

# Year 9 Python Knowledge Organiser

## Programming with Python

```
File Edit Format Run Options Windows Help
#Password Checker

print("Welcome to PGO Security Systems")
print("*****")

password = input("Enter your password: ")

if password == "abcd1234":
    print("Access Granted")
else:
    print("Access Denied")

input("Press ENTER to exit the program")
Ln: 1 Col: 0
```

## Python's Development Environment

**Called IDLE** – Integrated Development Environment

### Two Modes:

**Interactive Mode** lets you see your results as you type them.

**Script Mode** lets you save your program and run it again later.

## Writing error-free code

When writing **programs**, **code** should be as legible and error free as possible. **Debugging** helps keep **code** free of **errors** and documenting helps keep **code** clear enough to read.

## Syntax errors

**Syntax** is the spelling and grammar of a **programming language**. In **programming**, a **syntax error** occurs when:

- there is a **spelling mistake**.
- there is a **grammatical mistake**.

## Data Types

**String** - holds alphanumeric data as text

**Integer** - holds whole numbers

**Float** - holds numbers with a decimal point

**Boolean** - holds either 'True' or 'False'

## Defining Variable Data Types

Python automatically assigns a data type to a variable. You can override this to manually define or change the data type using:

**str()** , **int()** or **float()**

## Selection

When designing **programs**, there are often points where a **decision** must be made. This **decision** is known as **selection** and is implemented in **programming** using **IF statements**.

Operator	Meaning	Example	Evaluates to
==	equal to	7==7	True
!=	not equal to	6!=7	True
>	Greater than	7>6	True
<	Less than	5<8	True
>=	Greater than or equal to	6>=8	False
<=	Less than or equal to	7<=7	True

## Iteration

**Algorithms** consist of steps that are carried out (performed) one after another. Sometimes an **algorithm** needs to **repeat** certain steps until told to stop or until a particular condition has been met.

**Iteration is the process of repeating steps.**

## Variables

A **variable** is a location in **memory** in which you can temporarily store text or numbers. It is used like an empty box or the Memory function on a calculator. You can choose a name for the box (the "**variable name**") and change its contents in your **program**.

## Using a Variable (firstname)

```
print ("What is your name?")
firstname = input()
print ("Hello," ,firstname)
```



## Functions

**Functions** are special keywords that do a specific job. **Functions** appear in purple.

**print()** and **input()** are examples of functions

```
print ("What is your name?")
firstname = input()
print ("Hello," ,firstname)
```

## Adding Comments

**Comments** are useful to help understand your **code**. They will not affect the way a **program** runs. **Comments** appear in red and have a preceding **#** symbol.

```
#firstname is a variable
print ("What is your name?")
firstname = input()
print ("Hello," ,firstname)
```