Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1 (sports day)	Summer 2	
Fundamentals Develop flexibility, strength, technique, control and balance. Use running, jumping, throwing and catching in isolation and combination identify and apply appropriate speeds for a range of distances - Perform a range of jumps using a short run up Perform a range of balances in groups of 3 or more Executing throws used in game situations Confidently moving freely using own bodyweight with/without equipment.	Games (4 weeks) Play competitive games applying basic principles Attacking and defending using support and movement - cover and balance in team situations 5 v 2 and 5 v 3 games Encourages and supports others in a competitive environment Justify ideas and opinions whilst discussing their own and others' ideas. Dance (3 weeks) - Stomp Performing dances using a range of movement patterns using a range of directions.	Fundamentals/ Athletics Develop flexibility, strength, technique, control and balance. Use running, jumping, throwing and catching in isolation and in combination. Sports day event practiceCo-ordinating limbs for efficiency of technique Perform combinations of jumps smoothly Use a variety of throws for selected events Shows leadership Encourages and supports others. Games Play competitive games applying basic principles Keeping possession - delay, deny and dictate in 5 v 5 and 6 v 4 games Shows leadership and ownership during competitive situations Communicates effectively in a range of different ways.	S	wimming		

	Focus of Lessons		
Hands (Doing)	Physical Ability, Fitness Levels, Competitive, Techniques, Tactics, Problem Solving		
Head (Thinking)	Knowledge, Understanding, Analysis, Feedback, Responsibility, Rules		
Heart (Behavioural) Communication, Leadership, Respect, Resilience, Effort, Confidence			