



KS3 Music: Year 9

Video Game Music

Key Words

Character Theme = the theme that represents the main character of the video game

Conjunct = a melody that moves in steps

Disjunct = a melody that moves in leaps

Staccato = notes are detached and as short and spiky as possible

Legato = notes are joined together and as smooth as possible

Semitone = the smallest distance between 2 notes for example C - C#

Sharps = raise notes by 1 semitone

Flats = lower notes by 1 semitone

Syncopation = off beat rhythms

Ground Theme = the title piece of music that sets the scene and recurs throughout the video game

Sound Effects = electronic instruments are used when composing musical ideas to represent certain sounds

Key Skills

Be able to compose melodies and accompaniments





Key Questions

What makes a good composition?

What is a character theme?

What is conjunct movement?

What is disjunct movement?

What is staccato?

What is legato?

Why is a semitone?

What is a sharp?

What is a flat?

What is syncopation?

What is a ground theme?

What are sound effects?

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