Scheme of Work: Netball

Key Stage: 4	YEAR : 11	DURATION: 6 LESSONS		
	on core skills and applying them in games and physica			
tournaments and both officiate & compete in them. They will work in groups taking on a range of roles and responsibilities to help each and improve as a				
team. To develop a deeper understanding about healthy lifestyles and fitness.				
All: Will physically exert themselves while taking part in competitive games and perform a simple role of scoring. Will be able to take part in small sided				
games and react to opponent's pressure with core s				
Most: Take part in physical demanding exercise. Use a sound selection of core skills and apply them against opposition. Work effectively in a small team to				
	knowledge of the rules. Umpire with confidence using			
Some: Identify aspects of a good performance, recognise weaknesses and suggest how a performance could be improved. Demonstrate a good level of				
	ns by adapting and refining their techniques. Can set	up and run a match between 2 teams and score		
effectively.				
Prior learning	Language for learning	Resources		
It is helpful if pupils have:	Through the activities in this unit pupils will be	Netballs (size 5)		
Taken part in games with netball rules	able to understand, use and recall terminology	➢ 3 sets of Bibs		
enforced.	relating to netball.	Cones/Spots		
Experienced a wide range of core skills		Netball posts		
and used them under pressure	e.g. finding and using space, marking, defending	➤ Whistles		
Experienced different roles in team.	stance, court positions, covering and interception,	Stopwatches		
Seen set plays being used to successfully	held ball, obstruction, contact, over a third, foot	Skipping ropes		
attack opposition or regain possession	fault, off court, toss up, breaking, offside,			
Key Concepts and Processes:	3 , 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1			
Outwitting an opponent	Developing Physical & Mental Capacity	Development & Replication of Skills		
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Pupils will further develop the ability to outwit	Pupils will further develop mental capacity &	Pupils will develop advanced principles of play		
opponents and teams using advancing strategies	creative thinking when devising new tactics. Skill	when replicating core skills of Passing, receiving,		
and tactics. Pupils will perform and replicate the	development will be used as a way of advancing	dodging, intercepting, marking and shooting.		
core skills necessary in response to a changing	pupil physical capacity. Development of coaching	Development of these techniques will be tested		
situations. Able to identify space and will use this	role, umpiring, scoring and time keeping to	through small sided games and conditional		
to advance a team forward. Attacking ability to get	develop other roles in addition to	situations. Pupils will demonstrate high quality		
free from a defender, and intercept as a defender	player/performer.	performances and accurate replication in both		
to regain possession		closed practices and competitive situations.		
Problem Solving, Challenges & Making	Making Informed Choices About Healthy,	Evaluating and Improving		
Decisions	Active Lifestyle			
Pupils will create new defensive and attacking	Develop a deeper understanding of dynamic	To improve observation and analysis skills and		
strategies to improve their team performance.	stretches for all major muscle groups. Experience	develop their own or others performance by self		
Pupils should be able to recognise the importance	the type of training a netball player will use to	and peer assessment. Reflect on the core skills		
of responding to their opposition within the game	improve fitness levels and highlight the benefits of	used and potential improvements. Be able to		
in attack and defence. Opportunities to umpire/	being healthy and living an active lifestyle both	identify strengths and improvements for technique,		
coach pupils/small groups will develop	during school and post 16.	strategies and tactics used by themselves and		
communication & leadership skills.	asing solicol and poor to.	others.		
Scan these QR codes for information Personal, Learning and Thinking Skills (PLTS):				
	□ Creative thinkers	☐ Effective participants ☐ Team workers		
	□ Reflective learners	☐ Self managers ☐ Independent enquirers		
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Rules Summary

3 vs 1/3 vs 2

Week	Learning objectives	Suggested lesson tasks/activity ideas	Differentiation/ Personalised
			Learning/Assessment Tools
1	Attacking principles To perform skills in a small sided game making decisions about how best to advance on opposition. To demonstrate effective team play using attacking principles and be able to devise and select appropriate strategies. To demonstrate a clear knowledge & understanding of netball rules. To be able to outwit opponents using a variety of passes with accuracy and timing.	Warm up — Skipping rope races around cones, partner to go. Team passing vs team running — cones set up in zig zags over 1/3 of a court, 2 teams, passers stand at a cone each and pass along, while runners all go from one end to the other. Passing — cut the cake drill — in a circle, 1 player inside, pass into circle, pass out to the next player, swap person in the middle and continue. Pivot practice — pairs, feeder has ball, other player stands with 3m away, feeder calls left or right and worker must pivot to face player and catch pass. Mini game practice in semi circle — feeder passes into GS or GA, while GK & GD defend. 7vs7 game, rotate positions, umpires, scores + time keepers.	Using drills to recap core skills in first lesson. Mid lesson plenary check – why is pivoting key? What running patterns did you use today? Can anyone demonstrate a simultaneous 2 footed landing and then pivot correctly?
2	Shooting/attacking principles To be able to select advanced tactics to outwit a defender when shooting at the goalpost. To accurately replicate the technique for a correct shooting action under pressure. To be able to evaluate pupils shooting technique and suggest ways to improve.	Warm up – SAQ ladders and hurdles – work in teams of 4. Focus on conditioning structured drills to achieve attacking outcomes. Improve timing of movement off the ball. Jumping to receive pass. Shooting game situation – 2 feeders outside the semi circle, GA runs into the semi circle to receive the pass either shoots or passes to GS, GD and GK defend. Concentrate on split landing for a stronger technique. 7v7 game focus on: Accuracy, sudden Change of Direction, dodging to create space and getting free. Players to rotate positions with focus on shooters. Non-participants to umpire.	Increase/decrease speed of movement during warm up. Mid lesson plenary check – where is the ideal place to shoot from within the semi circle? How can staying on your toes be advantageous?
3	Defending principles Refine 1 st and 2 nd phase defending to be a successful defensive player. To accurately replicate set plays from the backline defensive throw in. To be able to adapt set patterns of play if needed depending on previous outcomes.	Warm up – 4's - Passing / movement / footwork practices with pace, power and accuracy (see 3 vs 1/3 vs 2' QR code) Marking to delay the receipt of the ball. Defending the circle keeping shooter out (timed). Recap 1st stage – marking player, no ball, and 2nd phase marking player with ball. Discuss defending tactics and set plays; Interception, marking & goal protection. 7 vs 7 game. Recap positions and rules (see 'rules summary' QR code) Students to umpire.	Mid-lesson plenaries check – How can confidence help with defending? Why is it important to look both at your player and the play when defending? Do you know who you can pass to if you intercept?
4	Defending principles To encourage effective decision making and to develop the skill of anticipation within a competitive situation. To outwit opposition when applying defending principles and when devising set plays. To replicate advanced defensive skills on and off the ball in a closed practice and within the game.	Warm up – Shadow drill. Gladiator drill – set up cones approx. 4m apart in a line, feeders with ball at each cone, in between player and feeder is a defender, aim to dodge and receive ball from feeder and move onto the next feeder, defenders are 'gladiators' stopping the pass and slowing progress. Space invaders - 2 teams of 5 using the semi circle, 5 players (attackers) start in semi circle with ball, make 5 successful passess to each other, one defender runs into the semi circle, 5 more passes, next defender in and so on, interception = change over. Decision making from 1st phase into 2nd phase marking quickly. Progress to 7 vs 7 game. 2 umpires – 2 scorers, 1 time keeper, 2 Coaches where possible	Increase/decrease the space to work in. Mid-lesson plenaries check - How important is agility to netball? Why is it important to practice in smaller groups in a pressured situation?
5	Tactics/team strategies To develop & refine set plays from the centre pass, sideline and backline. To be able to evaluate tactical outcomes and consider how to improve performance. To adapt game plans in response to the opposition.	Warm up – SAQ ladders and hurdles – work in teams of 4. Passing to selected places at speed, using spots and a feeder. Variety of dodges to receive the ball / holding the space and variation in direction. Conditioned game –half court, attackers shoot, defense must intercept and place the ball in the centre circle to receive a point. Quick decisions must be made, players have to switch from attacking and defending quickly depending on possession. Teams to plan passing patterns/strategies. Perform set pieces; from centre pass, sideline and backline. Full 7 vs 7 games. Coaches to implement set play at appropriate times.	Mid-lesson plenaries check – Discuss successful teams/plays/tactics and ask why they worked.
6	Role of umpire/coaching The pupils are to develop their knowledge and understanding of the rules in netball. To understand the importance of effective communication with others. To be able to adapt when working individually, in groups and teams. To develop and analyse team set plays and pick up on how your team can improve and break opponents set play patterns. Use of voice, clear instructions and key terminology.	Warm up – i) SAQ ladders drill. Coordination development. Reaction ball drill-collect reaction ball after partner dropped it. ii) Pupils organise small sided games on half a court. Games are officiated by pupils to develop their reaction time to stopping play, and giving an instruction. Pupils to understand the importance of fair play/sportsmanship/etiquette. 7 vs 7 game Players to rotate position every few mins, 1 time keeper, 2 Coaches and umpires. Teams and coaches must use set plays	Mid-lesson plenaries check – Have the games been officiated well? What are the common problems faced by a team? What should happen when the umpire blows their whistle?