# What You Need to Know Before Becoming an Interior Designer - Arch2O.com**Job title: Interior Designer**

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| **Job title: Interior Designer** | Interior designers plan and supervise the layout and decoration of the inside of buildings. |
| **Entry requirements:** | **University**  You could take a foundation degree, higher national diploma or degree in a relevant subject like:   * interior design * art and design * interior architecture * spatial design   You'll usually need:   * 1 or 2 A levels, or equivalent, for a foundation degree or higher national diploma * 2 to 3 A levels, or equivalent, for a degree   **College**  You could take a college course to get started, for example:   * Level 3 Diploma in Interior Design * Level 3 Diploma in Art and Design * A Level in Art and Design   You may need:   * 4 or 5 GCSEs at grades 9 to 4 (A\* to C), or equivalent, including English, maths and a creative subject   **Apprenticeship**  You could do a furniture design technician advanced apprenticeship to get into interior design.  To get onto an apprenticeship, you'll find it useful to have:   * 5 GCSEs at grades 9 to 4 (A\* to C), or equivalent, including English and maths, for an advanced apprenticeship   **Work**  You could start as a design assistant with a company and take further training and qualifications on the job.  **Further information**  You can get more details about careers and training in design from the [British Institute of Interior Design](https://biid.org.uk/education-and-careers/definition-of-a-designer).  You can get information on working in this and other creative careers from [Discover Creative Careers](https://discovercreative.careers/#/). |
| **Skills required:** | You'll need:   * design skills and knowledge * to be thorough and pay attention to detail * customer service skills * the ability to come up with new ways of doing things * the ability to accept criticism and work well under pressure * knowledge of building and construction * the ability to use your initiative * the ability to work well with others * to be able to use a computer and the main software packages confidently |
| **What you'll do:** | Your day-to-day tasks may include:   * meeting clients to discuss their requirements and ideas * developing designs to suit clients' needs, their budget, and the type of building * preparing initial sketches and mood boards for the client to approve * advising on use of space, colour schemes, fabrics, fittings and furniture * working out costs and preparing estimates * creating detailed drawings from the initial sketches, usually on a computer * finding suppliers of fittings, furniture, fabrics, and wall and floor coverings |
| **What you’ll earn:** | Average salary (a year) - £18,000 Starter to £45,000 Experienced |
| **Working hours, patterns and environment:** | * You could work in an office, from home, in a creative studio or at a client's business. * Typical hours (a week) 40 to 42 variable * You could work evenings / weekends attending events or appointment |
| **Career path and progression:** | You could move into related work like theatre set design, visual merchandising, exhibition design or furniture design. |