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| **Medium Term Plan**Term: Autumn 2 Class: Year 1 Teacher: Challenger/Day |
| **Milestones** |
| 1: questions/ shared letter to Bob | 2: Postcard from the moon | 3: Moon poster fictional and fact | 4: Alien description | 5: Shared story writing |
| **Writing Genre:** |
| Story Poetry Non-Chronological Instructions Newspaper Report LettersPlay scripts Recount Persuasive Explanation Biography Autobiography |

**RE**

Scheme units on Light and Christmas

**History** events beyond(\*) living memory that are significant nationally or globally , the lives of significant individuals in the past who have contributed to national and international achievements. Moon Landing, Neil Armstrong.

**PSHE** Feeling Safe

\*Enterprise week link to financial well being.

**Geography** N/A

Incidental looking at earth from space, naming physical features

**Science** Materials : identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock. Describe the simple physical properties of a variety of everyday materials. Compare and group materials on the basis of their properties.

STEM DAY – Moon buggy – variables material for wheels, number size. Maths - measuring

**Art**

Van Gough – Starry sky

Alien making

**Literacy**

POR: Man on the moon. Composing questions. Recount/ descriptive writing about moon and aliens. Recall retell the story. Adapt the story to an alien viewpoint.

**Music** Planets – Gustav Holst, space sounds

Christmas singing,

**D.T.**

Mechanisms, making a moon buggy – wheels and axles.

**Moon Zoom**

**P.E.**

Football – James Lofthouse

Dance – rising stars

**ICT** use technology purposefully to create, organise, store, manipulate and retrieve digital content

**Moon Posters**

**Fantastic Finish**

Moon Buggy Race

Alien story/performance

**Stunning Start**

Letter from Bob

English

Spoken Language

Word reading

Comprehension

Phonics& spelling

Punctuation

Grammar

Vocabulary

Handwriting and presentation

Composition

Science

Working scientifically

Plants

Animals, including humans

Everyday materials

Sesonal Changes

Religious Education

Learing about religion

Learning from religion

Music

Singing, chants and rhymes

Instruments

Music appreciation

Experiment, create, combine sounds

Physical education

Movement and co-ordination

Dance

Sport and Games

Computing

Organise, manipulate, store digital content

Programming

Uses of technology

E safety

Art

Design and make products

Share their ideas

Develop techniques

Artist, craft makers and designers

Design Technology

Design

Make

Evaluate

Technical knowledge - structures

Technical knowledge - mechanisms

Cooking and nutrition

Geography

Geographical skills and fieldwork

Location knowledge

Place knowledge

Human and physical

History

Local history

Historical Events

Changes in living memory

Significant historical people

PSHE

Physical Health

Keeping safe, managing risk

Identity

Society

Equality

Drugs, alcohol, tobacco

Mental health emotional well being

Career

Financial and economic well being