Progression Map Art 2021-2022 Autumn Spring Summer

Skill taught and Curriculum link		Application of skills and Knowledge						
THIK .		Year 3	Year 4	Year 5	Year 6			
Drawing  Y5/6 mural, fresco, portrait, graffiti	Sk ill	<ul> <li>Observational sketching/ shading/pressure applied to pencil</li> <li>Application of detail through first hand observation</li> <li>Blending chalk pastels and layering colours</li> </ul>	<ul> <li>Sketching/ shading/ pressure applied to pencil - sketching shapes free hand</li> <li>Application of detail through first hand observation - sketching 3D shapes and objects</li> <li>Portraits - observational drawing of each other. Show spatial awareness when drawing, where features are placed in relation to each other.</li> </ul>	<ul> <li>Sketching and shading with pencil charcoal experimenting with varying line width</li> </ul>	<ul> <li>Detail through close observation</li> <li>Arrangement of objects for still life pastel sketch</li> <li>Use of shading to show light source</li> <li>Use of perspective to develop depth</li> <li>Depict movement in drawings</li> </ul>			
	Kn ow led ge & Vo ca bul ar y	Knowledge of appropriate pencil lead for sketching  VOCABULARY: light, dark, tone, shadow, line	<ul> <li>Knowledge of appropriate pencil lead for sketching</li> <li>VOCABULARY: portrait, pattern, texture, form, shape, outline</li> </ul>	<ul> <li>Knowledge of appropriate style of shading for different effects</li> <li>VOCABULARY: hatching, crosshatching, contour hatching, scumbling,</li> </ul>	<ul> <li>Blending chalk pastels to show colour tone changes and shadow</li> <li>Sketching 3D to show perspective sketching/ gradual shading to show direction of light</li> <li>Use a variety of tools and select the most appropriate for the task</li> <li>VOCABULARY: shadow, reflection, smudge, blend, texture, pattern, form,</li> </ul>			
Painting	Sk ill	<ul> <li>Experiment with mixing and blending of primary and secondary colour (colour wheel in sketch books)</li> <li>Experiment with and use varied brush techniques to create shapes, textures, patterns and lines</li> </ul>	<ul> <li>Mix colours effectively using the correct language eg. Blending colour (Kenyan landscape) and silhouettes</li> <li>Create different textures and effects with paint e.g. Experimenting with dots by building up an image. Start with dark dots and then adding highlight dots (Impressionism)</li> </ul>	stickling, line, mark, hard, soft, light, heavy, tone  • Create a colour palette  demonstrating different mixing techniques. Ensure that the colours used show a gradient with the same colour (blue) but different shades of the colour - lighter and darker	<ul> <li>Use a range of paints to create visually interesting pieces (acrylic, oil, water colours, fabric paints and pens)</li> <li>Watercolours</li> <li>Produce a T shirt motif using chosen medium, experiment with different techniques (splattering, sponging, printing)</li> </ul>			
	Kn ow led ge & Vo ca bul ar	<ul> <li>Knowledge of primary and secondary colours. Which primaries mix to make secondaries?</li> <li>Knowledge of using different brushes in different ways</li> <li>Knowledge of colour mixing for shades of different colours that go further</li> </ul>	<ul> <li>Knowledge of different techniques to build up texture within paintings</li> <li>VOCABULARY: foreground, middle ground background, abstract, emotion, warm, tone</li> </ul>	<ul> <li>Understanding how pressure on different art equipment can cater for different artistic effects - lighter/darker - softer/harder</li> <li>Where it may be appropriate to use a light colour wash</li> </ul>	• Knowledge of when different paint types are appropriate for different tasks. E.g. Why are watercolours more effective for this piece of work?			
	,	than the colour wheel. E.g. brown, grey, pink, turquoise		VOCABULARY: blend, mix, line, tone, shape, light wash, dark wash, soft, hard	VOCABULARY: abstract, absorb, splattering, sponging, printing, blend, mix, impressionism, impressionist			

Sculpture  Y3/4  concrete, terrace, marionette puppet  Y5/6 tram, cast	Sk ill	<ul> <li>VOCABULARY: colour, tint, shade, primary, secondary, mix, blend, warm, tone</li> <li>Use clay and other malleable materials and to practise joining techniques;</li> <li>Clay - sculpting for cave art (History link)</li> <li>Plasticine modelling- creating teeth and gums replica (Science link)</li> </ul>	<ul> <li>Cut, make and combine shapes to create recognisable forms;</li> <li>Add materials to sculptures to create detail</li> <li>Mod Roc Sculpture and plaster built around a fixed given frame</li> <li>Clay - sculpting masks (Geography link)</li> </ul>	<ul> <li>Plan and design a sculpture</li> <li>Use tools and materials to carve, add shape, add texture and pattern</li> <li>Clay - Shang dynasty masks</li> </ul>	<ul> <li>Use materials other than clay to create a 3D sculpture</li> <li>Develop cutting and joining skills</li> <li>Movement pose final piece</li> </ul>
	Kn ow led ge & Vo ca bul ar	Knowledge of clay properties -     malleable when wet and hardens     when dry  VOCABULARY: 2D shapes, rectangular,	<ul> <li>Knowledge of tools and techniques used to create a range of recognisable shapes</li> <li>How plaster of Paris reacts with water to make a solid sculpture.</li> </ul> VOCABULARY: brim, peak, buckle, edging,	<ul> <li>Creating a base to build on         Knowledge of tools and techniques         used to create a range of         recognisable shapes     </li> <li>How plaster of Paris reacts with         water to make a solid sculpture.</li> </ul>	Knowledge of how to safely use wire, wire cutters (pre-cut this for them!)  WOCARLIL ADV. form at rustume is in
Collage	Sk ill	<ul> <li>Select colours and materials to create a given effect, giving reasons for choices made</li> <li>Repeating patterns with an intricate design (History link)</li> </ul>	<ul> <li>Learn and practise a variety of techniques e.g. overlapping, tessellation, mosaic and montage</li> <li>Refine work as they go to ensure precision</li> </ul>	<ul> <li>VOCABULARY: carve, texture, pattern, shape, coil, slab, slip, mark, soft</li> <li>Plan and design a collage</li> <li>Use a range of mixed media</li> <li>Create and arrange patterns</li> <li>Add collage to a painted background</li> </ul>	VOCABULARY: form, structure, join,  Tessellation art (Maths link)
	Kn ow led ge & Vo ca bul ar	<ul> <li>Knowledge of materials and colours to give a range of effects</li> <li>VOCABULARY: texture, shape, form, pattern, mosaic</li> </ul>	<ul> <li>Knowledge of how to layer and overlap materials to create a range of desired effects</li> <li>VOCABULARY: texture, shape, form, pattern, mosaic, tessellation, overlap, montage</li> </ul>	<ul> <li>Knowledge of when to use which materials - ease of cutting, texture, layering on top of each other</li> <li>VOCABULARY: texture, shape, form, arrange, fix, overlap, montage</li> </ul>	<ul> <li>Knowledge of how to create         tessellating pattern and how the         shape will fit together in the bigger         piece</li> <li>VOCABULARY: geometric, tile, precise,         rotation, translation</li> </ul>
Textiles	Sk ill	N/A	<ul> <li>Select appropriate materials for a project, giving reasons for choices made</li> <li>Develop skills in stitching, cutting and joining</li> </ul>	<ul> <li>Control and technique when stitching</li> <li>Introduction and recap of stitches:         running stitch, cross-stitch and back         stitch.</li> </ul>	<ul> <li>Experiment with a range of media by overlapping and layering in order to create texture, colour and effect</li> <li>Add decoration to create effect</li> <li>Introduction and recap of stitches: running stitch, cross</li> </ul>

						<ul> <li>stitch, back stitch, chain stitch,</li> <li>satin stitch</li> <li>Embroidered badge for slippers</li> </ul>
	Kn ow led ge & Vo	N/A	techni and st	edge of how to use variety of iques e.g. printing, dyeing, weaving titching to create different ral effects	<ul> <li>Application of appropriate stitch to material - understanding what different stitches would be used for</li> </ul>	<ul> <li>Using range of stitches to create         a motif</li> <li>Combining colours within a stitch</li> </ul>
	bul ar y		colour, sh	LARY: pattern, line, texture, nape, stuffing, turn, thread, extiles, decoration, embellishment	VOCABULARY: fabric, pattern, running stitch, cross-stitch, back stitch, chain stitch	VOCABULARY: fabric, pattern, running stitch, cross stitch, back stitch, chain stitch, satin stitch
Work of other Artists	Sk ill	<ul> <li>Use inspiration from famous artists to replicate a piece of work</li> <li>Reflect upon their work inspired by a famous notable artist and the development of their art skill</li> </ul>	olicate a piece of work  ct upon their work inspired by a  s notable artist and the  famou		<ul> <li>Offer facts about notable artists', artisans' and designers' lives</li> <li>Give detailed observations about notable artists', artisans' and designers' work</li> </ul>	<ul> <li>Give detailed observations about notable artists', artisans' and designers' work</li> </ul>
	Kn ow led ge & Vo ca bul ar y	Georgia O'Keeffe - Science link  Use inspiration from Georgia O'Keeffe to replicate a piece of work	painters. Frida Kal Salvador Monet, H		Van Gogh - Why certain colours were used in his work   Use inspiration from Van Gogh to replicate a piece of work  Reflect upon work inspired by Van Gogh  Express own opinions on Van Gogh's work	Paul Cezanne Clarice Cliff - History link Christa Rijneveld - Geography link Eadweard Muybridge  • Use inspiration from Clarice Cliff to replicate a piece of work • Reflect upon work inspired by Clarice Cliff • Express own opinions on Clarice Cliff work referring to techniques and effect
KS1 and KS3 Art Curriculm	Key stage 1 (Start point - cultural capital) *to use a range of materials creatively to design and make products *to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination *to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space *about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.		Key stage 3 Pupils should be taught to develop their creativity and ideas, and increase proficiency in their execution. They should develop a critical understanding of artists, architects and designers, expressing reasoned judgements that can inform their own work. Pupils should be taught:  *to use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas  * to use a range of techniques and media, including painting  * to increase their proficiency in the handling of different materials  * to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work  * about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day.			