

Reception Design Technology Overview



Cycle A

	Autumn		Spring		Summer	
<u>Topic</u>	Families (Houses/Habitats)	Healthy Living	Journeys	Growing	Fairytales	Somebody Mythical Creatures
DT		Food: Fruit Salad	Structures: Junk modelling – Habitats for animals		Textiles: Bookmarks	
Sticky Knowledge/ Key concept		To explore fruits and vegetables using their five senses. To design a fruit and vegetable recipe. To learn how to use a knife safely. To safely use tools.	To explore and investigate tools and materials. To investigate cutting different materials. To learn how to plan and select the correct resources. To verbally plan and create a junk model. To share a finished model and talk about the processes. To explore different ways to join materials together.		To develop threading and weaving skills. To practise and apply weaving skills to a specific material. To create a textiles product following their own design. To reflect on how they achieved their aims.	

Cycle B

	Autumn		Spring		Summer	
<u>Topic</u>	Growing and Healthy Living	Rhythm & Rhyme	Key Author	Space	Imagination & Adventure (Castles)	Wonderful World (Ocean)
DT		Food: Making Milkshake		Structures: Junk Modelling – Habitats for animals	Textiles: Bookmarks	
Sticky Knowledge/ Key concept		To explore fruits and vegetables using their five senses. To design a fruit and vegetable recipe. To learn how to use a knife safely. To safely use tools.		To explore and investigate tools and materials. To investigate cutting different materials. To learn how to plan and select the correct resources. To verbally plan and create a junk model. To share a finished model and talk about the processes. To explore different ways to join materials together.	To develop threading and weaving skills. To practise and apply weaving skills to a specific material. To create a textiles product following their own design. To reflect on how they achieved their aims.	