St Saviour's C of E Academy — Progression in Scratch

BLOCK	Year 2	Year 3	Year 4	Year 5	Year 6
motion	move steps if on edge bounce	change x by change y by point in direction	glide secs to x: y: go to x: y: point towards go to mouse-pointer	turn 15 degrees turn 15 degrees go to random position glide secs to random posit	x position y position direction set x to set y to
looks	say say for secs think for secs think	change size by 10 set size to 100 %	change color effect by set color effect to 0 show hide	switch costume to next costume switch backdrop to clear graphic effects	go to layer go layers
sound	start sound play sound until done stop all sounds	change volume by change effect by set effect to	set volume to %	volume	

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events	when clicked when this sprite clicked when space key pressed			when backdrop switches to backdrop1 when loudness > 10	broadcast message1 broadcast message1 and wait when I receive message1
pen		pen up pen down set pen color to erase all	change pen color by 10 change pen size by 1 set pen size to 1 stamp	set pen brightness to 50 set pen transparency to 50	set pen saturation to 50
sensing		ask and wait answer	touching edge ? touching color ? touching mouse-pointer ? color is touching ? key pressed?	distance to mouse-pointer mouse x mouse y loudness timer reset timer	mouse down? backdrop # of Stage current year days since 2000

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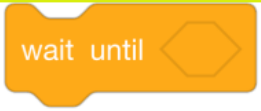
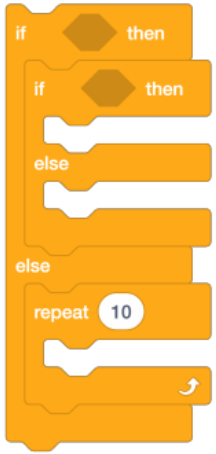
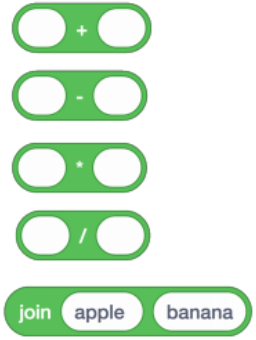
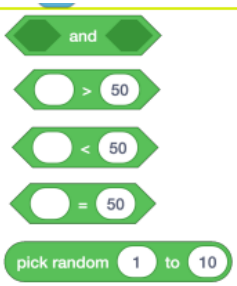
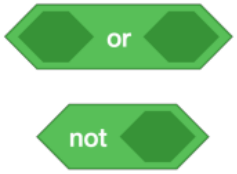
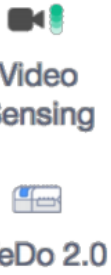
control					
operator					
My Blocks