Progression Map

Art 2023-2024 Autumn Spring Summer

Skill taught		Application of skills and Knowledge					
		Year 3	Year 4	Year 5	Year 6		
Drawing	Skill	<ul> <li>Observational sketching/ shading/pressure applied to pencil</li> <li>Application of detail through first hand observation</li> <li>Blending chalk pastels and layering colours</li> </ul>	<ul> <li>Sketching/ shading/ pressure applied to pencil – sketching shapes free hand</li> <li>Application of detail through first hand observation – sketching 3D shapes and objects</li> <li>Portraits – observational drawing of each other. Show spatial awareness when drawing, where features are placed in relation to each other.</li> </ul>	<ul> <li>Sketching and shading with pencil charcoal experimenting with varying line width</li> </ul>	<ul> <li>Detail through close observation</li> <li>Arrangement of objects for still life pastel sketch</li> <li>Use of shading to show light source</li> <li>Use of perspective to develop depth</li> <li>Depict movement in drawings</li> </ul>		
	Knowledge & Vocabulary	Knowledge of appropriate pencil lead for sketching	Knowledge of appropriate pencil lead for sketching	Knowledge of appropriate style of shading for different effects	<ul> <li>Blending chalk pastels to show colour tone changes and shadow</li> <li>Sketching 3D to show perspective sketching/ gradual shading to show direction of light</li> <li>Use a variety of tools and select the most appropriate for the task</li> </ul>		
		VOCABULARY: light, dark, tone, shadow, line	VOCABULARY: portrait, pattern, texture, form, shape, outline	VOCABULARY: hatching, cross-hatching, contour hatching, scumbling, stickling, line, mark, hard, soft, light, heavy, tone	VOCABULARY: shadow, reflection, smudge, blend, texture, pattern, form, shape		
Painting	Skill	<ul> <li>Experiment with mixing and blending of primary and secondary colour (colour wheel in sketch books)</li> <li>Experiment with and use varied brush techniques to create shapes, textures, patterns and lines</li> </ul>	<ul> <li>Mix colours effectively using the correct language eg. Blending colour (Kenyan landscape) and silhouettes</li> <li>Create different textures and effects with paint e.g. Experimenting with dots by building up an image. Start with dark dots and then adding highlight dots (Impressionism)</li> </ul>	<ul> <li>Create a colour palette demonstrating different mixing techniques. Ensure that the colours used show a gradient with the same colour (blue) but different shades of the colour – lighter and darker</li> </ul>	<ul> <li>Use a range of paints to create visually interesting pieces (acrylic, oil, water colours, fabric paints and pens)</li> <li>Watercolours</li> <li>Produce a T shirt motif using chosen medium, experiment with different techniques (splattering, sponging, printing)</li> </ul>		

	Knowledge & Vocabulary	<ul> <li>Knowledge of primary and secondary colours. Which primaries mix to make secondaries?</li> <li>Knowledge of using different brushes in different ways</li> <li>Knowledge of colour mixing for shades of different colours that go further than the colour wheel. E.g. brown, grey, pink, turquoise</li> </ul>	<ul> <li>Knowledge of different techniques to build up texture within paintings</li> <li>VOCABULARY: foreground, middle ground background, abstract, emotion, warm, tone</li> </ul>	<ul> <li>Understanding how pressure on different art equipment can cater for different artistic effects – lighter/darker – softer/harder</li> <li>Where it may be appropriate to use a light colour wash</li> <li>VOCABULARY: blend, mix, line, tone, shape, light wash, dark wash, soft, hard</li> </ul>	<ul> <li>Knowledge of when different paint types are appropriate for different tasks. E.g. Why are watercolours more effective for this piece of work?</li> <li>VOCABULARY: abstract, absorb, splattering, sponging, printing, blend, mix, impressionism, impressionist</li> </ul>
Sculpture	Skill	<ul> <li>VOCABULARY: colour, tint, shade, primary, secondary, mix, blend, warm, tone</li> <li>Use clay and other malleable materials and to practise joining techniques;</li> <li>Clay - sculpting for cave art (History link)</li> <li>Plasticine modelling- creating teeth and gums replica (Science link)</li> </ul>	<ul> <li>Cut, make and combine shapes to create recognisable forms;</li> <li>Add materials to sculptures to create detail</li> <li>Mod Roc Sculpture and plaster built around a fixed given frame</li> <li>Clay – sculpting masks (Geography link)</li> </ul>	<ul> <li>Plan and design a sculpture</li> <li>Use tools and materials to carve, add shape, add texture and pattern</li> <li>Clay – Shang dynasty masks</li> </ul>	<ul> <li>Use materials other than clay to create a 3D sculpture</li> <li>Develop cutting and joining skills</li> <li>Movement pose final piece</li> </ul>
	Knowledge & Vocabulary	<ul> <li>Knowledge of clay properties -         malleable when wet and hardens         when dry</li> <li>VOCABULARY: 2D shapes, rectangular, brim,         peak, buckle, architect</li> </ul>	<ul> <li>Knowledge of tools and techniques used to create a range of recognisable shapes</li> <li>How plaster of Paris reacts with water to make a solid sculpture.</li> <li>VOCABULARY: brim, peak, buckle, edging, trimming, shadow, light, form, shape</li> </ul>	<ul> <li>Creating a base to build on         Knowledge of tools and techniques         used to create a range of recognisable shapes     </li> <li>How plaster of Paris reacts with water to make a solid sculpture.</li> <li>VOCABULARY: carve, texture, pattern, shape, coil, slab, slip, mark, soft</li> </ul>	<ul> <li>Knowledge of how to safely use wire, wire cutters (pre-cut this for them!)</li> <li>VOCABULARY: form, structure, join,</li> </ul>
Collage	Skill	<ul> <li>Select colours and materials to create a given effect, giving reasons for choices made</li> <li>Repeating patterns with an intricate design (History link)</li> </ul>	<ul> <li>Learn and practise a variety of techniques         <ul> <li>e.g. overlapping, tessellation, mosaic and</li></ul></li></ul>	<ul> <li>Plan and design a collage</li> <li>Use a range of mixed media</li> <li>Create and arrange patterns</li> <li>Add collage to a painted background</li> </ul>	Tessellation art (Maths link)
	Knowledge & Vocabulary	<ul> <li>Knowledge of materials and colours to give a range of effects</li> <li>VOCABULARY: texture, shape, form, pattern, mosaic</li> </ul>	<ul> <li>Knowledge of how to layer and overlap materials to create a range of desired effects</li> <li>VOCABULARY: texture, shape, form, pattern, mosaic, tessellation, overlap, montage</li> </ul>	<ul> <li>Knowledge of when to use which materials – ease of cutting, texture, layering on top of each other</li> <li>VOCABULARY: texture, shape, form, arrange, fix, overlap, montage</li> </ul>	<ul> <li>Knowledge of how to create tessellating pattern and how the shape will fit together in the bigger piece</li> <li>VOCABULARY: geometric, tile, precise, rotation, translation</li> </ul>

Textiles	Skill	N/A	giving	appropriate materials for a project, reasons for choices made op skills in stitching, cutting and	<ul> <li>Control and technique when stitching</li> <li>Introduction and recap of stitches:         running stitch, cross-stitch and back         stitch.</li> </ul>	<ul> <li>Experiment with a range of media by overlapping and layering in order to create texture, colour and effect</li> <li>Add decoration to create effect</li> <li>Introduction and recap of stitches: running stitch, cross stitch, back stitch, chain stitch, satin stitch</li> <li>Embroidered badge for slippers</li> </ul>
	Knowledge & Vocabulary	N/A	techni and sti effects	edge of how to use variety of ques e.g. printing, dyeing, weaving itching to create different textural s	<ul> <li>Application of appropriate stitch to material – understanding what different stitches would be used for</li> <li>VOCABULARY: fabric, pattern, running</li> </ul>	<ul> <li>Using range of stitches to create a motif</li> <li>Combining colours within a stitch</li> </ul> VOCABULARY: fabric, pattern, running
	_		shape, stu	offing, turn, thread, needle, textiles, n, embellishment	stitch, cross-stitch, back stitch, chain stitch	stitch, cross stitch, back stitch, chain stitch, satin stitch
Work of other Artists	Skill	<ul> <li>Use inspiration from famous artists to replicate a piece of work</li> <li>Reflect upon their work inspired by a famous notable artist and the development of their art skill</li> </ul>	<ul> <li>Use inspiration from famous artists to replicate a piece of work</li> <li>Express an opinion on the work of famous, notable artists and refer to techniques and effect</li> </ul>		<ul> <li>Offer facts about notable artists', artisans' and designers' lives</li> <li>Give detailed observations about notable artists', artisans' and designers' work</li> </ul>	<ul> <li>Give detailed observations about notable artists', artisans' and designers' work</li> </ul>
	Knowledge & Vocabulary	<ul> <li>Georgia O'Keeffe − Science link</li> <li>Use inspiration from Georgia O'Keeffe to replicate a piece of work</li> </ul>	painters. Frida Kahl Salvador E Henri Mat  Us rep Re	e of different Impressionist  Oalí, John Constable, Claude Monet, cisse, Paul Cézanne, e inspiration from Frida Kahlo to olicate a piece of work flect upon work inspired by Frida hlo (self-portraits)	<ul> <li>Van Gogh - Why certain colours were used in his work</li> <li>Use inspiration from Van Gogh to replicate a piece of work</li> <li>Reflect upon work inspired by Van Gogh         <ul> <li>Express own opinions on Van Gogh's work</li> </ul> </li> </ul>	Paul Cezanne Clarice Cliff — History link Christa Rijneveld — Geography link  Use inspiration from Clarice Cliff to replicate a piece of work  Reflect upon work inspired by Clarice Cliff Express own opinions on Clarice Cliff work referring to techniques and effect
KS1 and KS3 Art Curriculm	Key stage 1 (Start point – cultural capital) *to use a range of materials creatively to design and make products *to use drawing, painting and sculpture to develop and shatheir ideas, experiences and imagination *to develop a wide range of art and design techniques in us colour, pattern, texture, line, shape, form and space *about the work of a range of artists, craft makers and design describing the differences and similarities between differences and disciplines, and making links to their own work		share n using designers, erent	Key stage 3 Pupils should be taught to develop their creativity and ideas, and increase proficiency in their execution. They should develop a critical understanding of artists, architects and designers, expressing reasoned judgements that can inform their own work. Pupils should be taught:  *to use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas  * to use a range of techniques and media, including painting  * to increase their proficiency in the handling of different materials  * to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work  * about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day.		