





	Working Towards	Expected Standard	Greater Depth
	By the end of Year 9 a student should be able to:	By the end of Year 9 a student should be able to:	By the end of Year 9 a student should be able to:
AUTUXX	,	Understand the benefit of using decomposition and abstraction to model aspects of the real world and analyse, understand and solve problems. Understand how standard algorithms (bubble sort, merge sort, linear search, binary search) work Determine the correct output of an algorithm for a given set of data Follow and write algorithms (flowcharts, pseudocode*, program code) that use sequence, selection or repetition Differentiate between types of error in programs Write programs that make appropriate use of primitive data types Use structural components of the programming language Python	Analyse, understand and solve problems using decomposition and abstraction Analyse the standard algorithms used in CS - bubble sort, merge sort, linear search and binary search Produce pseudocode that uses selection, sequence and iteration correctly Write programs that make appropriate use of integer, and one/two-dimensional structured data types Use techniques to make programs easier to read, understand and maintain

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Use local variables within coding
Understand what relational operators are
within programming
Identify the logical operators within
programming

Use the terms sequence, selection and iteration when talking about programming Be able to read, and write simple programs in a high-level programming language.

Understand the difference between low level and high level programming language

Use local and global variables within coding

Understand the need for and be able to follow and write algorithms that use arithmetic operators
Use relational operators within programming

Use logical operators AND, OR and NOT Write programs that make appropriate use of sequencing, selection, repetition Identify both high- and low-level programming languages Able to read, write and refine programs written in a high-level programming language.

Understand the characteristics and purposes of low-level and high-level programming languages

Understand the need for and be able to follow and write algorithms that use modulus, integer division, exponential Use count-controlled, condition-controlled loops), iteration and single entry/exit points from code blocks and subprograms identify when high- and low-level languages would be used Able to analyse programs written in a high-level programming language. Analyse how an interpreter differs from a compiler in the way it translates high-level code into machine code

Understand the threat to digital systems posed by malware Identify methods of protecting digital systems and data

Identify ethical and legal issues
Identify methods of intellectual property
protection for computer systems and
software

Understand that computers represent data in binary

Understand how to convert binary into base 10

Understand how to manipulate binary

Understand the threat to digital systems posed by malware and how hackers exploit technical vulnerabilities
Explain a range of different methods of protecting digital systems and data

Able to explain the ethical and legal issues associated with the use of artificial intelligence, machine learning and robotics

Understand methods of intellectual property protection for computer systems and software

Analyse the use of social engineering to carry out cyberattacks Analyse a range of different methods of protecting digital systems and data

of protecting digital systems and data Analyse a range of ethical and legal issues

Able to analyse the ethical and legal issues associated with the use of artificial intelligence, machine learning and robotics
Analyse a range of methods of intellectual property protection for computer systems and software

numbers using addition, Understand how computers represent images and sound Understand how computers represent data in binary

Understand how to convert binary into other number system – base 10 and base 16

Understand how to manipulate binary numbers using addition, subtraction and multiplication

Understand how computers represent images and sound including calculations of file size

Understand how to use two's complement, including how to deal with an overflow error Explain how computers change analogue sounds into a digital version for use and storage including compression

Explain how computers store images
Carry out complex calculations in
order to work out the size of a file
once converted