AQA GCSE Art and Design - EXAM

Component 2 = 40% of your final mark for your GCSE

AO1 (Develop) - 3 double pages as a minimum Find **relevant** artists to look at (look at your exam question) Use this work to **inspire** mini pieces of work Make **personal** comments about this work **Visit** museums, galleries, cities, park etc to inspire your work

AO2 (Experiment) - 8 pages as a minimum Explore different media in your sketchbook Use **different** techniques and processes **Evaluate** how successful your experiments have been

AO3 (Record)

Collect and present only relevant imagery Produce high quality drawings/sketches/ paintings etc Take your **own** photos **Annotate** your work

AO4 (Present)

Produce confident and high quality final piece/s Ensure your work **links** to your prep work

Starting Points Crowded

.Geometric .Concealment

.Paper

.Moments in time .Out of the ordinary

.Rhythm

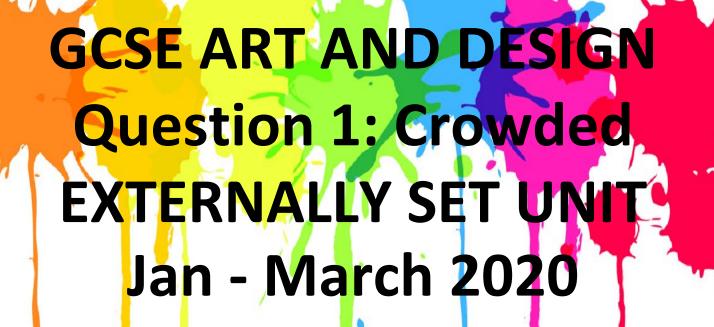


TASK 1

Look at the hand out provided and begin your artists investigations Remember it should:

- Have the artist's name present
- Contain high quality images of the artist's work
- Have your own personal analysis of the work written out (use the prompt sheet)
- Be presented in an attractive and creative manner (possibly linking to the artist style)

When you complete this then begin to work on a mini study influenced by your chosen artist.



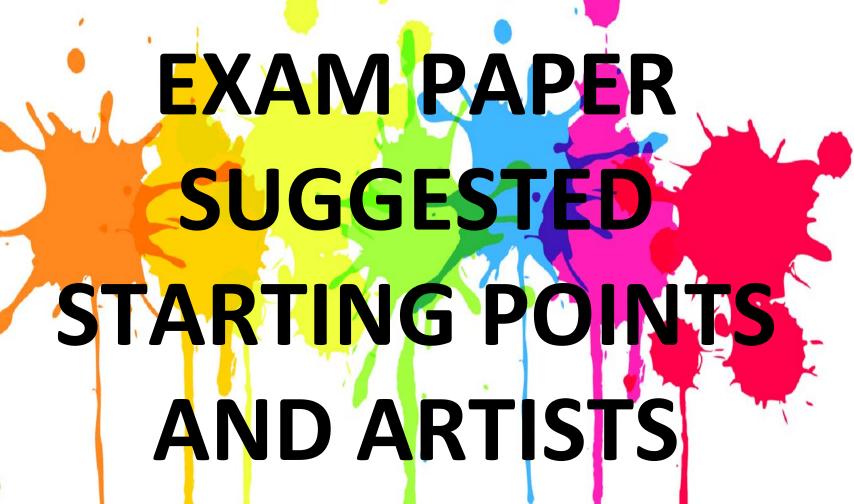
Assessment Your work will be marked according to how well you have shown evidence of:

- AO1. developing ideas through investigations informed by contextual and other sources, demonstrating analytical and cultural understanding.
- AO2. refining ideas through experimenting and selecting appropriate resources, media, materials, techniques and processes.
- AO3. recording ideas, observations and insights relevant to your intentions in visual and/or other forms.
- AO4. presenting a personal, informed and meaningful response demonstrating analytical and critical understanding, making connections between written, visual, oral or other elements.

Question 1. Crowded

Many artists, craftspeople and designers have created artwork inspired by crowded spaces. The Terracotta Army surrounded the tomb of the first Emperor of China. Judy Pfaff combines different materials in her crowded installations. Photographer Alex Prager created crowded environments in her 'Face in the Crowd' series. Dan Perfect packs his paintings with fantasy images and symbols, and the embroideries of Susan Lenz arecrowded with complex pattern.

Investigate appropriate sources and create your own work in response to **Crowded**.



The Terracotta Army









Judy Pfaff









Alex Prager











Dan Perfect



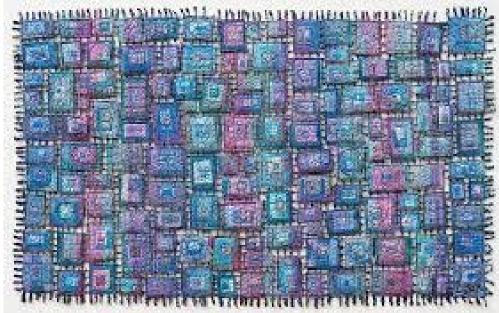








Susan Lenz

















Emily Grenader









DAN WITZ PAINTINGS

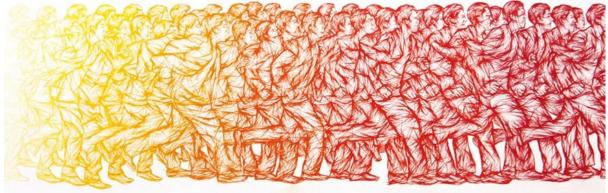








Francesca Bifulco









Antony Gormley "Field"









L.S LOWRY







