

COMPUTING OVERVIEW

Year A	Badger Wood Y1	Keeper Wood Y2/3/4	Farthing Wood Y5/6
<p>Autumn</p> <p>Computer Systems and Networks</p> <p>Data</p>	<p>Unit 1 Technology around us <u>and</u> Unit 2- Information Technology around us</p> <p>Unit 1 Grouping data <u>and</u> Unit 2 Pictograms</p>	<p>Unit 3 Connecting Computers</p> <p>Unit 4 Data logging</p>	<p>Unit 5 Systems and Searching</p> <p>Unit 6 Introduction to spreadsheets</p>
<p>Spring</p> <p>Programming to be done in order</p>	<p>Unit 1 Moving a robot <u>and</u> Unit 2 Robot algorithms</p> <p>Unit 1 Programming Animations</p> <p>(Optional - Unit 2 Programming Quizzes)</p>	<p>Unit 3 Sequencing sounds</p> <p>Unit 4 Repetition in shapes</p>	<p>Unit 5 Selection in physical computing</p> <p>Unit 6 Variables in games</p>
<p>Summer</p> <p>Creative Media</p>	<p>Unit 1 Digital writing</p> <p>Unit 1 Digital painting</p> <p>Unit 2 Making Music (Chrome Music Lab - In Provision)</p> <p>(Optional - Unit 2 Digital photography)</p>	<p>Unit 3 Desktop publishing</p> <p>Unit 4 Photo editing</p>	<p>Unit 5 Video editing</p> <p>Unit 6 Webpage creation</p>

Year B	Badger Wood	Keeper Wood	Farthing Wood
Autumn Computer Systems and Networks Data	Unit 1 Technology around us <u>and</u> Unit 2 Information Technology around us Unit 1 Grouping data <u>and</u> Unit 2 Pictograms	Unit 4 The Internet Unit 3 Branching databases	Unit 6 Communication Unit 5 Flat-file databases
Spring Programming <i>to be done in order</i>	Unit 1 Moving a robot <u>and</u> Unit 2 Robot algorithms Unit 1 Programming Animations (Optional - Unit 2 Programming Quizzes)	Unit 3 Events and actions in programs Unit 4 Repetition in games	Unit 5 Selection in quizzes Unit 6 Sensing
Summer Creative Media	Unit 1 Digital writing Unit 1 Digital painting Unit 2 Making Music (Chrome Music Lab - In Provision) (Optional - Unit 2 Digital photography)	Unit 3 Stop-frame animation Unit 4 Audio editing	Unit 5 Vector drawing Unit 6 3D Modelling