

DESIGN AND TECHNOLOGY

Term	YEAR 1	YEAR 2	YEAR 3	YEAR 4	YEAR 5	YEAR 6
Autumn 1		Mechanisms (wheels and axles) - Make a vehicle for the Queen	Food - Making beans			
Autumn 2	Mechanisms (sliders and levers) - Making a bus move		Food - Fruit and vegetable Christmas tree	Mechanical Systems (pneumatics) - Digestive System	Frame Structures - Building an Anglo Saxon longboat	Electrical Systems - Air raid alarm
Spring 1				Electrical Systems - Iron Man Night Light		
Spring 2	Structures - Building a shop	Food - Prepare fruits & vegetables to make a traditional African meal	Shell Structures - Greenhouses for plants and Stone Age houses		Food - Making tortillas	Food - Different Cultures (South America)
Summer 1				Food - Making Roman bread		
Summer 2	Food - Fruit and vegetables picnic	Textiles - Use textiles & templates to create a pirate puppet	Mechanical Systems (levers and linkages) - Egyptian Shadduf	Textiles - Roman coin pouch	Mechanical Systems - Making a moving vehicle/carousel	Textiles - Making a leavers bag