# 33,428 Graphic Designer Stock Photos, Pictures & Royalty-Free Images -  iStock**Job title: Graphic Designer**

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| **Job title: Graphic Designer**  | Graphic designers create visual branding, adverts, brochures, magazines, website designs, product packaging and displays. |
| **Entry requirements:**  | **University**You could take a foundation degree, higher national diploma or degree in:* graphic design
* art and design
* illustration

You'll usually need:* a foundation diploma in art and design
* 1 or 2 A levels, or equivalent, for a foundation degree or higher national diploma
* 2 to 3 A levels, or equivalent, for a degree

**College**You could take a college course like a Level 3 Diploma in Graphic Design or Level 4 Higher National Certificate in Art and Design, and use this to join a company as a design assistant.You may need:* 4 or 5 GCSEs at grades 9 to 4 (A\* to C), or equivalent, for a level 3 course
* 1 or 2 A levels, a level 3 diploma or relevant experience for a level 4 or level 5 course

**Apprenticeship**You could start by doing an advanced apprenticeship in design, specialising in graphics.You'll usually need:* 5 GCSEs at grades 9 to 4 (A\* to C), or equivalent, including English and maths, for an advanced apprenticeship

**Career tips**There's a lot of competition for graphic design work. You'll need a portfolio that shows your creative ideas, skills and work experience to help you get started.**Professional and industry bodies**You could join the [Chartered Society of Designers](https://www.csd.org.uk/membership/) and the [International Society of Typographical Designers](https://www.istd.org.uk/join) for professional development and to make industry contacts.**Further information**You can get more information on working in creative careers from [Discover Creative Careers](https://discovercreative.careers/#/). |
| **Skills required:**  | You'll need:* design skills and knowledge
* to be thorough and pay attention to detail
* knowledge of media production and communication
* knowledge of English language
* the ability to come up with new ways of doing things
* excellent verbal communication skills
* thinking and reasoning skills
* the ability to work well with your hands
* to be able to use a computer and the main software packages competently
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| **What you'll do:**  | Depending on your role, your day-to-day tasks may include:* discussing the client's requirements and coming up with creative ideas
* working out budgets and deadlines
* producing rough drafts and presenting your ideas
* preparing designs using specialist software
* making presentations to clients for feedback and approval
* producing a final layout
* explaining requirements to photographers, printers, manufacturers or games developers
* keeping up with design trends and developments in software tools
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| **What you’ll earn:**  | Average salary (a year) £16,000 Starter to £50,000 Experienced |
| **Working hours, patterns and environment:** | * Typical hours (a week) 37 to 40 a week
* You could work evenings occasionally
* You could work in a creative studio, in an office or at a client's business.
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| **Career path and progression:** | You could become a senior designer, creative director or move into management.You could go freelance or start your own design agency.Another option is to move into teaching or lecturing. |