

Unit: 5.6

3D Modelling

Key Learning

- To be introduced to 2Design and Make and the skills of computer aided design.
- To explore the effect of moving points when designing.
- To design a 3D Model to fit certain criteria.
- To refine and print a model.

Key Resources



2D&M

Key Vocabulary

2D

Something that has only two dimensions; height and width.

3D

Something that has three dimensions; height, width and depth.

3D Printing

The action or process of making a physical object from a three-dimensional digital model, typically by laying down many thin layers of a material in succession.

CAD – Computer aided Design

A CAD computer program or app allows you to design a 3D object or environment in 2D and visualise it in 3D on the screen from many angles.

Design Brief

A document for a design project, defining the core details, including the goal and strategy.

Net

What a 3D shape would look like if it was unfolded and opened out flat.

Pattern Fill

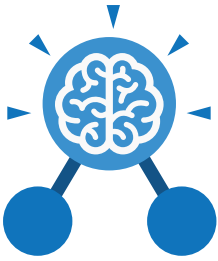
A tool where you can add a customised repeating pattern to the surface of the net.

Points

The points on a 3D net which create the corners of the 3D shape.

Template

Something that serves as a model for others to copy and edit.



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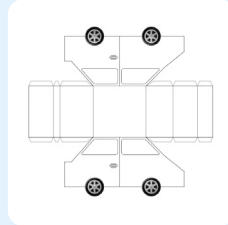
Key Images



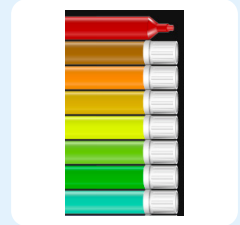
2D Image



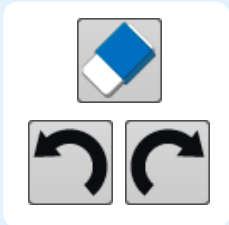
3D Image



Net View



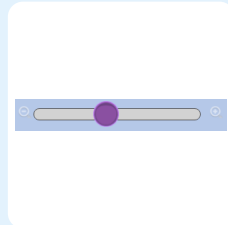
Colour Palette



Clear, Undo and Redo



Fill Options



Magnify

Key Questions

What are the different view of an object available in 2Design and Make?

Net, Points and 3D.

How can the objects designed in 2Design and Make be turned into 3D objects?

You can print the net and then cut and fold this into shape or you can convert the file into a format recognised by 3D printers.

How is CAD software used in industry? Give some examples.

It is used to design 3D objects in a 2D environment.

Some examples are; Architectural plans for buildings; designing layouts for interiors; designing objects such as packaging and designing mechanical components; designing shoes and clothing.