworth- Art in the natural environment

**Activity:**  To learn about the works of Andy Goldsworth & Design and Create a picture, sculpture using natural resources.

**Spring Term Year 1 Woodland Warriors Overview**

**Science/Art:** Identifying and naming a variety of common animals/ Design and create a sculpture of an animal.

**Activity:** To learn about 3 different types of animals- Animal hunt around site, children will then sort and organise animals into groups.

**Science:** Identifying and naming a variety of common animals

**Activity:** To learn about different diets of animals- (Carnivores, herbivores, omnivores) Using clay and natural resources children will create a carnivore, herbivore or omnivore.

**Science:** Identifying and naming a variety of common animals

**Activity:** To learn about the different habitats of different groups of animals. Children will create the correct type of shelter for their chosen animal

**Science:** Identifying and naming a variety of common animals **i**ncluding fish, amphibians, reptiles, birds and mammals.

**Activity**: To learn that within the woodland environment and woodland floor there are many different types of habitats. Using natural resources the children will design and create a woodland floor to encourage different type of animals **i**ncluding fish, amphibians, reptiles, birds and mammals.

**Science:** Micro habitats

Activity: To learn about different types of insects and identify microhabitats. Children will go on a bug hunt using ID cards identify insects and their habitat.

**Science:** Micro habitats

Activity: To learn about different types of insects and identify microhabitats. Children will create their own twig bug hotel..

**Summer Term Year 1 Woodland Warriors Overview**

**Science:** Observer changes across the four seasons

**Activity:** To learn the difference between deciduous tree and evergreen and how to identify trees by their leaves

**Science/Art** :Observe changes across the four seasons/ Use a range of materials creatively to design and make products.

**Activity:** To learn the difference between deciduous tree and evergreen and how to identify trees by their leaves/Leaf rubbing pictures

**Science:** Tree characteristics

**Activity:** To learn about the characteristics of a tree and identify different tree- Identifying trees by collecting twigs.

**Science:** Tree characteristics

**Activity:** To learn about the characteristics of a tree- create a tree diagram using twigs and natural resources and label each key area.

**Art:** Use a range of materials creatively to design and make products.

**Activity**: To learn about artist Chris Drury- Children to create a picture using natural resources.

**Science:** Describe the basic needs of animals, including humans, for survival (water, food and air).

**Activity:** To learn about the needs to survive for both humans and animals. (Focus: Birds) Children will design and make a bird cake.

**DT:** Generate, develop, model and communicate their ideas

**Activity:** To design and create a miniature garden

**Autumn Term Year 2 Woodland Warriors Overview**

**Science:** Explore and compare the differences between things that are living, dead, and things that have never been alive.

**Activity:** To learn that there are three types of mammals. Identifying different types of British woodland mammals. Create a clay British mammal.

**Science:** Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals.

**Activity:** To learn about how mammals live in different types of shelters, but all need shelters that are warm and safe. Shelter building- create a shelter for a British mammal.

**Science:** Explore and compare the differences between things that are living, dead, and things that have never been alive.

**Activity:** To learn about mammals that once would have lived in British woodlands **(**Wolves, bears wild boars, Lynx). To understand that Humans are mammals. Create a shelter that early shelters may have built.

**English/Science/Art:** use expanded noun phrases and adjectives to describe and specify/ Explore and compare the differences between things that are living, dead, and things that have never been alive./ Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.

**Activity** To imagine an alien mammal is beamed down to earth. Create your alien mammal- describe the mammals key features, what does it like to eat on earth? How does it keep warm? Create your own alien mammal out of natural material following your description/ Create their alien mammal using natural materials.

**English/Science:** Poetry/Different climates around the world.

**Activity**: To learn that forest and woodlands are places where there are mostly trees and there are many different kinds of forests in different climates (rainforest, coniferous etc). Children will collect ideas for the best sights, best sounds, smells and textures found in woodlands. Children will create a woodland spell to create perfect woodland.

**Maths/Science** Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity/Identify and describe leaves.

**Activity:** To learn how to identify trees by the key characteristics of their leaves. Sort and categorise leaves and create a tree diagram.

 **Art/DT:** Use a range of materials creatively to design and make products./ Select from and use a wide range of materials

**Activity:** To learn about medieval knights and how they used ‘coats of arms’ so they could identify. Trees and plants represented different meanings- Oak = bravery Hazel = playfulness Holly = truth Apple = health Walnut = cleverness Ash = wisdom. Design and create your own coat of arms using mud and other natural resources.

**Spring Term Year 2 Woodland Warriors Overview**

**Maths/Art:** Order and arrange combinations of mathematical objects in patterns and sequences/ Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

**Activity:** To learnuse geometric vocabulary. To learn about tessellated patterns and create their own pattern using twigs.

**Maths/Art:** Use and apply numbers, counting, number patterns and sequences.

Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

**Activity:** To learn about measurements and distance. Children will learn how to make their own measuring stick

**Maths/Art:** Use and apply numbers, counting, number patterns and sequences. Understand how angles can help measure distances.

**Activity:** To continue to learn about measurements and distance. Children will learn to how to measure the height of a tree using 90 degrees angles.

**Maths/ Art**: Symmetry/ Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

**Activity:** To learn about symmetry in nature. Create a symmetrical leaf drwaing

**Summer Term Year 2 Woodland Warriors Overview**

**Science:** Pollination

**Activity:** to learn about how animals including insects need somewhere to stay especially in the winter. Ladybugs, bees are needed by gardeners and farmers as ladybugs eat aphids that damage plants and we need Bees to survive as they pollenate all the plants allowing the food we eat to grow.- Children will create a lady bug home.

**Art:** Use a range of materials creatively to design and make products.

**Activity:** To learn that plants need to right size pot to grow and if the pot is to small then the plant may run out of space to grow.- Using a wide range of materials children will select a pot to design and decorate.

**Science:** Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.

**Activity:** To learn about how to grow plants. Children will select the correct plant seeds for their container; learn how to prepare the container and plants seeds correctly.

**Food Science:** To research healthy snacks and recipes and think about which vegetables and fruits we can grow in our gardens.

**Activity:** To create a healthy recipe for snack or lunch.

**Science:** Observe and describe how seeds and bulbs grow into mature plants. Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.

**Activity:** Using our snack or lunch menus ideas children will create a mini allotment to grow the vegetables and fruit form their menus.

**Art:** Know about the work of a range of artists, craft makers and designers.

**Activity:** To learn about natural artists Andy Goldsworthy, Richard Shilling, Nils Udo, Agnes Denes, Chris Jordan. Children will create mud sculptures.

**Autumn Term Year 3 Woodland Warriors Overview**

**Geography:** Developing Geographical skills and fieldwork:

**Activity: T**o learn the skills of keeping the map set and knowing where you are on the map

**Geography:** Developing Geographical skills and fieldwork:

**Activity:** To learn the basic skills of orienteering including thumbing, using handrails and route choice.

**Geography:** Developing Geographical skills and fieldwork:

**Activity:** To reinforce and test basic skills of orienteering.

**Art and DT** Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

**Activity: R**evisit natural artists Andy Goldsworthy, Richard Shilling, Nils Udo, Agnes Denes, Chris Jordan etc. To learn that nature provides use with different shapes, colours, textures and sizes to use for creating works of art. Children to create a leaf mobile.

**Science** Identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers.

**Activity:** To learn that woodlands need a Varity oftrees to maintain a health habitat for plants, animals and insects. To learn A-Z of native trees. Children will be identify trees on site (possible of site visit to Warndon Woods)

**Science** Identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers.

**Activity:** To learn how trees disperse there seeds and what seeds need to survive and grow.

**Science** Identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers.

**Activity:** To learn all the functions of a tree (revisiting KS1 learning) and create a detailed labelled diagram from the seed-to a sapling to a fully grown tree using natural resources.

**Spring Term Year 3 Woodland Warriors Overview**

**Science** Identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers.

**Activity:** To learn how to create a controlled experiment and record findings. Children will create 4 A controlled planting experiment. They will monitor and record findings during sessions.

**Science: Science** Identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers.

**Activity:** To learn about the parts of a plant and identify key functions. To learn about water transportation and how roots transport water from the soil.

**Science: Science** Identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers.

Activity Investigating if plants grow better with fertiliser

**Science/Art** Identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers./Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

**Activity:** To design and create a miniature garden

**Science/Art** Identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers./Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

**Activity:** To design and create a watering device from recycled material.

**Summer Term Year 3 Woodland Warriors Overview**

**Science**: Explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment.

**Activity:** To learn the cycle of the butterfly and to understand the environmental characteristic that makes up a favourable butterfly habitat. Children will design and create a butterfly habitat.

**Science**: Explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment.

**Activity:** To continue tothe cycle of the butterfly and to understand the environmental characteristic that makes up a favourable butterfly habitat. Children will create a butterfly feeder to attract butterflies.

**Science/Art**: Explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment /Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

**Activity:** To learn about how butterflies and mothsare important to our environment. Children will create their own butterfly or moth sculpture.

**Science**: Explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment.

**Activity:** To learn how to identify different native butterflies.

**ART** Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

**Activity:** To design and create a willow sculpture of a butterfly

**ART** Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials

**Activity:** To design and create an outdoor art gallery incorporating our clay sculptures and willow sculptures to celebrate butterflies and moths.

**Autumn Term Year 4 Woodland Warriors Overview**

**Geography:** Use the eight points of a compass, four and six-figure grid references, symbols and key. To observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies.

**Activity:** To learn about cartographers and start to understand map symbols

**Geography:** Use the eight points of a compass, four and six-figure grid references, symbols and key. To observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies.

**Activity:** Continue to learn and understand map symbols.

**Geography:** Use the eight points of a compass, four and six-figure grid references, symbols and key. To observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies.

**Activity:** To learn and understand the cardinal points of a compass

**Geography:** Use the eight points of a compass, four and six-figure grid references, symbols and key. To observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies.

**Activity:** To learn how to recognise line features and to understand setting a map.

**Geography:** Use the eight points of a compass, four and six-figure grid references, symbols and key. To observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies.

**Activity:** To learn how to use a map for orienteering.

**Geography:** Use the eight points of a compass, four and six-figure grid references, symbols and key. To observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies.

**Activity:** Off site visit to Tolladine woods to further develop children’s map reading skills and gain skills to become woodland ambassadors

**Art:** Create sketch books to record their observations and use them to review and revisit ideas. Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

**Activity:** To design and create a wind chime.

**Spring Term Year 4 Woodland Warriors Overview**

**History:** A study of an aspect or theme in British history

**Activity:** To learn about the features early settlers looked for in order to build their settlements. To start to learn about survival skills.

**History/DT:** A study of an aspect or theme in British history / Design: Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups.

**Activity:** To learn about the features early settlers looked for in order to build their settlements. Learn how to use willow to make a Viking boat.

**History/DT:** A study of an aspect or theme in British history / Design: Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups.

**Activity:** To learn about the features early settlers looked for in order to build their settlements. Learn how to use willow to make a willow fence panel.

**History/DT:** A study of an aspect or theme in British history / Design: Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups.

**Activity:** To learn about the features early settlers looked for in order to build their settlements. Learn how to use wattle and daub.

**History/DT:** A study of an aspect or theme in British history / Design: Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups.

**Activity:** To learn about the features early settlers. To design and make an anglo saxon broach.

**Summer Term Year 4 Woodland Warriors Overview**

**Geography** Human and physical geography: Describe and understand key aspects of physical geography, including the water cycle.

**Activity:** To create a rain gauge and monitor rainfall over a several weeks.

**Geography** Human and physical geography: Describe and understand key aspects of physical geography, including the water cycle.

**Activity:** To create a wind vane, to monitor and use the results to help predict weather changes.

**Geography** Human and physical geography: Describe and understand key aspects of physical geography, including the water cycle.

**Activity:** To create a anemometer to monitor and use the results to help predict weather changes.

**Geography** Human and physical geography: Describe and understand key aspects of physical geography, including the water cycle.

**Activity:** To create a barometer to monitor and use the results to help predict weather changes.

**Art:** Make: Select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities.

**Activity:** To design and create a rain stick.

**Science** Explore the requirements of plants for life and growth (air, light, water, nutrients from soil, and room to grow) and how they vary from plant to plant.

**Activity:** To design and create a Mr and Mrs Cresshead to grow cress.

**Science :** Explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment.

**Activity**: To identify native animal habitats. Design and make a bug hotel.

**Autumn Term Year 5 Woodland Warriors Overview**

**History/Art :** A study of an aspect or theme in British history that extends pupils’ chronological knowledge beyond 1066./ART Create sketch books to record their observations and use them to review and revisit ideas.

**Activity**: To learn about Victorian explorers (Mary Kingsley, David Livingston)-create a detailed wild life drawing

**History/Art :** A study of an aspect or theme in British history that extends pupils’ chronological knowledge beyond 1066./ART Create sketch books to record their observations and use them to review and revisit ideas.

**Activity**: To learn about Darwin and to create a Darwin doodle book as Darwin created in his youth.

**Science/History:** Describe the differences in the life cycles of a mammal, an amphibian, an insect and a bird/ A study of an aspect or theme in British history that extends pupils’ chronological knowledge beyond 1066.

**Activity**: continue to learn about Charles Darwin and Victorian explorers and how to observer wildlife in their natural environment by making hides

**Maths:** Identify 3-D shapes, including cubes and other cuboids, from 2-D representations.

**Activity:** To work with geometrical shapes and use different forms of expression.

**Maths:** Solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts.

**Activity:** To work with ratio and proportions and scales when reducing and enlarging

**Maths:** Measuring, recording and aging trees offers numerous opportunities to explore numbers and shape.

**Activity:** Using basic trigonometry children will measure the height, age of tress onsite.

**Science:** Describe the life process of reproduction in some plants and animals.

**Activity:** Identify and name worms and have knowledge of their habitat. Understand how worms adapt to their environment.- Children to make a wormery and observer over a week.

**ART/DT I**mprove their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

**Activity:** To start to learn how to weave willow and start to create a willow bird table

**ART/DT I**mprove their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

**Activity:** To continue to learn how to weave willow and continue to create a willow bird table

**ART/DT I**mprove their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

**Activity:** To continue to learn how to weave willow and to create a Christmas star flower

**Spring Term Year 5 Woodland Warriors Overview**

**Art:** Know about the work of a range of artists, craft makers and designers.

**Activity:** To learn about natural artists Andy Goldsworthy, Richard Shilling, Nils Udo, Agnes Denes, Chris Jordan. Children will create shadowing drawings of natural materials.

**ART/DT** **I**mprove their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. Know about the work of a range of artists, craft makers and designers.

**Activity:** To understand how a sundial can be used to tell the time as the sun moves through the day due to rotation of the earth

**Art:** Know about the work of a range of artists, craft makers and designers.

**Activity:** To learn about natural artists Andy Goldsworthy, Richard Shilling, Nils Udo, Agnes Denes, Chris Jordan. Children will create shadowing drawings of natural materials.

**Geography/Art** Human and physical geography: Describe and understand key aspects of physical geography, including the water cycle/ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. Know about the work of a range of artists, craft makers and designers.

**Activity**: To revisit from Year 4 that children understand about the water cycle and create a 3d diagram showing the water cycle.

**ART/DT** **I**mprove their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. Know about the work of a range of artists, craft makers and designers.

**Activity:** To continue to develop willow -making skills- Children will create a Will Easter egg basket.

**ART: I**mprove their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

**Activity:** To learn how to observe the changes taking place in their environment. Children will create clay tiles.

**Maths I**mprove their mastery of mathematics using problem solving skills involving number, addition, subtraction, multiplication, division, decimals, fractions, measurement, geometry and algebra.

**Activity:** Numeracy adventure ‘The Haunted School’

**Summer Term Year 5 Woodland Warriors Overview**

**Science:** Explore the requirements of plants for life and growth (air, light, water, nutrients from soil, and room to grow) and how they vary from plant to plant.

**Activity:** Children will design and create a container garden.

**Geography**: Human and physical geography: Describe and understand key aspects of human geography, including types of settlement and land use.

**Activity**: Children to learn about the ‘Rule of 3’ and develop survival skills

Geography: Geographical skills and fieldwork: Use the eight points of a compass, four and six-figure grid references, symbols and key

**Activity:** Children will develop orienteering skills- Crossing the swamp (OL card number 4)

Geography: Geographical skills and fieldwork: Use the eight points of a compass, four and six-figure grid references, symbols and key

**Activity:** Children will develop orienteering skills- Toxic Water (OL card number 13)

Geography: Geographical skills and fieldwork: Use the eight points of a compass, four and six-figure grid references, symbols and key

**Activity:** Children will develop orienteering skills- Orienteering sprint races (OL card number 12)

**Maths:** Solve number and practical problems that involve large numbers, rounding and negative numbers.

**Activity:** Children will use their number skills to solve mathematical problems- A number on your collar.

**Autumn Term Year 6 Woodland Warriors Overview**

**History:** A study of an aspect or theme in British history that extends pupils’ chronological knowledge beyond 1066. A History of World War I

**Activity:** Children will learn about day to day life for the soldiers in World War I- Children will re-enact daily life of a solider.

**History/ART:** A study of an aspect or theme in British history that extends pupils’ chronological knowledge beyond 1066. A History of World War I/ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

**Activity:** Children will learn about day to day life for the soldiers in World War I- Children will create world war pictures using caracole.

**History/DT** A study of an aspect or theme in British history that extends pupils’ chronological knowledge beyond 1066. A History of World War I/ Cooking and Nutrition: Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques.

**Activity:** Children will learn about the daily food in take for the soldiers in World War I- Children will make camp fire bread and camp fire cakes.

**Maths:** Solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate.

**Activity:** Children will learn through triangles and angle how to measure large areas. Children will work out the measurements of tree canopies around site.

**ART/DT I**mprove their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

**Activity:** To develop their willow making skills to create a willow wreath (pg51)

**ART/DT I**mprove their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

**Activity:** To continue to develop their willow making skills to create a willow tree ornament (pg51) (2 Sessions)

**Maths/Science:** Multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication/ Describe how living things are classified into broad groups according to common observable characteristics and based on similarities and differences, including micro-organisms, plants and animals.

**Activity:** Children will develop their problem solving skill in maths and learn that microorganisms help living matter decompose. **‘Who done it’** The Crime scene outdoor (pg 82)

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**Maths I**mprove their mastery of mathematics using problem solving skills involving number, addition, subtraction, multiplication, division, decimals, fractions, measurement, geometry and algebra.

**Activity:** Numeracy adventure ‘The House on the hill’

**Spring Term Year 6 Woodland Warriors Overview**

**Spring**

**ART/DT I**mprove their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

**Activity:** To continue to develop their willow making skills to create a living willow ball (pg87

) (2 Sessions)

**History/D** A study of an aspect or theme in British history that extends pupils’ chronological knowledge beyond 1066. A History of World War II /Cooking and Nutrition: Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques/

**Activity:** Children will learn about the ‘Dig for Victory campaign.’ Children will design their own mini ‘Dig for Victory’ allotment.

**History/DT/ART** A study of an aspect or theme in British history that extends pupils’ chronological knowledge beyond 1066. A History of World War II /Cooking and Nutrition: Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques/ Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

**Activity:** Children will learn about the ‘Dig for Victory campaign.’ Children will design posters to encourage other to join the campaign.

**History/DT/ART** A study of an aspect or theme in British history that extends pupils’ chronological knowledge beyond 1066. A History of World War II /Cooking and Nutrition: Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques/

**Activity:** Children will learn about the ‘Dig for Victory campaign.’ Children will create their own mini ‘Dig for Victory’ allotment.

**DT/Science:** Make: Select from and use a wider range of tools and equipment to perform practical tasks./ Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals.

Activity: children will learn about how animal extinction and how humans can help stop extinction. Children will design and create their own bird and bat boxes.

(2 sessions)

**Summer Term Year 6 Woodland Warriors Overview**

**English/ART:** Draft and write by describing settings, characters and atmosphere and integrating dialogue to convey character and advance the action

**Activity:** Using the outdoor environment children will create sensory poem (pg74)

**English/ART:** Draft and write by describing settings, characters and atmosphere and integrating dialogue to convey character and advance the action / Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

**Activity:** children will read their poems around the campfire. Children will then try to create their poem through artwork

**Maths**: illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius.

**Activity**: children will investigate how to calculate radius, diameter and circumferences using the outdoor environment. The hunt for Pi (pg35)

**History/DT/ART** A study of an aspect or theme in British history that extends pupils’ chronological knowledge beyond 1066. A History of World War II /Cooking and Nutrition: Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques/

**Activity:** Children will learn about the ‘Dig for Victory campaign.’ Children will using their own grown fruit and vegetables will design their own recipe.

**History/DT/ART** A study of an aspect or theme in British history that extends pupils’ chronological knowledge beyond 1066. A History of World War II /Cooking and Nutrition: Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques/

**Activity:** Children will learn about the ‘Dig for Victory campaign.’ Children will using their own grown fruit and vegetables will make their own recipe.

**ART/DT I**mprove their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].

**Activity:** To continue to develop their willow making skills to create a willow sculptures

 (3-4 Sessions) (pg91)

**Autumn Term Year 6 Woodland Warriors Overview**

**Spring Term Year 6 Woodland Warriors Overview**