

COMPUTING - Year Group Key Learning Progression Document

| Computer Science | | | | | | | | | |
|--|--|--|---|---|---|--|--|--|--|
| algorithms are. Create simple programs Unders execute precise instruct Debug s Use log predict | stand that algorithms olemented as ms on digital devices. Stand that programs to by following and unambiguous ctions. simple programs. gical reasoning to the behaviour of programs. | Write programs that accomplish specific goals. Use sequence in programs. Work with various forms of input. Work with various forms of output. | Design programs that accomplish specific goals. Design and create programs. Debug programs that accomplish specific goals. Use repetition in programs. Control or simulate physical systems. Use logical reasoning to detect and correct errors in programs. Understand how computer networks can provide multiple services, such as the World Wide Web. Appreciate how search results are selected. | Solve problems by decomposing them into smaller parts. Use selection in programs. Work with variables. Use logical reasoning to explain how some simple algorithms work Use logical reasoning to detect and correct errors in algorithms. Understand computer networks, including the internet. Appreciate how search results are ranked. | Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems. Solve problems by decomposing them into smaller parts. Use sequence, selection, and repetition in programs. Work with variables and various forms of input and output. Use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs. | | | | |

| Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 | | | |
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| Digital Literacy | | | | | | | | |
| Use technology safely. Keep personal information private. Recognise common uses of information technology beyond school. | Use technology respectfully. Identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies. | Use technology responsibly. Identify a range of ways to report concerns about contact. | Understand the opportunities computer networks offer for communication. Identify a range of ways to report concerns about content. Recognise acceptable/unacceptable behaviour. | Understand the opportunities computer networks offer for collaboration. Be discerning in evaluating digital content. Identify a range of ways to report concerns about content. | Use technology safely, respectfully and responsibly. Recognise acceptable/unacceptable behaviour. Identify a range of ways to report concerns about content and contact. | | | |
| | Information Technology | | | | | | | |
| Use technology purposefully to create digital content. Use technology purposefully to store digital content. Use technology purposefully to retrieve digital content. | Use technology purposefully to organise digital content. Use technology purposefully to manipulate digital content. | Use search technologies effectively. Use a variety of software to accomplish given goals. Collect information. Design and create content. Present information | Select a variety of software to accomplish given goals. Select, use and combine internet services. Analyse information. Evaluate information. Collect data. Present data. | Combine a variety of software to accomplish given goals. Select, use and combine software on a range of digital devices. Analyse data. Evaluate data. Design and create systems. | Understand computer networks including the internet; how they can provide multiple services, such as the world wide web; and the opportunities they offer for communication and collaboration. Use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content Select, use and combine a variety of software (including internet services) | | | |

| Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
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| | | | | | on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information, |