

## Warton St. Paul's Primary Academy Design and Technology Progression of Skills 2022-2023

EYFS		Year 1	Year 2	Year 3/4	Year 5	Year 6
Discuss ideas with	Developing, planning	Draw on their own	Generate ideas by	Generate ideas for an	Generate ideas	Communicate their
others	and communicating	experience to help	drawing on their own	item, considering its	through brainstorming	ideas through detailed
<ul> <li>Use stories as a</li> </ul>	ideas	generate ideas	and other people's	purpose and the user/s	and identify a purpose	labelled drawings
starting point for		<ul> <li>Suggest ideas and</li> </ul>	experiences	<ul> <li>Identify a purpose and</li> </ul>	for their product	<ul> <li>Develop a design</li> </ul>
developing D&T projects		explain what they are	<ul> <li>Develop their design</li> </ul>	establish criteria for a	Draw up a	specification
<ul> <li>Through exploration,</li> </ul>		going to do	ideas through	successful product.	specification for their	<ul> <li>Explore, develop and</li> </ul>
explore cause and effect		<ul> <li>Identify a target group</li> </ul>	discussion, observation,	Plan the order of their	design	communicate aspects of
which will lead children		for what they intend to	drawing and modelling	work before starting	Develop a clear idea of	their design proposals
into asking questions		design and make	<ul> <li>Identify a purpose for</li> </ul>	Explore, develop and	what has to be done,	by modelling their ideas
about how things		<ul> <li>Model their ideas in</li> </ul>	what they intend to	communicate design	planning how to use	in a variety of ways
happen and why things		card and paper	design and make	proposals by modelling	materials, equipment	Plan the order of their
work		<ul> <li>Develop their design</li> </ul>	<ul> <li>Identify simple design</li> </ul>	ideas	and processes, and	work, choosing
		ideas applying findings	criteria	Make drawings with	suggesting alternative	appropriate materials,
		from their earlier	<ul> <li>Make simple drawings</li> </ul>	labels when designing	methods of making if	tools and techniques
		research	and label parts	Make labelled	the first attempts fail	
				drawings from different	Use results of	
				views showing specific	investigations,	
				features	information	
				Develop a clear idea of	sources, including ICT	
				what has to be done,	when developing design	
				planning how to use	ideas	
				materials, equipment		
				and processes, and		
				suggesting alternative		
				methods of making, if		
				the first attempts fail		
				Evaluate products and		
				identify criteria that can		
				be used for their own		
				designs		

• Evalore a wide reast of	Manufactura de la contracta de	• Make their design	• Degin to select to als	• Coloct tools and	• Coloct appropriate	• Coloct appropriate
•Explore a wide range of	Working with tools,	Make their design	Begin to select tools	Select tools and	Select appropriate	Select appropriate
objects and materials	equipment, materials	using appropriate	and materials; use	techniques for making	materials, tools and	tools, materials,
with different textures,	and components to	techniques	vocabulary to name and	their product	techniques	components and
shapes, sizes and	make quality	With help measure,	describe them	Work safely and	Measure and mark out	techniques
weights	products (including	mark out, cut and shape	Measure, cut and	accurately with a range	accurately	Assemble components
Make, change and	food)	a range of materials	score with some	of simple tools	Use skills in using	make working models
modify (design) things	,	Use tools e.g. scissors	accuracy	Think about their ideas	different tools and	Use tools safely and
for themselves		and a hole punch safely	Use hand tools safely	as they make progress	equipment safely and	accurately
Use a range of tools		Assemble, join and	and appropriately	and be willing change	accurately	Construct products
and equipment to		combine materials and	<ul> <li>Assemble, join and</li> </ul>	things if this helps them	Weigh and measure	using permanent joining
develop vital physical		components together	combine materials in	improve their work	accurately (time, dry	techniques
skills such as cutting,		using a variety of	order to make a product	<ul> <li>Measure, tape or pin,</li> </ul>	ingredients, liquids)	<ul> <li>Make modifications as</li> </ul>
joining and folding		temporary methods e.g.	<ul> <li>Cut, shape and join</li> </ul>	cut and join fabric with	Apply the rules for	they go along
		glues or masking tape	fabric to make a simple	some accuracy	basic food hygiene and	<ul> <li>Pin, sew and stitch</li> </ul>
		<ul> <li>Select and use</li> </ul>	garment. Use basic	<ul> <li>Demonstrate hygienic</li> </ul>	other safe practices e.g.	materials together
		appropriate fruit and	sewing techniques	food preparation and	hazards relating to the	create a product
		vegetables, processes	<ul> <li>Follow safe procedures</li> </ul>	storage	use of ovens	<ul> <li>Achieve a quality</li> </ul>
		and tools	for food safety and	<ul> <li>Use finishing</li> </ul>	Cut and join with	product
		<ul> <li>Use basic food</li> </ul>	hygiene	techniques strengthen	accuracy to ensure a	
		handling, hygienic	<ul> <li>Choose and use</li> </ul>	and improve the	good-quality finish to	
		practices and personal	appropriate finishing	appearance of their	the product	
		hygiene	techniques	product using a range of		
		<ul> <li>Use simple finishing</li> </ul>		equipment including ICT		
		techniques to improve		<ul> <li>Measure, mark out,</li> </ul>		
		the appearance of their		cut and shape a range of		
		product		materials, using		
				appropriate tools,		
				equipment and		
				techniques		
				<ul> <li>Join and combine</li> </ul>		
				materials and		
				components accurately		
				in temporary and		
				permanent ways		
				<ul> <li>Sew using a range of</li> </ul>		
				different stitches, weave		
				and knit		
				<ul> <li>Measure, tape or pin,</li> </ul>		
				cut and join fabric with		
				some accuracy		

				Use simple graphical communication techniques		
<ul> <li>Talk about what they</li> </ul>	Evaluating processes	<ul> <li>Evaluate their product</li> </ul>	<ul> <li>Evaluate against their</li> </ul>	Evaluate their product	Evaluate a product	Evaluate their
have made to explain	and products	by discussing how well it	design criteria	against original design	against the original	products, identifying
their choices	-	works in relation to the	Evaluate their	criteria e.g. how well it	design specification	strengths and areas for
<ul> <li>Evaluate their product</li> </ul>		purpose	products as they are	meets its intended	Evaluate it personally	development, and
by discussing how well it		<ul> <li>Evaluate their</li> </ul>	developed, identifying	purpose	and seek evaluation	carrying out appropriate
works in relation to the		products as they are	strengths and possible	Disassemble and	from others	tests
purpose		developed, identifying	changes they might	evaluate familiar		Record their
		strengths and possible	make	products		evaluations using
		changes they might	<ul> <li>Talk about their ideas,</li> </ul>	<ul> <li>Evaluate their work</li> </ul>		drawings with labels
		make	saying what they like	both during and at the		Evaluate against their
		<ul> <li>Evaluate their product</li> </ul>	and dislike about them	end of the project		original criteria and
		by asking questions		Evaluate their		suggest ways that their
		about what they have		products carrying out		product could be
		made and how they		appropriate tests		improved
		have gone about it				