KS3 - CURRICULAR MAP – COMPUTER SCIENCE

END OF ROTATION ASSESSMENT

Unsworth Academy

Text based programming

Artificial Intelligence Computer Networks and Security 2 Character Sets and Digital Images Data
Representation
Binary
conversions

YEAR 9

YEAR 8

Game creation in Scratch

Developing the web

Programming fundamentals

Web project

Algorithms (sorting and searching)

Representations Audio/visual Computer systems: Operating System

Media Bitmap & Vector Graphics

Representations & Logic

Making Bitmap & Vector Graphics END OF ROTATION ASSESSMENT

#selection at the end -add back the deselected mirror modifier ob mirror ob.select= 1

END OF ROTATION ASSESSMENT

Computer networks and cyber security How do computers work?

Computer systems software and hardware

Modelling data

ppy.context.scene.objects.active = modifier_ob

Impact of technology

YEAR 7

