

Subject Yearly Overview 2023-2024

Subject: ART Y7	TOPIC	COMPONENT	<i>Notes: Why are you delivering this topic at this time of year?</i>
Autumn 1	Drawing Fundamentals: Still Life experimentation	<ul style="list-style-type: none"> • Still life fundamentals • Learning how to draw a picture from reference • Exploring different art styles based on the same theme. • Exploring different materials to familiarise with the task • Creating a collection of work that shows variety. 	During Y7 students main focus will be to strengthen their knowledge of fundamentals. Still life provides an easy challenge that also teaches you the fundamentals of drawing.
Autumn 2	Drawing Fundamentals: Portraiture experimentation	<ul style="list-style-type: none"> • Portraiture fundamentals • Learning how to draw a picture from reference • Exploring different art styles based on the same theme. • Exploring different materials to familiarise with the task • Creating a collection of work that shows variety. 	Portraiture is another important subject that can provide younger students a fair amount of challenge and teach more fundamentals about drawing and formal elements: tone, contrast, form, texture, patterns.
Spring 1	Using Colour: Fundamentals of paint	<ul style="list-style-type: none"> • Learning about the fundamentals of paint and colour mixing • Create own colour palette • Work on a variety of tasks focusing on colour theory • Create a collection of pieces to show variety. 	Fundamentals of painting and use of colours can be explored after the students have approached drawing fundamentals..

Spring 2	Using colour: <i>Material experimentation</i>	<ul style="list-style-type: none"> • Experimenting with a range of colour-based materials from easiest to most challenging. • Further practice own skillset around use of colour. • Practice some of the basic colouring techniques. 	After the students have approached colour theory and painting fundamentals they will be more comfortable experimenting with multiples materials and learn new techniques.
Summer 1	Sculpture Workshop: Fundamentals of 3D	<ul style="list-style-type: none"> • First approach to sculpture based on reference • Fundamentals of modelling and clay manipulation • Creating own 3D design 	Summer term will start with the students exploring the fundamentals of sculpting,
Summer 2	Sculpture Workshop: 3D Material experimentation	<ul style="list-style-type: none"> • Further sculpting practice • Experimenting with different 3D modelling materials: white clay, wet clay, plasticine and paper manipulation/construction. 	Based on previous term, the students will keep exploring 3D manipulation and experiment with a wide range of materials.