Subject progression: PHYSICAL EDUCATION

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Year & theme	Vocabulary	Objectives Procedural (I can)	Objectives Declarative (I know)	
Nursery: Personal, social &emotional development/ Physical development/ Expressive arts & design	Rule Movement Balancing Riding Ball skills Climb Skip Hop Collaborate Dominant Independent Respond Express	I can select and use activities and resources. I can remember to follow rules without needing a reminder from an adult. I can continue to develop movements, balancing, riding and ball skills. I can go up steps and stairs or climb apparatus using alternate feet. I can skip, hop, stand on one leg and hold a pose for a game like musical statues. I can use large muscle movements to wave flags and streamers, paint and make marks. I can start to take part in some group activities which I make up myself or in a team. I can increasingly use and remember sequences and patterns of music that are related to music and rhythm. I can collaborate with others to manage large items. I can be increasingly independent when getting dress/undressed.	I know how to follow rules and why they are important. I know how to match my developing physical skills to tasks and activities in the setting e.g. decide whether to crawl, walk or run across a plank. I know how to choose the right resources to carry out my own plan. I know which is my dominant hand. I know how to express my thoughts and feelings in response to what I have heard.	

	Health	I can manage my own	I know and talk about the
	Wellbeing	personal hygiene needs.	different factors that
	Roll	I can revise and refine the	support overall health and
	Crawl	fundamental movement	well-being.
	Walk	skills I have already	I know how to build on
	Jump	acquired (rolling,	previous learning, refining
	Run	crawling, walking,	ideas and developing their
	Нор	jumping, running,	ability to represent them.
	Skip	hopping, skipping,	
	Climb	climbing).	
ign	Control	I can progress towards a	
des	Grace	more fluent style of	
ئ ھ	Strength	moving with developing	
e ar	Balance	control and grace.	
issiv	Coordination	I can develop overall body	
Kpre	Agility	strength, balance,	
₹ E	Ideas	coordination and agility.	
πen	Feelings Collaborate	I can use my core muscle	
lopi		strength to achieve good	
leve	Share	posture when sitting. I can combine different	
on:	Express Respond	movements with ease and	
Reception: cial &emotional development/ Physical development/ Expressive arts & design	Respond	fluency.	
Cel Y P		I can confidently and	
Re		safely use a range of large	
op		and small apparatus.	
leve		I can explore, use and	
ial d		refine a variety of artistic	
tion		effects to express my	
оша		ideas and feelings.	
18		I can create	
ocie		collaboratively, sharing	
al, s		ideas, resources and skills.	
Personal, so		I can listen attentively,	
Pe		move to and talk about	
		music, expressing my	
		feelings and responses.	
		I can watch and talk about	
		dance and performance	
		art, expressing their	
		feelings and responses.	
		I can explore and engage	
		in music making and	
		dance, performing solo or	
		in groups.	

Management Tension Spiky Stillness I can link 2 balances. Balance I can copy a sequence and Extension Roll I can explain what makes a good sequence. I can explain what makes a good sequence. I know how to perform original 3-part sequence. I know how to evaluate perform original sequence. I know how to evaluate perform original sequence. I can use a variety of movements and move effectively. I can move sideways and in a straight line. I can change direction Move I can change direction (quickly) whilst moving. I know how to change direction while moving direction while direction while direction while direction direction while di	a an e. and
Spiky Stillness Balance Extension Roll Travel Jump Sequences Link Range Confidence Quality Smooth I can link 2 balances. I can copy a sequence and perform a sequence. I can explain what makes a good sequence. I can explain what makes a good sequence. I know how to perform original 3-part sequence original 3-part sequence perform original sequence. I know how to perform original sequence perform original sequence. I know how to perform original sequence perform original sequence perform original sequence.	a an e. and
Stillness Balance Extension Roll Trurn Travel Jump Sequences Link Range Confidence Quality Smooth Nove tetees I can link 2 balances. I can copy a sequence and perform a sequence. I can explain what makes a good sequence. I can explain what makes a good sequence. I know how to perform original 3-part sequence I know how to evaluate perform original sequence. I know how to perform original 3-part sequence I know how to evaluate perform original sequence.	a an e. and
Balance Extension Roll Spin Travel Jump Sequences Link Range Confidence Quality Smooth Nove tetro	a an e. and
Roll Spin Turn Travel Jump Sequences Link Range Confidence Quality Smooth Next step	an e. and
Spin Turn Travel Jump Sequences Link Range Confidence Quality Smooth Novt step	an e. and
Turn Travel Jump Sequences Link Range Confidence Quality Smooth	e. and
Travel Jump Sequences Link Range Confidence Quality Smooth	e. and
Sequences Link Range Confidence Quality Smooth	
Link Range Confidence Quality Smooth	ice.
Confidence Quality Smooth	
Quality Smooth	
Smooth	
Novt stap	
Improve Improve	
Games- locomotion	
locomotion	
Space movements and move Games- locomotion	. +0
Awareness effectively. I know a variety of way Speed I can move sideways and move.	, 10
मं 🗜 हैं हैं Direction in a straight line. I know how to investig	
Move I can change direction moving in a straight lir and sideways.	9
Games- locomotion I can use a variety of Space Awareness Speed Direction Move Imagination Effort Creativity Games- locomotion I can use a variety of movements and move effectively. I can move sideways and in a straight line. I can change direction (quickly) whilst moving. I know how to investig moving in a straight line and sideways. I know how to change direction while moving	
> - - - - - - - - - -	
Effective Agility Shifting weight Changing weight distribution Change	ce.
Shifting weight	
Changing weight	
distribution Change	
Change	
Athletics- indoor Athletics- indoor	
Distance I can demonstrate a I know how to explore evaluate different jumps.	
Power I can demonstrate basic I know basic principles	
Bend principles and identify the jumping for height.	
Stretch most efficient movement. I know how to explore	
Explosion I can change pace with movement in a straight control.	
Straight I can throw an object in a I know how to have an	
Pace given direction with some awareness of speed.	
Slow control. I know how to throw for different purposes and	ſ
Distance throw with control.	
Power	ŀ
Accurate Control	
Controt	

Games- object		
control	Games- object control	
Control	I can move while	Games- object control
Concentration	balancing an object using	I know how to explore ways
Care	both sides of my body.	of moving an object.
Space	I can control an object in	I know how to use both
Precision	a variety of ways when	sides of my body to move
Bounce	moving in a straight line	an object.
Closeness	and changing direction.	I know how to keep control
Tight	I can control object with	whilst changing direction.
Explore	equipment.	I know how to control
-/.p.to.c		object using a stick or a
Dance-		bat.
Interpretive dance	Dance-Interpretive dance	
Feelings	I can move appropriately	
Response	to stimuli and with music.	<u>Dance-Interpretive dance</u>
Alter	I can alter speed and	I know how to respond to
Listen	move freely on different	stimuli and how to be
React	levels.	aware of different levels in
High	I can change direction	dance.
Low	with purpose and	I know how to use space
Levels	randomly.	and direction when
Originality	I can link 2 or more	responding to stimuli.
Different	movements together and	I know how to link 2
Combination	repeat sequences.	movements in a sequence
Link	·	and how to repeat
Expression		combinations.
Feedback		
Performance		
Level		
Precision		
Movement		
Fluidity		
Games Net/wall		
Sending and	Games Net/wall	
receiving	I can show basic levels of	
Power	hand/eye coordination.	
	I can roll and throw with	Games Net/wall
	accuracy.	I know how to develop
	I can show racket control	hand/eye coordination. I know how to hold a
	and a certain level of comfort.	
		tennis racket effectively.
	I can push and control ball with a racket.	I know how the hitting
		position and how to strike
	I can hit a rolling ball with control.	a moving ball. I know how to combine
Gymnactic floor	COTITIOL.	
<u>Gymnastic – floor</u> Posture	Gympastic floor	racket and hand/eye coordination.
Fluid	Gymnastic - floor I can move in different	coordination.
Precise	ways and adapt	
Purpose	movements.	Gymnastic – floor
Rolling	I can move confidently	I know effective gymnastic
Steady	and safely.	movements.
Movement	and surety.	movements.
I IOVCITICITE		

Explore	I can copy and create a	I know how to step
Log roll	sequence.	correctly.
Dish and hollow	I can perform different	I know what makes a good
Egg roll	rolls and begin to roll	balance and how to create
	with control.	a sequence of balance.
Games- sending		I know how to use different
& receiving	<u>Games- sending &</u>	rolls.
Stop	receiving]	
Practice	I can roll an object in a	
Feel	given direction.	Games- sending &
Watching	I can select appropriate	receiving
	speed and roll with	I know how to roll an
	increased accuracy. I can throw different	object and stop it with control.
		I know how to receive with
	objects accurately to myself and at a target	consistency.
	accurately.	I know how to throw and
	accuratety.	control an object on my
Dance-		own and with a partner.
<u>performance</u>	Dance- performance	own and wan a paraner.
dance	dance	
Imagination	I can move in different	
Performance	ways.	
Interesting	I can move with control.	Dance- performance dance
Purpose	I can perform sequence in	I know how to explore
Timing	time with others.	moving to music.
In order	I can perform and copy a	I know how to use
Elegance	sequence of moves.	elements of dance in
Combination		movement.
Expression		I know to perform a
Cym Eliabt		sequence of movements.
<u>Gym- Flight</u> Height	Gym- Flight	I know to create an original sequence.
Length	I can demonstrate	I know how to perform in
Jump	effective jumping and	time to music.
Tension	landing technique safely.	
Tuck	I can jump and land from	
Straddle	different points.	<u>Gym- Flight</u>
Turn	I can explore basic	I know how to explore
Position	shapes.	jumping and know the
	I can turn/spin and stop.	principles of take-off and
	I can show a 5-part	landing.
6	sequence.	I know how to use different
Games-	Comes lesemetica	take-off and landing
<u>locomotion</u> Reaction	<u>Games- locomotion</u> I can move forward at	points.
Push off		I know how to alter shapes in the air.
Arm swing	varying speeds. I can move explosively.	I know how to turn using
Strength	I can move at a low level.	good technique.
Jacingar	I can link 2 forms of	good teermique.
	movement.	Games- locomotion
	I can link movements with	I know how to move
	agility and fluency.	forward fluently.
	, - ,	I know how to move
		explosively with control.

I know how to select appropriate movements. I know how to link explosive movements. I know how to control movement effectively.

	Gym- body management As year 1	Gym- body management I can balance using a range of small body and large parts with tension. I can copy a sequence with linking movement. I can use linking movements to create a sequence. I can give feedback.	Gym- body management I know and use and small and large body parts. I know how to perform a learnt sequence. I know how to link 3 static positions and perform an original 3-part sequence. I know how to evaluate and perform original sequence.
Year 2: Gym: Gym: Games: Jing and receiving/ net, wall/ locomotion agility, locomotion Dance: Interpretive/ performance Athletics: indoor & outdoor	Games-object control Stance Position Accuracy Power Control Direction Awareness Control Close Steadiness Speed Precision Balance Coordination Concentration Cooperation Patience	Games-object control I can roll and control with some accuracy. I can use equipment to send and control an object. I can move with an object and change direction whilst keeping control. I can move an object with control at speed.	Games-object control I know how to roll and receive with control. I know how to use equipment to send and receive. I know how to control an object whilst moving using body part. I know how to use equipment to control an object whilst moving. I know how to use equipment to balance an object. I know how to send/receive and control an object on the move.
body ma Object control/ sending and	Athletics- indoor Improve Technique Spring Reach Straight line Pumping Forward Select Concentrate Strong Momentum	Athletics- indoor I can demonstrate principles of jumping for distance and height. I can run with good posture and balance and apply technique in a race. I can use technique to throw accurately and for distance.	Athletics- indoor I know the basic technique of jumping for distance and height. I know and use an effective running technique I know how to throw with accuracy and power.
	Games- sending and receiving Timing Decision Choice Target Follow through Focus Hand-eye coordination	Games- sending and receiving I can send and receive consistently. I can strike an object (ball) towards a target consistently. I can roll accurately. I can bounce and catch consistently.	Games- sending and receiving I know the basic principles of sending and receiving. I know an effective striking technique and how to apply it. I know how to roll with accuracy.

_		I know how to bounce a
Dance-	Dance- Interpretive dance	ball accurately to myself
Interpretive dance	I can move freely and	and catch.
Mood	appropriately in response	Dance- Interpretive dance
Response	to stimuli.	I know how to respond to
	I can copy and remember	stimuli.
	appropriate movements.	I know how to be aware of different levels in dance.
	I can move freely using different levels.	
	I can copy and remember	I know how to use space and direction when
	dance moves.	responding to stimuli.
	I can create and perform a	I know how to link
	dance sequence and show	movements in a sequence
	elements of performance.	and how to repeat
	'	combinations.
	Games- New/wall	
Games- New/wall	I can catch after a bounce	
Position	and without a bounce.	,
	I can hold a racket	Games- New/wall
	effectively and show control.	I know how to develop and improve my hand / eye
	I can hit a ball accurately	coordination.
	with and without a	I know how to develop and
	bounce.	improve my racket skills.
	I can react and adapt to	I know how to hit with
	different situations.	control.
	Gym- floor exercises	
Gym- floor	I can move with control	
<u>exercises</u>	and adapt movements.	
Fluid	I can roll confidently with	Gym- floor exercises
Smooth	control.	I know how to use, adapt
Spiky	I can perform a simple	and perform different
	sequence link parts of the	gymnastic movements.
	sequence with control.	I know how to use and
		perform different rolls.
	Cames Lacamatics	I know how to create and
Games-	Games- Locomotion I can move in various	perform a simple and complex sequence.
<u>Locomotion</u>	ways easily.	complex sequence.
As above	I can move effectively in a	Games- Locomotion
-	straight line.	I know a variety of ways to
	I can use effective	move.
	technique when moving	I know how to move
	sideways.	effectively in a straight line
	I can change direction	and sideways.
	effectively.	I know how to change
	I can apply agility to	direction effectively.
	game situations. I can apply agility to	I know how to use evasion and special awareness skills
	different situations.	and apply agility.
	Sand Stadtons.	and abbit admits.

<u>Dance-</u> <u>Performance</u> <u>dance</u> Energy React Intensity	Dance- Performance dance I can create and copy a basic dance move. I can perform sequence in time with others. I can create an original sequence of movements and work collaboratively to adapt it. I can move in time to the music.	Dance- Performance dance I know how to explore and learn dance moves. I know how to perform a sequence of movements and create an original sequence, in time to music.
Games- Locomotion agility Evade	Games- Locomotion agility I can move in various ways easily. I can move effectively in a straight line and sideways, including changing direction. I can apply agility to game situations.	Games- Locomotion agility I know a variety of ways to move. I know how to move effectively in a straight line. I know how to explore sideways movement. I know how to change direction effectively. I know how to use evasion and special awareness skills. I know how to apply agility.
Gym- flight Safety Graceful Rigid Poise Spin Imagination Teamwork Communication Shapes Unison	Gym- flight I can consistently demonstrate principles of take-off and landing safely. I can link jump and roll and can spin. I can perform a sequence with control. I can give accurate feedback and can adapt a sequence.	Gym- flight I know the principles of take-off and landing. I know how to alter shapes in the air. I know how to explore basic linking movements and create a simple sequence. I know how to refine and adapt a simple sequence.
Canon Athletics Safety Energy Effort Drive Accelerate Decelerate Angle	Athletics I can explain difference between jumping for height and distance. I can demonstrate principles of jumping and jump far and high. I can respond quickly to stimulus. I can use correct running technique and show an awareness of speed. I can throw in different ways and demonstrate effective technique.	Athletics I know the basic principles of jumping and how to use jumping movements. I know how to accelerate and decelerate rapidly. I know how to develop my running technique. I know different ways of throwing and how to throw for distance effectively.

	Body management Tension Stillness Creativity Unique Safety Range Variety Rules Sequence Stillness Fluidity Quality Performance	Body management I can show a variety of balances (including apparatus). I can show creativity, variety and tension. I can introduce extra linking movements. I can perform a sequence using a range of different balances and movement	Body management I know what large and small body parts are. I know what tension means. I know the rules of using apparatus and how to keep safe. I know the different names of balances
Year 3: Gym: Gym: body management/ floor exercises/flight Games: Invasion/ net, wall/ striking & fielding Dance: Interpretive/ performance Athletics: indoor & outdoor	Games – Invasion Accurate Concentrate Control Technique Power Space Move Constant Evade Surprise Anticipation Marking Spatial awareness Defenders Speed	Games – Invasion I can send and control a ball I can move into space and use evasion strategies. I can shadow opponents and understand marking. I can work together to achieve a goal.	Games - Invasion I know the difference between attack and defence. I know basic throwing and catching techniques.
	Athletics, Indoor Balance Strength Control Wobble Concentration Agility Pace Speed Posture Consistent Power Aware Coordination Transfer	Athletics, Indoor I can hop and jump with control and varying speed. I can perform a sequence of steps. I can run effectively at different speeds and attempt sprinting technique. I can run over obstacles. I can show elements of good technique. I know basic principles of throwing for distance and use a variety of techniques. I can select appropriate techniques for event.	Athletics, Indoor I know different sequences of hop, step and jump. I know some stretches. I know the running technique and how to relay and hurdle. I know what makes a good coach. I know the safety procedures. I know different positions and ways of throwing a ball including a 2 handed overarm throw and an over arm throw.
	<u>Games – invasion</u> <u>2</u>	<u>Games – invasion 2</u>	Games – invasion 2

Accurate Control Technique Power Evade Spatial awareness Marking	I can send and control a ball. I can move into space and use evasion strategies. I can shadow an opponent and understand marking.	I know the principles of sending and receiving. I know how to hold a hockey stick. I know what evasion means and why it important in games. I know what attackers and defenders need to think about. I know the difference between attack and defence.
Interpretive dance Freely Movement Dance Speed Level Direction Precision Originality Composition Linking Shadow Coordination Canon Expression	Interpretive dance I can translate stimuli to dance moves and move appropriately with expression. I can move at different speeds, direction and levels. I can create a sequence and perform with control. I can work with a partner and a group to create sequence. I can describe my dance.	Interpretive dance I know how music makes me feel and how I can move to it to show emotion. I know how to change direction, speed and levels and know what these mean. I know different actions, such as walk, skip, gallop. I know what a sequence is and how to perform.
Games – net/wall Coordination Focus Control Movement Technique Volley	Games – net/wall I can return a bouncing ball with my hand. I can rally with a partner. I can throw and catch accurately. I can hit a moving ball with control. I can hit a ball with a bounce, and a volley. I can show awareness of space.	Games – net/wall I know the hitting position. I know how to coordinate. I know how to bounce catch.
Gymnastics – Floor Control Balance Posture Purpose Levels Speed Fluency Fluid	Gymnastics – Floor I can move with control and fluency. I can roll with control in at least 2 rolls and attempt to roll forwards. I can create and perform sequence with control and evaluate and adapt it.	Gymnastics – Floor I know how to control my movements. I know how to perform rolls and give feedback. I know what a dish and hollow roll, side roll, egg roll and teddy roll is.
<u>Athletics</u>	<u>Athletics</u>	

Balance Strength Control Posture Consistent Pulse rate Heart rate Safety Transfer	I can jump and land with control. I can describe and evaluate jumping action. I can run fast with elements of technique. I can recognise and describe what my body feels like. I can use a variety of techniques to throw. I can select the appropriate technique for the event.	Athletics I know how to jump for height and with power and balance. I know the basic principles of throwing for distance. I know the running technique and how running affects health and fitness.
Performance – Dance Tempo Energy Heart rate Creative Communicate Cooperation	Performance – Dance I can copy basic moves. I can perform moves effectively. I can copy a dance sequence. I can perform, adapt and follow a sequence.	Performance – Dance I know a range of moves – right step, left step, lunge, shoulder roll, squats, piston punch. I know what a sequence is.
Games – striking and fielding Control Accuracy Power Technique Coordination Relax Focus	Games – striking and fielding I can demonstrate the correct throwing technique. I can stop a ball using the correct technique and hit a stationary and moving ball. I can react quickly to events.	Games – striking and fielding I know the correct throwing technique. I know principles of a game. I know the correct technique to stop a ball. I know to run after the ball has been struck and know the need for urgency in the
Gym-flight Safety Softly Power Elegance Control Posture Technique Unison Canon Mirroring Precision Athletics Weight	Gym-flight I can safely jump and land off apparatus. I can alter shape in the air and land safely. I can perform ½ and full turn from apparatus and on the floor. I can perform and adapt a sequence with a partner. Athletics I can jump and land with control.	field. I know how to strike a static and moving ball. Gym – flight I know how to land and take off. I know how to give feedback based on success criteria. I know how to partner assess. I know how to create and adapt a sequence.

Power Balance Transfer Control Strength Posture Pump Pace Distance	I can jump for distance. I can demonstrate all aspects of the jumping action. I can respond quickly to stimulus. I can show good acceleration and select the appropriate speed. I can use different throwing techniques.	Athletics I know the difference between sprint and endurance. I know how to adjust running pace appropriately.
Swimming Water Safety Confidence Strokes Front crawl Back stroke Breast- stroke Safe self-rescue	Swimming I can swim a distance of at least 25m confidently, competently and proficiently. I can use a range of strokes effectively. I can perform safe selfrescue in different waterbased situations.	Swimming I know how to keep safe in water. I know the different strokes. I know how to swim.

	Gym- body management Slow Control Counterbalance Counter-tension Precision Smooth React	Gym- body management I can perform mirrored balances. I can perform balances with partner support and link them. I can perform a basic sequence and respond to feedback.	Gym- body management I know how to perform. I know a range of balances. I know how to create a sequence. I know how to refine and improve sequences based on feedback.
ies/flight fielding e or	Games – invasion Score Still Intercept Block Teamwork Cooperation Support	Games - invasion I can move to catch and pass and execute a variety of passes and move into space. I can use evasion strategies. I can understand marking. I can react to an attack. I can apply basic principles of attack and defence. I can give and receive feedback.	Games – invasion I know the difference between shot and pass. I know and use the correct technique. I know how to send and control a ball to shoot effectively. I know how to use evasion. I know the principles of defence.
Year 4: Gym: body management/ floor exercises/flight Games: Invasion/ net, wall/ striking & fielding Dance: Interpretive/ performance Athletics: indoor & outdoor	Athletics - indoor Distance Fluid Technique Weight	Athletics - indoor I can perform jumping technique with precision. I can set a personal best and show improvement. I can select an appropriate speed for a race and maintain a constant pace. I can demonstrate quick reactions. I can use different throwing techniques.	Athletics - indoor I know jumping technique. I know how to adapt and refine effective technique.
	Invasion games Space Block Intercept	Invasion games I can move to control and pass a ball. I can move into space. I can use evasion strategies. I can understand marking. I can react to an attack. I can apply basic principles of attack and defence.	Invasion games I know the different between shot and pass and how to use the correct technique. I know how to send and control a ball and shoot effectively. I know the principles of defence.
	Interpretive dance Imagination Performance Creativity	Interpretive dance I can perform as a character with some expression.	Interpretive dance I know how to explore characters in a narrative.

Adapt Refine	I can perform narrative. I can work as a group. I can use choreographic principles to create narrative.	I know how to communicate narrative. I know how to adapt to different stimuli.
Games – Net – wall Balance Reaction	Games – Net – wall I can perform forehand, backhand and volley accurately, with control and precision. I can select an appropriate shot to play. I can participate in a rally.	Games – Net – wall I know the difference between shots and can perform them. I know how to develop the backhand. I know how to use a volley technique and develop it.
Gym- floor Precision Poise Combine	Gym- floor I can perform rolls with control and from different starting points. I can attempt backwards roll. I can change direction in a sequence and adapt. I can perform complex sequence with a partner.	Gym- floor I know how to roll in a variety of ways. I know how to backward roll. I know how to create a sequence, including a change of direction. I know how to adapt a sequence.
Athletics Distance Fluid Speed Technique Power Pace Endurance Posture Positioning	Athletics I can attempt a running jump showing control. I can select appropriate speed for a race and maintain a constant pace. I can demonstrate quick reactions. I can evaluate different starting positions. I can use different throwing techniques.	Athletics I know and can describe the effects of exercise. I know how to record accurately how the body reacts to exercise. I know how to run and jump effectively. I know different starting positions. I know how to throw for distance using different techniques and with power.
Dance – performance Precision Timing Movement Formation Expression Speed Adapt Refine Flair	Dance - performance I can copy dance moves and a sequence. I can adapt to changes. I can perform a sequence. I can suggest ideas and improvements in a group situation.	Dance - performance I know how to modify and refine a dance routine. I know how to create a dance sequence.
Games – striking and fielding Cooperation	Games – striking and fielding	<u>Games – striking and</u> <u>fielding</u>

Reaction Attention Teamwork	I can throw accurately using technique. I can stop a moving ball and react appropriately to stop it. I can strike a moving ball in an intended direction. I can explain the rules of a game and demonstrate striking and fielding skills.	I know the rules of a game and how to win a game. I know how to throw accurately using different techniques. I know fielding techniques. I know how to apply skills to a game situation.
Gym – flight Height Cushion Power Flexible Extension Poise Tension	Gym - flight I can demonstrate a safe landing and effective turn. I can show control when jumping and turning. I can perform leaps. I can perform leaps with control. I can copy a sequence and use leaps	Gym - flight I know how to perform jumps and land safely. I know how to perform di. different leaps. I know how to follow, create and refine and adapt a sequence.
Athletics Competitive Accelerate Decelerate Aware	Athletics I can link different movements in a jumping sequence. I can accelerate and decelerate appropriately. I can run around a curve, maintaining technique. I can identify areas of strength.	Athletics I know how to pass a baton. I know how to link forward movements together. I know how to run as part of a team and with control. I know how to throw for distance. I know how to apply techniques to competitions.
Swimming As Y3	Swimming I can swim a distance of at least 25m. I can use a range of strokes effectively. I can swim competently, confidently and proficiently. I can perform safe self-rescue in different water-based situations.	Swimming I know how to keep safe in water. I know the different strokes. I know how to swim.

	Gym – body management Control Accuracy Mirror Opposite Tension Support Adapt Fluid	Gym – body management I can perform a range of mirrored balances. I can use apparatus and partner to balance. I can show control and tension. I can show some level of control and fluidity in sequence.	Gym – body management I know how to support a partner. I know how to create a sequence. I know how to evaluate a sequence.
light ling	Games - invasion Technique Power Accurate Steadiness Agility Awareness Choices Attack Defence Patience Tactics	Games - invasion I can send and control a ball accurately I can use evasive strategies and follow and apply attacking and defensive strategies. I can use basic principles in attack in defence. I can participate in a game.	Games - invasion I know how to use the correct technique. I know evasive skills and tactics.
Year 5: Gym: Gym: body management/ floor exercises/flight Games: Invasion/ net, wall/ striking & fielding Dance: Interpretive/ performance Athletics: indoor & outdoor	Athletics - indoor Explosion Power Height Distance Elastic Speed Agility Reactions Pace Tactics Support	Athletics - indoor I can execute good technique. I can show elements of explosion and combine it with control. I can use the correct running technique and demonstrate ability to change speed. I can sustain a run at an appropriate pace, adapting in a race.	Athletics - indoor I know good technique and my preferred take off foot. I know how to improve quality of technique. I know how to increase power and control. I know the principles of sprinting. I know how to run an endurance race effectively.
	Games - Invasion Accurate Concentrate Control Technique Steadiness Space Agility Awareness Patience Pressure Tactics	Games – Invasion I can send and control a ball on the move. I can show accuracy. I can move into space. I can use evasive strategies and follow attacking/defensive instructions and apply strategies. I can participate in game. I can evaluate own performance and demonstrate teamwork.	Games - Invasion I know and use correct technique to send and control a ball, shooting with accuracy. I know to develop an awareness of tactics and evasive skills. and apply these to game situations.
	Interpretive dance Creativity	<u>Interpretive dance</u>	Interpretive dance

Originality Fluidity Continuous Tempo Expression Interpretation Performance Linking Precision Emotion	I can move appropriately to the music and show elements of originality. I can work cooperatively with a partner. I can link movements to a story. I can perform narrative with expression. I can perform and evaluate a sequence.	I know how to respond to music. I know how to create a narrative based on music.
Games – net wall Control Precision Space Aim Focus Coordination Accuracy Power Grip Technique	Games – net wall I can hit a moving ball. I can keep a rally going. I can hit a ball on the volley. I can coordinate throwing and hitting. I can use a variety of shots.	Games – net wall I know how to do a range of shots and how to serve. I know the rules of tennis. I know how to win. I know how to play and officiate a tennis game.
Concentration Gymnastics – floor Control Precision Poise Fluency Fluid Movement	Gymnastics - floor I can perform rolls with control from different starting positions. I can start and exit a roll with control. I can attempt a cartwheel. I can evaluate a performance and perform with creativity. I can work collaboratively.	Gymnastics - floor I know how to use a variety of rolls. I know how to perform and evaluate a sequence.
Athletics Distance Balance Control Speed Fluid Effort Power Competitive Technique Endurance Pace Drive Positioning Posture Transfer Aggression	Athletics I can run and take-off using my preferred take off leg. I can run and jump with height. I can perform a set sequence with control. I can record results of an investigation. I can demonstrate quick reactions. I can throw from different positions, accurately.	Athletics I know exercise affects health and fitness. I know how to develop sequence jumps. I know different starting positions. I know how to throw using a short run up and with accuracy.

Dance- performance Tempo Timing Energy Beat Patience Confidence Games – striking	Dance– performance I can work within a group and create parts of a sequence. I can perform different moves, including a short sequence. Games – striking and	Dance– performance I know how to create a dance sequence. I know how to perform part of a sequence. I know how to refine a sequence.
and fielding Accuracy Power Control Speed Positioning HOWZAT Body position Vertical Swing Coordination	fielding I can throw effectively and accurately. I can catch using the technique. I can use the correct technique of a cricket bowl. I can hit a ball consistently. I can strike, field and bowl.	Games – striking and fielding I know how to throw accurately. I know the rules of a game. I know the basics of a cricket bowl.
Gymnastics - flight Control Elegance Height Cushion Power Technique Precision Smooth Flexible Extension Poise Tension Link	Gymnastics - flight I can demonstrate a safe landing and effective turn showing control. I can perform leaps with control. I can use leaps in a sequence. I can create and copy a simple sequence.	Gymnastics - flight I know how to perform jumps and land safely. I know to create an original sequence, and refine and adapt.
Ellik Fluidity Level Athletics Distance Balance Control Speed Fluid Competitive Constant Pace Technique Communication Hand/eye coordination	Athletics I can jump using correct technique. I can pass and receive a baton consistently whilst maintaining speed. I can throw from a short run up. I can identify strengths.	Athletics I know the jumping technique. I know the running technique. I know to apply sprinting to a track relay.



	Gym – body management Flexibility Stillness Link Precision Speed Levels	Gym – body management I can perform all positions with support and with adequate tension. I can perform positions in isolation.	Gym – body management I know what makes a good sequence. I know key gymnastic positions. I know how to link gymnastic positions. I know how to perform a headstand. I know how to create a sequence and perform it with quality.
ercises/flight g & fielding nance stdoor	Games –invasion Relax Time Options Communication Space Pressure	Games –invasion I can send and control a ball with accuracy, using evasive strategies. I can follow and apply attacking and defensive instructions and strategies. I can react to an attack. I can use basic principles in attack in defence. I can participate in game.	Games –invasion I know and use correct technique. I know how to send and control a ball and to shoot with accuracy. I know how to apply evasive skills to game situations. I know tactics and how to apply them.
Year 6: Gym: body management/ floor exercises/flight Games: Invasion/,net, wall/ striking & fielding Dance: Interpretive/ performance Athletics: indoor & outdoor	Indoor athletics Drive Spring Bounce Control Technique Precision Support	Indoor athletics I can select appropriate technique independently. I can show some improvement in jumping. I can use good technique in all events. I can sustain a run at an appropriate pace and adapt pace.	Indoor athletics I know to select appropriate skill or events. I know how to run for an extended period of time.
	Games: invasion (NEW UNIT) TBC	Games: invasion (NEW UNIT) TBC	Games: invasion (NEW UNIT) TBC
	Interpretive dance Teamwork Rhythmic Energy	Interpretive dance I can move appropriately to the music, showing elements of originality. I can work cooperatively with a partner. I can link movements to a story. I can perform and link dance phrases in a sequence and evaluate.	Interpretive dance I know how to respond to music. I know how to create a narrative basic on music. I know how to refine a narrative.

<u>Games – net wall</u> As Y5	Games – net wall I can hit a moving ball. I can keep a rally going. I can hit a ball on the volley with control. I can complete movement slowly in a coordinated way. I can use a variety of shots.	Games – net wall I know the rules of tennis. I know the forehand shot. I know the backhand shot. I know how to serve. I know a selection of shots. I know how to officiate a tennis game.
Gymnastics – floor Posture Balance Technique Flexibility Repetition Organised Concentration	Gymnastics - floor I can perform and name a variety of gymnastic movements with control. I can create an extended sequence, give feedback and perform with creativity, control and enthusiasm. I can use apparatus sensibly and appropriately.	Gymnastics – floor I know how to perform gymnastic movements in an extended sequence. I know how to apply gymnastic principles to apparatus.
Athletics Performance Motivation Safety Aware Weight	Athletics I can use parts of the jumps and perform a variety of jumps fluently. I can throw using correct technique and power. I can jump using the correct technique and with fluency. I can apply sprinting technique to races. I can show quick reactions from a start and transition into sprint. I can sustain a run at an appropriate pace.	Athletics I know the parts of the jumps. I know how to improve jumping techniques. I know how to improve triple jumping technique. I know how to use tactics. I know how to run at an appropriate pace. I know how to throw for distance using different techniques.
<u>Dance -</u> <u>performance</u> Teamwork	Dance - performance I can work within a group. I can perform a short sequence. I can communicate ideas. I can perform a full sequence with control.	Dance - performance I know a range of moves. I know how to refine a performance. I know how to perform a complex dance sequence.
Games – striking and fielding Technique Reactions	Games – striking and fielding	Games – striking and fielding

Concentration	I can use correct	I know a range of fielding
Teamwork	technique when throwing	and striking skills.
Skills	and stopping a ball.	I know how to apply skills
Fair play	I can transfer from stop to	to a game.
Communication	throw quickly.	I know how to develop a
	I can use correct	striking and fielding game.
	technique when striking a	
	ball and select direction	
	of strike.	
	I can strike, field and bowl	
	consistently well.	
	I can show teamwork and	
	fair play and help develop	
<u>Gym – flight</u>	a game as a team.	
Balance	Gym flight	<u>Gym – flight</u>
Seamless	<u>Gym – flight</u> I can perform movements	I know a variety of leaps,
Performance	with control and create a	turns and spins.
Canon	complex sequence.	I know how to create and
Unison	I can work effectively as a	perform a complex
Mirror	pair and within a group.	sequence.
	I can evaluate other	I know how to work with a
	performance.	partner to adapt a
Athlatics		sequence.
<u>Athletics</u> Effort		Athletics
Energy	Atlal ation	I know that exercise makes
Power	Athletics	us healthier and fitter.
TOWEI	I can run and jump	I know how to improve
	without breaking a stride. I can use technique	jumping technique.
	fluently and consistently.	I know how exercise affects
	I can perform triple jump	fitness and wellbeing.
	with balance and control.	runess and wearsenig.
	I can comment on	
	exercise affects our	
	bodies.	
	I can reflect my own	
	performance.	
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