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**Year 6 - Long Term Planning: Curriculum Overview**

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|  | **Term 1** | | **Term 2** | **Term 3** | **Term 4** | **Term 5** | **Term 6** | |
| **Writing** | **Skellig**  Purpose: writing to entertain  Outcome: story setting  **The Viewer**  Purpose: writing to inform  Outcome: diary entry | | **Road’s End**  Purpose: writing to entertain  Outcome: character description  **A Christmas Carol**  Purpose: writing to inform  Outcome: persuasive letter | **Alma**  Purpose: writing to entertain  Outcome: short story  **Alma**  Purpose: writing to inform  Outcome: non-chronological report | **The Lighthouse**  Purpose: writing to entertain  Outcome: retell  **The Lighthouse**  Purpose: writing to inform and persuade  Outcome: biography and persuasive letter  Literacy Shed Plus - Literacy Shed Plus - Teaching Resources ... | **Francis**  Purpose: writing to entertain  Outcome: retell with invented ending  **Francis**  Purpose: writing to inform and explain  Outcome: instructions  Francis by Richard Hickey | Short Film | **Texts TBC**  Purpose: writing to entertain  Outcome: TBC  Purpose: writing to inform  Outcome: presentation | |
| **Reading** | Skellig | | Pig Heart Boy | The Night Bus Hero | Holes | High Quality Extracts | The Sleeper and the Spindle | |
| **Maths** | Number and Place Value  Decimals  Multiplication and Division  Addition, Subtraction, Multiplication and Division  Problem Solving  Space for Pace | | Fractions, Decimals and Percentages  Fractions calculating (additive)  Properties of shapes (angles)  Problem Solving  Space for Pace | Fractions calculating (multiplicative)  Ratio and Proportion  Measurement converting  Area and Volume  Problem Solving  Space for Pace | Statistics  Algebra  Position and Direction  Propeties of Shapes  Problem Solving  Space for Pace | Targeted Revision and Problem Solving | Secure:  Fractions, Decimals and Percentages  Algebra  Ratio and Proportion  Geometry | |
| **Art and Design** | Drawing – One point perspective drawing  Artist: Leonardo da Vinci / Masaccio | | Sculpting - Dragon eyes in clay  Artist: Clay throughout history | Drawing – cartoon family  Artist: Matt Groening | Painting: Desert Landscapes  Artist: Georgia O’Keefe |  |  | |
| **Design and Technology (DT)** |  | |  |  |  | Digital world – steady hand games inc. microbits | Textiles - Make a toy for reception  Make £5 Grow | |
| **Physical Education (PE)** | Fitness | | Tag Rugby | Gymnastics | Volleyball | Dance | Swimming / Athletics | |
| **Science** | Light | | Living Things and their Habitats | Animals (including Humans) | Evolution and Inheritance | Electricity | Secure learning | |
| **Religious Education (RE)** | **Religion: Islam**  Theme: Beliefs and Practices  Key Question: What is the best way for a Muslim to show commitment to God? | | **Religion: Christianity**  Theme: Christmas  Key Question: How significant is it that Mary was Jesus’ mother? | **Religion: Christianity**  Theme: Beliefs and Meaning  Key Question: Is anything ever eternal? | **Religion: Christianity**  Theme: Easter  Key Question: Is Christianity still a strong religion 2000 years after Jesus was on Earth? | **Religion: Islam**  Theme: Belief and Moral Values  Key Question: Does belief in Akhirah (life after death) help Muslims lead good lives? |  | |
| **History** | **The Census**  What does the census tell us about our local area? | |  | **World War II**  What was the impact of World War II on the people of Britain? |  | **Crime and Punishment**  How has crime and punishment changed over time? |  | |
| **Geography** |  | | **Population**  Why does population change? |  | **Deserts**  Would you like to live in the desert? |  | **Fieldwork**  Can I carry out an independent fieldwork enquiry? | |
| **Computing** | **Digital Literacy**  **Computing Systems and Networks** | | **Computer Science**  **– Programming -** Variables in games on Scratch | **Digital Literacy –** comparing communication tools (Making a Sway) |  | **Computer Science**  Sensing movement – physical computing using Microbits | **Information Technology Data and information / Creating Media**  MS Excel | |
| **Online Safety** | Self Image and Identity | Privacy and Security | Online Bullying | Online Reputation | Health, wellbeing and lifestyle | Online Relationships | Managing Online Information | Copyright and Ownership |
| **PSHE/Jigsaw** | Being Me in My World | | Celebrating Difference | Dreams and Goals | Healthy Me | Relationships | Changing Me | |
| **Music** |  | |  |  |  |  |  | |
| **Visits, visitors and experiences** |  | | Library | UTURN (basic drug awareness) |  |  | Residential  Dyson Workshop  Crime and Punishment Workshop | |