Music Curriculum Map



Musical Forms and Devices History Musical Forms and Devices Characteristics

Listening Questions and Analysis

Film Music History Film Music Characteristics

Collaboration Independence Resilience **Confidence Decision Making**

Progression to next stage of learning: A Level Music **BTEC Music BTEC Performing Arts**







Appraising

Exploring and Extending Ideas Using Structure Effectively Using Rhythmic and Melodic Patterns Development of Harmony

Western Classical Music History

Popular Music History

Melody Harmony Popular Music Characteristics Tonality Form and Structure Dynamics Sonority Texture Tempo

Rhythm Metre

Music for Ensemble History Music for Ensemble Characteristics

World Music History World Music Characteristics Computer **Skills**

Musical

orms and

Devices

ICT -

Collaboration **Independence** Resilience **Confidence Decision Making** **Western Classical Music Characteristics**

Rhythmic Techniques Structure Melodic Techniques Production

Free Composition Set Brief Composition performance roles in the

Technical Control of Musical Elements and Resources Video Game Music Characteristics

Maths - Numeracy

Drama and English - Narrative

History – Popular Song

Instrumentation Texture Timbre Tonality Scales and Modes Harmony

Transferable skills to

music industry



Listening Questions and Analysis Solo Performance

> **Ensemble Performance** Transferable skills to composition and music

Expression and Interpretation | production roles in the music | Drama - Performance industry

Collaboration Independence Resilience **Confidence Decision Making**

Skills

History -Musical **Styles**

> Collaboration Independent

Resilience **Confidence Decision Making**

Creativity and Development of Ideas

Pop Song Characteristics

(lyrics, rhyme, melody, steps and

leaps, repetition, accompaniment,

chords, triads, block, broken, 7th,

Structure and Stylistic Coherence

Development Routines Technical Exercises Goal Setting Monitoring and Tracking Progress

Composing



music production roles in the video game

music industry



Performing

Accuracy

Fluency

Technical Control

Stylistic Awareness

disjunct, staccato, legato,

semitone, syncopation,

Transferable skills to Collaboration Independence

Resilience Confidence

Maths - Numeracy (character theme, conjunct, ICT and Art – Finger Dexteri and Fine Motor Skills Creative iMedia - Game

Production

Video Game

Music

deo Game Music

Listening Activity

suspended, bass line and strophic song form)
Battle of the **Bands Listening**

Activity Battle of the **Bands Ensemble Performance**

the Bands

Maths - Numeracy

ICT and Art – Finger Dexterity and

Fine Motor Skills

English - Diction and

Pronunciation

Collaboration Independer Resilience Confidence **Decision Maki** Battle of



Maths - Numeracy

Fine Motor Skills

Pronunciation

story - Popular Song

English – Diction and Pronunciation performance roles in the

ICT and Art – Finger Dexterity and Fine Motor Skills ground theme and sound effects)

Pop Music

music industry

Pop Music Listening Activity and Art – Finger Dexterity and Pop Music Song Writing Composition and Notation

Transferable skills to English - Diction and performance roles in Ground Bass Meets Hip Hop Listening Activity the music theatreGround Bass Meets Hip Hop Remix and ArrangementICT and Art - Finger Dexterity and

Ensemble Performance industry **Collaboration Independence**

Collaboration Independence Resilience Confidence Decision Making Resilience Confidence Decision Making History – Context in the Baroque

Video Game Music Resilience Confidence **Composition and Decision Making Notation** Maths - Numeracy

Fine Motor Skills English – Diction and Pronunciation Period and Hip Hop



strophic song form)

History - Context of the Musical Collaboration Independence Blues Ensemble Performance roles in the film Confidence

Musical Theatre

storytelling, call and response and Transferable skillsollaboration



Ground Bass Meets Hip

Ground Bass and Hip Hop rhyme, melody, accompaniment/Musical Theatre Ensemble PerformanceCharacteristics (ground bass, melody, cello, harpsichord, continuo, additive texture, cyclic structure, remix, lyrics and rhyme)

> **Soundtracks Listening Activity** music industruccision Making Soundtracks Ensemble Performance



Resilience Confidence Decision Making and Improvisation **Blues Characteristics** (lyrics, rhyme, 12 bar blues chord sequence, walking bass line, blues scale, improvisation and strophic song form)

Collaboration **Independence** Resilience **Confidence Decision Making**



Blues

Blues Listening Activity



to performancendependence

and composition Resilience



Soundtracks

Classical

Music

Maths ICT and Art - Finger Dexterity and Fine Motor Skills **History - The Slave Trade**

Classical Music Listening Activity Melody and Accompaniment Composition and Notation

Soundtracks Characteristics (main theme, soundtrack, drone, leitmotif, semitone, melody and accompaniment) Maths - Numeracy

Drama – Theatrical Performance Skills ICT and Art - Finger Dexterity and Fine Motor Skills **English – Diction and Pronunciation**

Maths - Numeracy Drama and English -**Narrative** ICT and Art - Finger **Dexterity and Fine Motor Skills**

Classical Music Characteristic (simple melodies an accompaniments, homoph texture and ternary form structure)

Melody Characteristics (steps and leaps and repetition) Rhythmic Notation (semibreve, minim, crotchet and quaver) Pitch Notation (FACE and EGBDF) **Chords Characteristics (triads,** block, broken, 7th and suspended)



Just Play (Keyboard, Ukulele and Vocal Performance Skills)



Maths - Numeracy ICT and Art – Finger **Dexterity and Fine Motor Skills** History - Context in the

Classical Period

Resilience **Confidence Decision Making**

Ensemble Performance Transferable skills to

Collaboration Keyboard Performance Techniques (right hand melody, Independence Ensemble Performance Listening Activity Independence Ensemble Performance Listening Activity Independence Ensemble Performance Listening Activity Independence I Keyboard Performance Techniques (right hand melody, **Sharps and Flats** Vocal Performance Techniques (unison and part singing)

performance roles in the Ukulele Performance Techniques (strumming techniques, strumming patterns, frets, chords and palm muting)