


	Working Towards	Expected Standard	Greater Depth
	By the end of Year 9 a student should be able to:	By the end of Year 9 a student should be able to:	By the end of Year 9 a student should be able to:
<p><b>AUTUMN</b> Photography</p> 	<ul style="list-style-type: none"> <li>● Research the topics of Close-up, Landscape, Dramatic Lighting, and History of Photography collect appropriate images</li> <li>● Create a basic collage</li> <li>● Attempt some annotation</li> <li>● Use Corel paint to edit a picture</li> </ul>	<ul style="list-style-type: none"> <li>● Research the topics of Close-up, Landscape, Dramatic Lighting, and History of Photography collect appropriate images and cut neatly some with borders</li> <li>● Create a collage which effectively displays the students knowledge of photography skills</li> <li>● Annotation to show understanding of the skills learnt</li> <li>● Use Corel paint to edit a picture in a variety of ways</li> </ul>	<ul style="list-style-type: none"> <li>● Research the topics of Close-up, Landscape, Dramatic Lighting, and History of Photography collect appropriate images and cut with precision with borders.</li> <li>● Create a collage which effectively displays the students knowledge of photography skills. Use flaps and raised tabbed images to form 3D effect</li> <li>● Annotation to show understanding of the skills learnt and the students own thoughts</li> <li>● Use Corel paint to edit a picture in a variety of ways. Add screenshots to show progress and tools used</li> </ul>

## SPRING Graphics & Fine Art

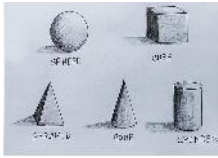


- Research Superheros and comic book covers
- Select appropriate images to make collage displays
- Attempt to create own comic book cover on Corel Paint
- Learn the basics of shading in colour and pencil
- Create an observational drawing of a superhero

- Research Superheros and comic book covers looking at a variety of alternatives
- Select appropriate images to make collage displays, some images large and small, some mounted on card. Add a title
- Attempt to create own comic book cover on Corel Paint use layers to add different elements
- Learn the basics of shading in colour and pencil showing fluid graduation
- Create an observational drawing of a superhero which has 3D shadowing

- Research Superheros and comic book covers looking at a variety of alternatives make considered selections
- Select appropriate images to make collage displays, some images large and small, some mounted on card. Add a title from Fontspace
- Attempt to create own comic book cover on Corel Paint use layers to add different elements. Include all elements such as a barcode
- Learn the basics of shading in colour and pencil showing fluid graduation with no lines visible
- Create an observational drawing of a superhero which has 3D shadowing and is coloured with solid and blended effects

## SUMMER Fine Art & 3D



- Attempt to create shapes in 3D using pencil
- Grid an animal to enlarge
- Use watercolour and try to use the drip art technique
- Use soft pastels/oil to create an illustration of a bird and fish
- Attempt to design a 3D sculpture with basic making instructions
- Make a 3D sculpture

- Attempt to create shapes in 3D using pencil blend the lead for soft edges and add sharp outline
- Grid an animal to enlarge making the animal proportionally correct
- Use watercolour and try to use the drip art technique on a well drawn under image
- Use soft pastels/oil to create an illustration of a bird and fish using teacher taught techniques with smooth outcomes
- Attempt to design a 3D sculpture with making instructions and images of the materials and techniques you will use
- Make a 3D sculpture which directly links to the final design

- Attempt to create shapes in 3D using pencil blend the lead for soft edges with no line work visible and add sharp outline
- Grid an animal to enlarge making the animal proportionally correct, shade to add texture and shadow
- Use watercolour and try to use the drip art technique on a well drawn under image. Choose colour combinations for an effective outcome
- Use soft pastels/oil to create an illustration of a bird and fish using teacher taught techniques with smooth outcomes and shading to create feathers and scales
- Attempt to design a 3D sculpture with making instructions and images of the materials and techniques you will use. Use annotation to describe why you have made certain choices
- Make a 3D sculpture which directly links to the final design and is embellished with precision

