Progression Map

Skill taught and Curriculum link							
		End of KS1 - Cultural Capital	Year 3	Year 4	Year 5	Year 6	End of KS2 - exit point
Singing	Skill	Use their voices ex- pressively and crea- tively by singing songs and speaking chants and rhymes	Sing confidently and flu- ently, maintaining an appro- priate pulse. Sing within an appropriate vocal range with clear dic- tion, mostly accurate tuning, control of breathing and ap- propriate tone.	Sing confidently and flu- ently, maintaining an ap- propriate pulse. Sing within an appropriate vocal range with clear dic- tion, mostly accurate tun- ing, control of breathing and appropriate tone.	Lead an independent part in a group when singing (e.g. rhythm, ostinati, drone, simple part singing, etc.). As appropriate, follow basic shapes of music, and simple staff notation, through singing short passages of music when working as a musician.	Lead an independent part in a group when singing (e.g. rhythm, ostinati, drone, simple part singing, etc.). As appropriate, follow basic shapes of music, and simple staff notation, through singing short passages of music when working as a musician.	<ul> <li>Use and understand staff and other musical notations</li> <li>Listen with attention to detail and recall sounds with increasing aural memory</li> <li>Perform in solo and ensemble contexts, using voices with increasing accuracy, fluency, control and expression</li> </ul>
	Kno wled ge		To know: - timbre - harmony - timbre - ternary form - rondo - ostinato - vocal patterns - pentatonic scale - pitch - glissando - metre	To know: - musical phrases - melodic imitation - round (three-part) - beat - accent - canon - diminuendo - choral speaking - graphic notation - crescendo - dynamics - To know what a rap is and use beatbox tech- niques To balance voices	To know: - minor key - syncopation - call and response - rhythm To sing from notation To combine voice with physi- cal movement To respond to sound with visual signals	To sing three-part harmony To sing complex song in four parts To apply sining techniques to improve performance To know: - tempo and its affect - movie soundtrack	

Playing	Skill	Play tuned and untuned instruments musically	<ul> <li>Demonstrate musical quality, e.g. clear starts, ends of pieces, technical accuracy, etc.</li> <li>Maintain an independent part in a small group when playing or singing (e.g. rhythm, ostinato, drone, simple part singing, etc.).</li> <li>Play confidently and fluently, maintaining an appropriate pulse.</li> <li>Follow and lead simple performance directions.</li> <li>Aurally identify, recognise, respond to and use musically basic symbols (standard and invented), including rhythms and pitch from standard Western notation (crotchets, quavers) and basic changes in pitch within a limited range.</li> </ul>	Demonstrate musical qual- ity, e.g. clear starts, ends of pieces, technical accuracy, etc. Maintain an independent part in a small group when playing or singing (e.g. rhythm, ostinato, drone, simple part singing, etc.). Play confidently and flu- ently, maintaining an ap- propriate pulse. Follow and lead simple per- formance directions. Aurally identify, recognise, respond to and use musi- cally basic symbols (stand- ard and invented), including rhythms and pitch from standard Western notation (crotchets, quavers) and basic changes in pitch within a limited range.	Lead an independent part in a group when playing (e.g. rhythm, ostinati, drone, simple part singing, etc.). Maintain a strong sense of pulse and recognise and self correct when going out of tune. Demonstrate increasing confi- dence, expression, skill and level of musicality through tak- ing different roles in perfor- mance and rehearsal. As appropriate, follow basic shapes of music, and simple staff notation, through playing short passages of music when working as a musician.	Lead an independent part in a group when playing (e.g. rhythm, ostinati, drone, simple part singing, etc.). Maintain a strong sense of pulse and recognise and self correct when going out of tune. Demonstrate increasing confi- dence, expression, skill and level of musicality through taking different roles in performance and rehearsal. As appropriate, follow basic shapes of music, and simple staff notation, through playing short passages of music when working as a musician.	•	Use and understand staff and other musical notations Play in solo and en- semble context, use musical instruments with increasing accu- racy, fluency, control and expression
	Kno wled ge		Know the following: - timbre - harmony - timbre - ternary form - rondo - ostinato - pentatonic scale - pitch - glissando - metre - staff notation Enhance and extend a performance To use body percus- sion/instruments To recognise rhythmic patterns	To arrange an accompa- niment To know: - musical phrases - melodic imitation - round (three-part) - beat - score - accent - canon - diminuendo - graphic notation - crescendo - dynamics To play in groups by combining sections of music in a layered struc- ture	To know: - syncopation - drone - bassline To perform sequences of sounds matched to visual se- quences To combine independent parts in more than one metre To understand and perform a rondo structure To conduct a metre of four To develop a performance by adding other media To read grid/staff notation to play a bass line	To explore complex song and its structure in four parts To take part ensemble playing To control short, loud sounds on various instruments To learn the use of sound ef- fects in movies To learn about different tech- niques in movie soundtracks To use cue score		

Improvising	Skill	Experiment with, create, se- lect and com- bine sounds us- ing the interre- lated dimen- sions of music	Use voice, sounds, technol- ogy and instruments in crea- tive ways.	Use voice, sounds, technol- ogy and instruments in cre- ative ways.	Experiment with voice, sounds, technology and instruments in creative ways and to explore new techniques.	Experiment with voice, sounds, technology and instruments in cre- ative ways and to explore new techniques.	<ul> <li>Improvise and compose music for a range of purposes using the interrelated dimensions of music</li> </ul>
	Kno wled ge		To know/choose descrip- tive sounds To explore contrasting moods and effects	To combine sounds to create different musical textures	To use off-beat rhythms To write lyrics	To interpret notation	
Composing	Skill	Experiment with, create, se- lect and com- bine sounds us- ing the interre- lated dimen- sions of music	Create simple rhythmic pat- terns, melodies and accom- paniments. Suggest simple performance directions.	Create simple rhythmic pat- terns, melodies and accom- paniments. Suggest simple perfor- mance directions.	Use a variety of musical de- vices, timbres, textures, tech- niques, etc., when creating mu- sic. Create music when demon- strates understanding of struc- ture and discuss choices made.	Use a variety of musical devices, timbres, textures, techniques, etc., when creating music. Create music when demonstrates understanding of structure and dis- cuss choices made.	<ul> <li>Improvise and compose music for a range of purposes using the interrelated dimensions of music</li> </ul>
	Kno wled ge		To know how music is or- ganised in layers Combining rhythms in lay- ers To know: - interlude	To compose and notate pentatonic melodies	To create descriptive music To create music that tells a story To compose sequences of word rhythms	To understand music narrative To structure sounds using story- board To compose sound effects to perform with a movie To create a sequence of melodic phrases To create sounds following a timesheet To create descriptive music in groups	

Listening	Skill	<ul> <li>Listen with con- centration and un- derstanding to a range of high- quality live and recorded music</li> </ul>	Communicate ideas, thoughts and feelings through simple musical demonstration, language, movement and other art forms, giving simple justifi- cations of reasons for re- sponses. Offer comments about own and others' work and ways to improve; accept feedback and suggestions from oth- ers.	Communicate ideas, thoughts and feelings through simple musical demonstration, language, movement and other art forms, giving simple justifi- cations of reasons for re- sponses. Offer comments about own and others' work and ways to improve; accept feed- back and suggestions from others.	Listen and evaluate a range of live and recorded music from different traditions, genres, styles and times, responding appropriately to the context. Share opinions about own and others' music and be willing to justify these Be perceptive to music and communicate personal thoughts and feelings, through discussion, movement, sound- based and other creative re- sponses. Critique own and others' work, offering specific comments and justifying these.	Listen and evaluate a range of live and recorded music from different traditions, genres, styles and times, responding appropriately to the context. Share opinions about own and others' music and be willing to justify these Be perceptive to music and com- municate personal thoughts and feelings, through discussion, move- ment, sound-based and other crea- tive responses. Critique own and others' work, of- fering specific comments and justi- fying these.	<ul> <li>Appreciate and understand a wide range of high-quality live and rec- orded music drawn from dif- ferent tradi- tions and from great composers and musicians</li> <li>Listen with at- tention to de- tail and recall sounds with in- creasing aural memory</li> </ul>
	Kno wled ge		To combine rhythmic pat- terns To recognise/understand pentatonic scale To name instruments	To know tubed/untuned percussion To pay attention to bal- ance and musical effect To identify different types of accompaniment Describe music using musical and non-musical terms To know certain music from different cul- tures/historical periods and recognise their sound To compare and contract structure	To identify how a story has been told in music To know how a West African song sounds like	To explore the effects of music on movies To evaluate and refine composi- tions	<ul> <li>Develop an under- standing of the history of music</li> </ul>