Movement at a Joint



The Role of Muscles at the Joint

- Muscles connect to bones via tendons.
- When muscles contract, tendons pull on the bone and cause it to move at the joint.
- Muscles work together (in pairs) at joints to cause movement. Each pair of muscles is called an antagonistic pair:
 - ★ The agonist (prime mover) contracts, pulling on the bone to cause movement.
 - ★ The antagonist relaxes, so as not to impede the movement.

Muscles contract in two ways:

- Isotonic contractions: when muscles change length as they contract. These can be either:
 - ★ Concentric shorten as they contract

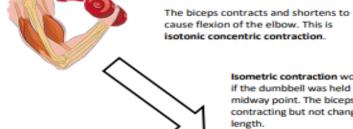
OR

- * Eccentric lengthen as they contract
- Isometric contractions: when muscles stay the same length as they contract.

Lifting the dumbbelli

Antagonist = triceps

Agonist = biceps



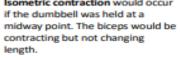
Isometric contraction would occur if the dumbbell was held at a

Lowering the dumbbelli

Antagonist = triceps

Agonist = biceps

The biceps is still contracting to lower I the weight, but this time is lengthening I as it contracts. This is isotonic I eccentric contraction.





Movement at Different Joints

Different joints allow for different movements. The table below outlines the movements possible at different joints and the bones and muscles located at each joint.

Joint	Joint type	Bones of the joint	Movement possible	Main muscles contracting to cause movement
Knee	Hinge	Femur, tibia, fibula and patella	Flexion	Hamstrings
			Extension	Quadriceps
Elbow	Hinge	Humerus, radius and ulna	Flexion	Biceps
			Extension	Triceps
Ankle	Hinge	Tibia, fibula and talus	Plantar flexion	Soleus
			Dorsiflexion	Tibialis anterior
Shoulder	Ball-and-socket	Clavicle, scapula and humerus	Abduction	Deltoid
			Adduction	Latissimus dorsi, Pectorals
			Rotation	Rotator cuff
			Flexion	Pectorals, Deltoid
			Extension	Latissimus Dorsi, Deltoid
Hip	Ball-and-socket	Pelvis and femur	Abduction	Gluteals
			Adduction	Hip flexor
			Rotation	Gluteals
			Flexion	Hip flexor
			Extension	Gluteals

Ball-and-socket joint:

- Has the largest range of
- Movement can occur in all planes



Hinge joint:

- Has a limited range of motion
- Movement can only occur in one plane

