

KS4 Curriculum Overview 2024-25

Subject: ART

Rationale of KS4 Curriculum:

Students will develop art work as part of their GCSE Art, Craft and Design course building upon skills and knowledge learned at KS3 and confidently using visual language when talking about art.

Students will complete the main unit of work for Component 1, covering all 4 Assessment Objectives.

Students will develop skills to create a 3D piece of work and a set of prints on a given theme.

Student will be prepared for Component 2, the externally set task, which begins in January.

Students will be encouraged to work independently and routinely asked to review, modify and evaluate their work, realising intentions.

Achieve the best outcomes possible, with a view to the next steps after school.

Sequence of Learning:

KS4	Term 1	Term 2	Term 3
Year 10	GCSE Component 1 Close Up artist research Advanced drawing and painting Printmaking Introduction to the assessment objectives	GCSE component 1 Dreams and Nightmares Artist research Surrealism	GCSE component 1 Dreams and Nightmares Mythology Experimentation with 3D materials Designs for hybrid creature
Year 11	GCSE Component 1 Designs for hybrid creature Construction research and experimentation Design development Final outcome construction.	GCSE Component 2 Externally set task preparation Externally set task final piece (10 hours)	GCSE Component 2 Externally set task mop up Component 1 mop up Marking of component 1 & 2